General Problem

- What is the **inductive bias** of state of the art Convolutional Neural Networks (CNNs)?
- For a fixed convolutional architecture, what family of functions are **attained in practice** when training the model on natural data?
- What is the relevant notion of "**complexity**"?

Motivation

- Each convolutional layer defines **hyperplane arrangements** in its preactivation space, which in turn induce **classification regions** in the input space.
- Studying the **preimage of convolutional layers** might reveal the inductive bias of SGD on *natural data*.

Research Question

How to describe and characterize hyperplane ar**rangements** for pairs of stacked convolutional layers?

Convolutional Layers

Cross-correlation between an input tensor $\mathcal{X} \in \mathbb{R}^{C \times H \times W}$ and a tensor $\mathcal{W} \in \mathbb{R}^{n_{\text{out}} \times n_{\text{in}} \times k \times k}$:

$$\tilde{\mathcal{O}}(o, i, j) = b_o + \sum_{\substack{c=0 \ m=0 \ n=0}}^{n_{\text{in}}-1} \sum_{\substack{k=1 \ m=0}}^{k-1} \mathcal{X}(c, i+m, j+n) \cdot \mathcal{W}_o(c, m, n)$$
$$i = 0, \dots, r-1 \quad \text{and} \quad j = 0, \dots, r-1 \quad (1)$$
for each $\mathcal{W}_o := \mathcal{W}[o, :, :, :], o = 1, \dots, n_{\text{out}}.$

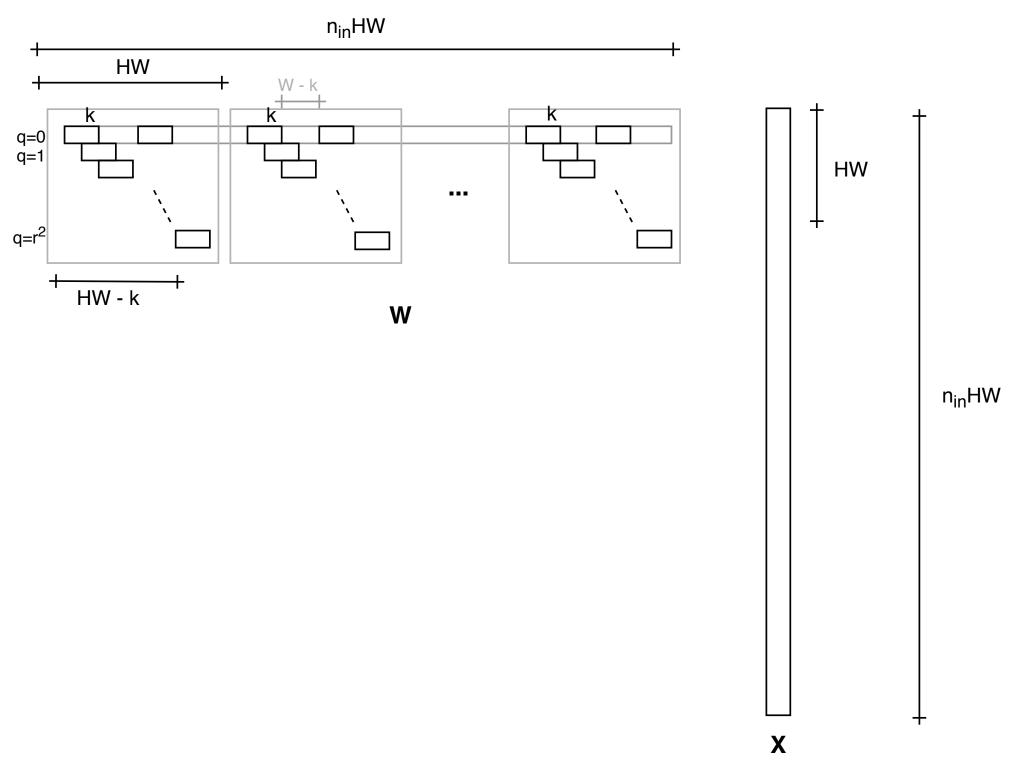


Figure: Tensor vectorization for a convolutional filter.

On the Geometry of Rectifier Convolutional Neural Networks

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Hyperplane Arrangements

For each node in the network, a forward pass computes:	∎ F
$\varphi(\mathbf{W}_q^T \mathbf{x} + b) =: O_q \in \mathbb{R} $ (2)	• F
ReLU induces two affine halfspaces in the preactivation	C

space of the layer: $X_q^+ = \{ \mathbf{x} \in \mathbb{R}^{n_{\text{in}}HW} \mid \mathbf{W}_q^T \mathbf{x} + b \ge 0 \}$ $X_q^- = \{ \mathbf{x} \in \mathbb{R}^{n_{\text{in}}HW} \mid \mathbf{W}_q^T \mathbf{x} + b < 0 \}$ (3)

For stride s = 1, W is a **Toepliz matrix** identifying r^2 hyperplanes in \mathbb{R}^D , with $D = n_{\rm in} H W$:

$$\begin{cases} w_0 x_0 + w_1 x_1 + \ldots + w_{D-1} x_{D-1} + b \ge 0 \\ w_{D-1} x_0 + w_0 x_1 + \ldots + w_{D-2} x_{D-1} + b \ge 0 \\ \vdots & \vdots \\ w_{D-r^2+1} x_0 + \ldots + w_{D-r^2} x_{D-1} + b \ge 0 \end{cases}$$
(4)

Each convolutional filter defines a **polytope** in its preactivation space.

