



# DD1315 Programming Techniques and Matlab 7.5 credits

## Programmeringsteknik och Matlab

This is a translation of the Swedish, legally binding, course syllabus.

If the course is discontinued, students may request to be examined during the following two academic years

## Establishment

Course syllabus for DD1315 valid from Spring 2019

## Grading scale

A, B, C, D, E, FX, F

## Education cycle

First cycle

## Main field of study

Technology

## Specific prerequisites

## Language of instruction

The language of instruction is specified in the course offering information in the course catalogue.

## Intended learning outcomes

After passed course the students are expected to be able to:

- follow syntactic rules in program language
- apply rules for better programming style (as creation of user friendly programs, comments, error management, structuring, flexibility)
- find and correct program errors
- modify given programs
- create programs for management of files
- break down problems into smaller manageable problems
- utilize functions and data structures in program library
- use classes and construct new classes,
- management of matrix by Matlab
- define functions in Matlab
- utilize functions in Matlab library for calculation and visualization

so that they will be able to:

- use programming to solve problems
- consider computers and programming to be natural tools in the engineering work
- see the similarities between program construction and other types of construction work
- discuss concepts in computer science with experts
- utilize Matlab for numerical methods and visualization in other courses.

## Course contents

Fundamental computer concepts.

Programming in a modern programming language (Python). Data structures and classes.

Problem solving by dividing the problem into sub-problems.

Program structuring. Several small programming exercises and one larger, individual programming exercise with emphasis on structuring and specification of the modules being used.

Interactive computing, programming, and two dimensional visualization in Matlab.

## Course literature

Kurslitteratur meddelas senast 4 veckor före kursstart på kursens hemsida.

## Examination

- LAB1 - Programming Assignments, 1.5 credits, grading scale: P, F
- LAB2 - Programming Assignments, 1.5 credits, grading scale: P, F
- LAB3 - Programming Assignments, 3.0 credits, grading scale: A, B, C, D, E, FX, F
- MAT1 - Programming Assignments, 1.5 credits, grading scale: P, F

Based on recommendation from KTH's coordinator for disabilities, the examiner will decide how to adapt an examination for students with documented disability.

The examiner may apply another examination format when re-examining individual students.

In this course all the regulations of the code of honor at the School of Computer science and Communication apply, see: [http://www.kth.se/csc/student/heder-skodex/1.17237?l=en\\_UK](http://www.kth.se/csc/student/heder-skodex/1.17237?l=en_UK).

## Ethical approach

- All members of a group are responsible for the group's work.
- In any assessment, every student shall honestly disclose any help received and sources used.
- In an oral assessment, every student shall be able to present and answer questions about the entire assignment and solution.