

## Ensemble Learning

Lecture 10, DD2431 Machine Learning

A. Maki, J. Sullivan

October 2014

We will describe and investigate algorithms to

[train weak classifiers/regressors and how to combine them](#)

to construct a classifier/regressor more powerful than any of the individual ones.

They are called Ensemble learning, Committee machine, etc.

**Background/methods:**

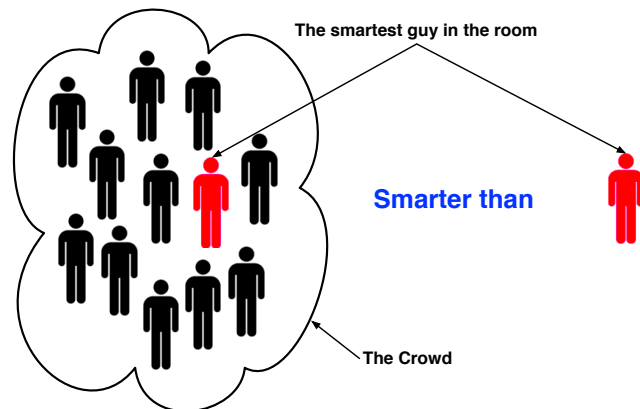
[Wisdom of Crowds](#)

[Why combine classifiers?](#)

[Bagging: static structure, parallel](#)

[Boosting: static structure, serial](#) (Example: face detection)

## The Wisdom of Crowds



The **collective knowledge** of a *diverse* and *independent* body of people typically **exceeds** the knowledge of **any single individual** and can be harnessed by voting.

## The Wisdom of Crowds - Really?

### Crowd wiser than any individual

- When ?
- For which questions ?

See **The Wisdom of Crowds** by *James Surowiecki* published in 2004 to see this idea applied to business.

# What makes a crowd wise?

Four elements required to form a wise crowd (*J. Surowiecki*):

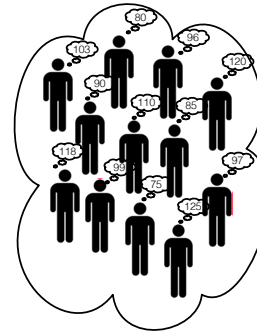
- **Diversity of opinion.** People in crowd should have a range of experiences, education and opinions.
- **Independence.** Prediction by person in crowd is not influenced by other people in the crowd.
- **Decentralization** People have specializations and local knowledge.
- **Aggregation.** There is a mechanism for aggregating all predictions into one single prediction.

Crowd wisdom is best suited for problems that involve optimization, but ill suited for problems that require creativity or innovation. (in **You Are Not a Gadget** by *Jaron Lanier*)

# Consider this scenario

Ask each person in the same crowd:

How much does the pig weigh? 

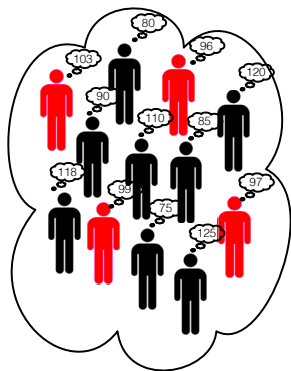


**Crowd's prediction:**

AVERAGE of all predictions.

⇐ This crowd predicts **99.8333**.  
(The pig weighs 99.8333 kg.)

# Has crowd made a good estimate?

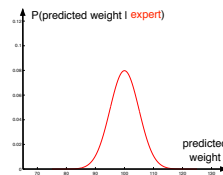


If composition of crowd:

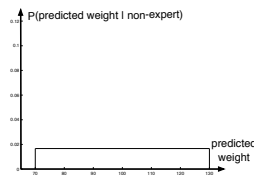
**30% EXPERTS.**  
**70% NON-EXPERTS.**

and their level of expertise:

(Say pig's true weight is 100 kg)

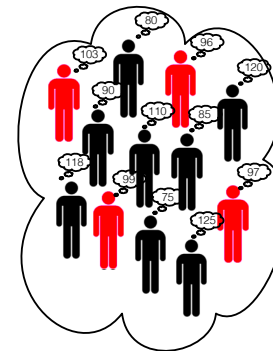


$P(\text{pred. weight} | \text{expert}) :$   
 $\mathcal{N}(100, 5^2)$

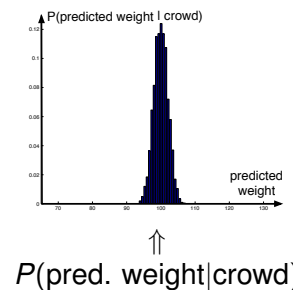


$P(\text{pred. weight} | \text{non-expert}) :$   
 $\mathcal{U}(70, 130)$

# Has crowd made a good estimate?



If crowd contains *independent* 50 people:



On average this crowd will make better estimates than the experts.