Polyhedral Cones

- Each channel of each filter defines a **polyhedral cone** with apex on the identity line.
- Data is mapped to a **subspace of lower or equal** dimension.

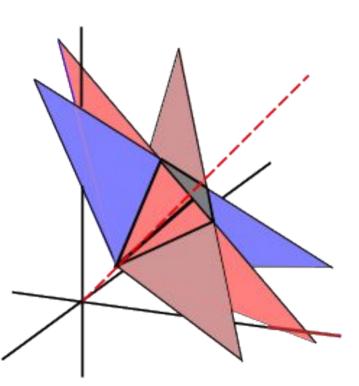
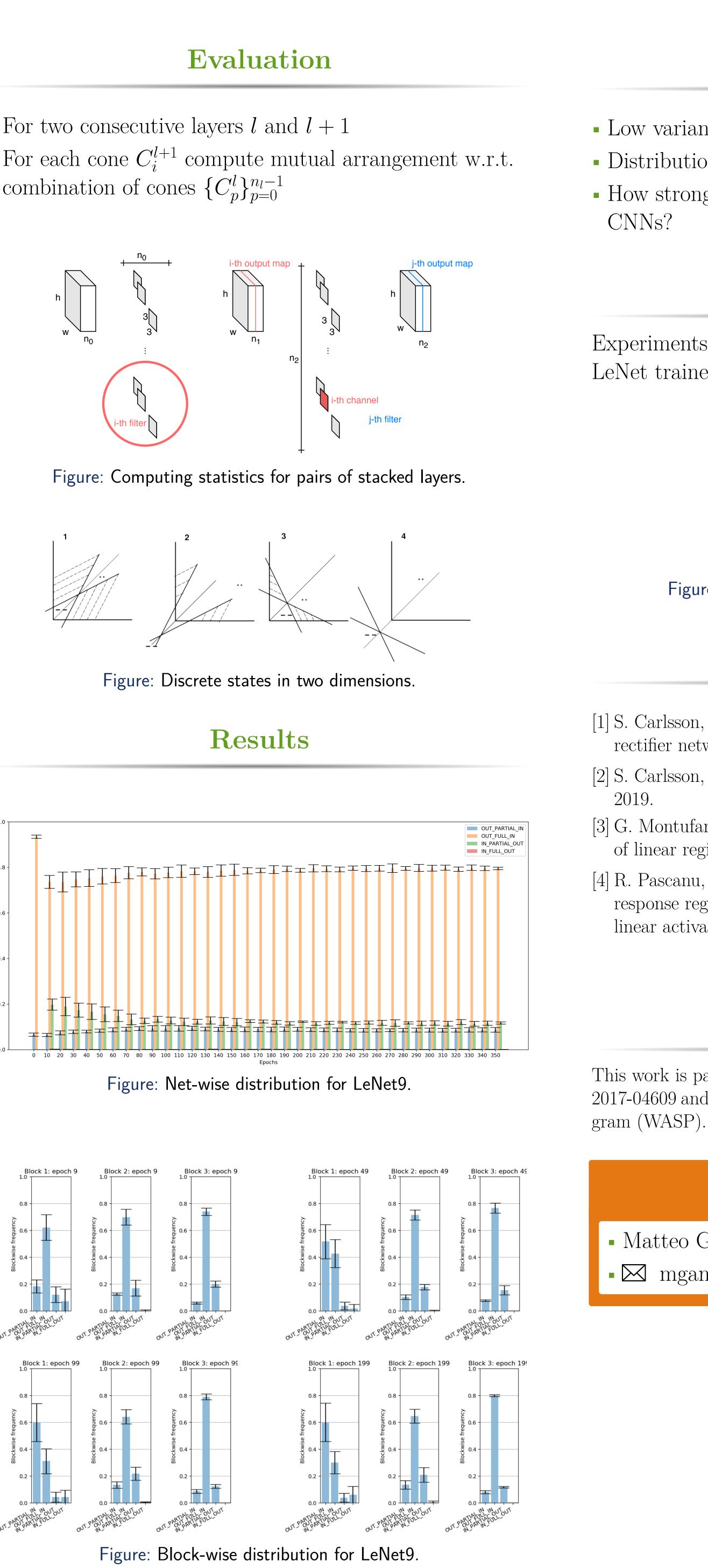


Figure: Polyhedral cone in three dimensions.

Summary Statistics

Pairwise offsets between **apex position**, **opening angle** and **rotation angles** are used to define four discrete states:

- **1OUT_FULL_IN**: second cone *fully included* in first.
- **2OUT_PARTIAL_IN**: second cone *partially included* in first.
- **3** IN_FULL_OUT: first cone *fully included* in second.
- **4** IN_PARTIAL_OUT: first cone *partially included* in second.





Conclusion

• Low variance for higher blocks.

• Distribution "stabilizes" during training.

• How strongly does this reflect the behaviour of large

Models and Datasets

Experiments performed on 9-layer versions of VGG and LeNet trained on CIFAR-10.

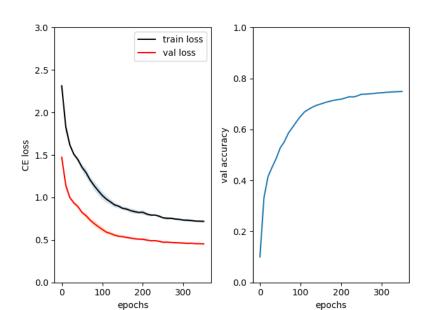


Figure: Train and test loss and accuracy for LeNet9.

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