



Summary sheet for master programme in Nuclear Energy Engineering

1. Personal details

1.1 Full name of applicant	1.2 Application number at www.universityadmissions.se

2. BSc degree and university ranking

2.1 Full title of applicant's Bachelor degree (or ongoing degree programme)	
2.2 Full name of the university and country where the BSc degree is/will be issued	

2.3 World ranking of the university given under 2.2 above (if available):

2.3.1 According to Times Higher Education (THE) http://www.timeshighereducation.co.uk	
2.3.2 According to QS World University Rankings http://www.topuniversities.com	
2.3.3 According to U-multirank http://u-multirank.eu	

3. Overall study performance

3.1 CGPA in local grades and as % of maximum grade *	Value		%	
3.2 Maximum grade and minimum pass grade in local grade system	Max grade		Min pass grade	
3.3 Number of credits equivalent to one year of full-time studies				
3.4 Your ranking in class (if stated in your transcript)	Top 5%	Top 10%	Top 25%	Top 50%
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

4. Courses required to fulfill the specific requirements

<i>Courses for specific eligibility</i>	<i>Applicant's corresponding courses in BSc degree</i>	<i>Local credits</i>	<i>ECTS**</i>	<i>Local grade</i>	<i>Converted grade (%)</i>
Physics:					
Atomic/sub-atomic physics and/or applied physics.					
Engineering:					
Mechanical engineering, electrical and chemical eng. relevant to power generation, distribution, energy utilization and/or material science.					
Mathematics:					
Differential and integral calculus, linear algebra, differential equations and transforms and mathematical statistics.					

* = Cumulative Grade Point Average from first to the latest completed semester.

Tools and guides for calculations can be found at [<http://www.foreigncredits.com/Resources/GPA-Calculator/>].

** = ECTS - European Credit Transfer and Accumulation System: 60 credits are the equivalent of a full year of study or work.