**It is wiser than each of the experts!**

### Why not just asking asked a bunch of experts??

- Large enough crowd  $\implies$  high probability a sufficient number of experts will be in crowd (for any question).
- Random selection  $\implies$  don't make a biased choice in experts.
- For some questions it may be hard to identify a diverse set of experts

## Back to machines

In the analysis of the crowd it is implicitly assumed:

- each person is not concerned with the opinions of others,
- The non-experts will predict a **completely random wrong answer** - these will somewhat cancel each other out.

However, there may be a systematic and consistent bias in the non-experts' predictions.

If the crowd does not contain sufficient experts then *truth by consensus*, rather than fact, leads to **Wikiality!**

(Term coined by *Stephen Colbert* in an episode of the *The Colbert Report* in July 2006.)

Will exploit *Wisdom of crowd* ideas for specific tasks by

- combining classifier predictions **and**
- aim to combine independent and diverse classifiers.

But will use labelled training data

- to identify the **expert** classifiers in the pool;
- to identify **complementary** classifiers;
- to indicate how to best combine them.

# Ensemble Prediction: Voting

A **diverse** and **complementary** set of high-bias classifiers, with performance better than chance, combined by **voting**

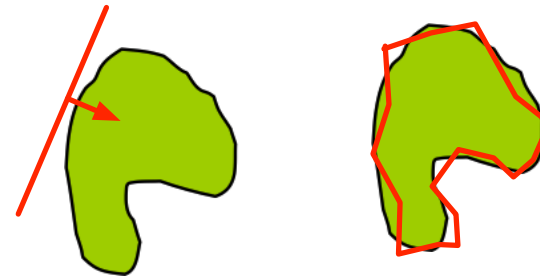
$$f_V(\mathbf{x}) = \text{sign} \left( \sum_{t=1}^T h_t(\mathbf{x}) \right)$$

can produce a classifier with a low-bias.

$h_t \in \mathcal{H}$  where  $\mathcal{H}$  is a family of possible weak classifiers functions.

**Example:** Voting of oriented hyper-planes can define convex regions.

Green region is the true boundary.



High-bias classifier

Low-bias classifier

Low model complexity (small # of d.o.f.)  $\implies$  High-bias  
High model complexity (large # of d.o.f.)  $\implies$  Low-bias

# Ensemble Learning & Prediction

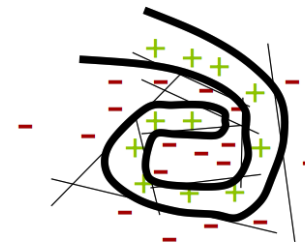
But how can we

- define a set of **diverse** and **complementary** high-bias classifiers, with non-random performance ?
- combine this set of high-biased classifiers to produce a low-bias classifier able to model a complex boundary (superior to voting)?

# Ensemble Learning & Prediction (cont.)

**How?** Exploit labelled training data.

- Train different classifiers using the training data which focus on different subsets of the data.
- Use a weighted sum of these *diversely* trained classifiers.



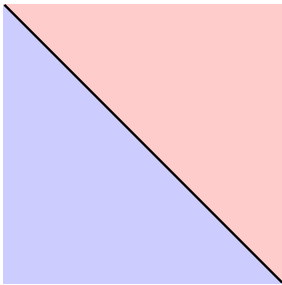
This approach allows simple high-bias classifiers to be combined to model very complex boundaries.

# Ensemble method: **Bagging**

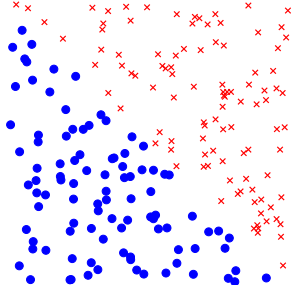
## **Bootstrap Aggregating**

Use **bootstrap replicates** of training set by sampling with replacement.

On each replicate learn one model – combined altogether.



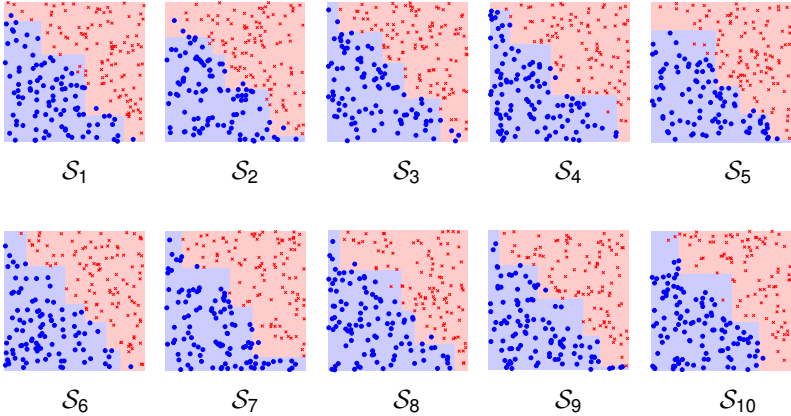
True decision boundary



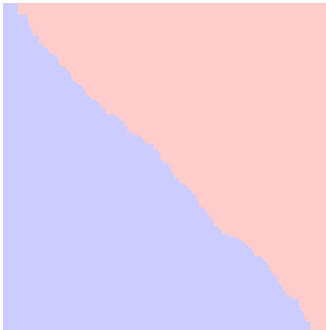
Training data set  $\mathcal{S}_i$

Estimate the true decision boundary with a *decision tree* trained from some labeled training set  $\mathcal{S}_i$ .

Estimated decision boundaries found using **bootstrap replicates**:



See how the decision boundaries on the previous slide differ from the



**expected decision boundary of the decision tree classifier**  
(with  $m = 200$  training points).

Property of instability

# Bagging - Bootstrap Aggregating

Input: Training data

$$\mathcal{S} = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m)\}$$

of inputs  $\mathbf{x}_j \in \mathbb{R}^d$  and their labels or real values  $y_j$ .

Iterate: for  $b = 1, \dots, B$

- 1 Sample training examples, *with replacement*,  $m$  times from  $\mathcal{S}$  to create  $\mathcal{S}_b$ .
- 2 Use this bootstrap sample  $\mathcal{S}_b$  to estimate the regression or classification function  $f_b$ .

Output: The bagging estimate for

**Regression:**

$$f_{\text{bag}}(\mathbf{x}) = \frac{1}{B} \sum_{b=1}^B f_b(\mathbf{x})$$

**Classification:**

$$f_{\text{bag}}(\mathbf{x}) = \arg \max_{1 \leq k \leq K} \sum_{b=1}^B \text{Ind}(f_b(\mathbf{x}) = k)$$

**Note:**  $\text{Ind}(x) = 1$  if  $x = \text{TRUE}$  otherwise  $\text{Ind}(x) = 0$

## High variance, Low bias classifiers

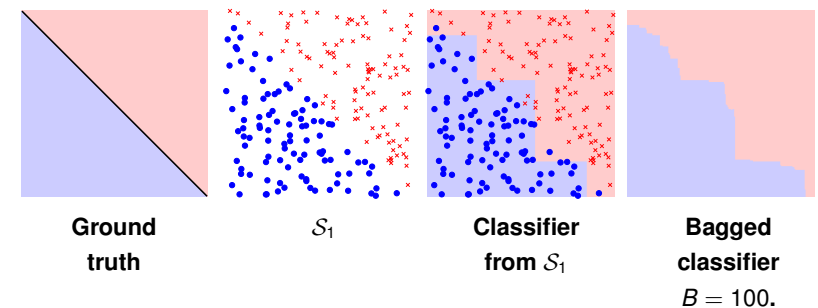
**High variance** classifiers produce differing decision boundaries which are highly dependent on the training data.

**Low bias** classifiers produce decision boundaries which on average are good approximations to the true decision boundary.

E.g. *decision trees*

Ensemble predictions such as *bagging*, *voting*, *averaging* using diverse high-variance, low-bias classifiers **reduce the variance** of the ensemble classifier.

## Apply bagging to the original example



## Bagging

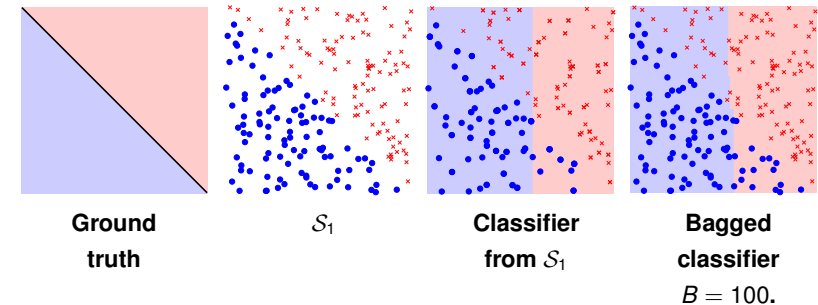
is a procedure to **reduce** the **variance** of our classifier when labelled training data is limited.

Bias of **bagged classifier** may be marginally less than the base classifiers.

**Note:** it only produces good results for **high variance, low bias** classifiers.

## Apply bagging to the original example (cont.)

If we bag a **high bias, low variance** classifier - *oriented horizontal and vertical lines* - we don't get any benefit.



## Ensemble method: **Boosting**

Started from a question:

Can a set of weak learners create a single strong classifier where a weak learner performs only slightly better than a chance? (Kearns, 1988)

Loop:

- Apply learner to weighted samples
- Increase weights of misclassified examples

## Ensemble Method: Boosting

**Input:** Training data  $\mathcal{S} = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m)\}$  of inputs  $\mathbf{x}_i$  and their labels  $y_i \in \{-1, 1\}$  or real values.

$\mathcal{H}$ : a family of possible weak classifiers/regression functions.

**Output:** A strong classifier/regression function

$$f_T(\mathbf{x}) = \text{sign} \left( \sum_{t=1}^T \alpha_t h_t(\mathbf{x}) \right) \quad \text{or} \quad f_T(\mathbf{x}) = \sum_{t=1}^T \alpha_t h_t(\mathbf{x})$$

weighted sum of weak classifiers

$h_t \in \mathcal{H} \quad t = 1, \dots, T$   
 $\alpha_t$ : confidence/reliability

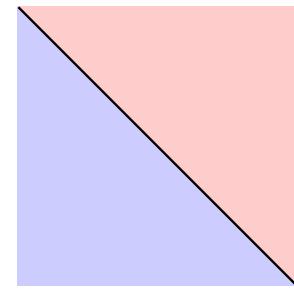
# Ensemble Method: Boosting

**How ??** (Just consider case of classification.)

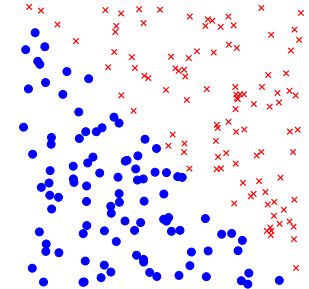
- Performance of classifiers  $h_1, \dots, h_t$  helps define  $h_{t+1}$ .
- Maintain **weight**  $w_i^{(t)}$  for each training example in  $\mathcal{S}$ .
- Large  $w_i^{(t)} \implies \mathbf{x}_i$  has greater influence on choice of  $h_t$ .
- Iteration  $t$ :  $w_i^{(t)}$  **increased** if  $\mathbf{x}_i$  **wrongly classified** by  $h_t$ .
- Iteration  $t$ :  $w_i^{(t)}$  **decreased** if  $\mathbf{x}_i$  **correctly classified** by  $h_t$ .

**Remember:** Each  $h_t \in \mathcal{H}$

# Binary classification example



True decision boundary

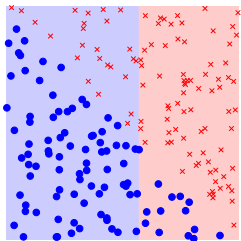


Training data

$\mathcal{H}$  is the set of all possible oriented **vertical and horizontal** lines.

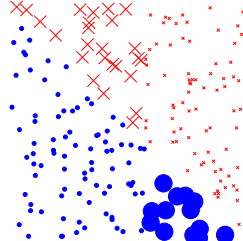
# Example

## Round 1



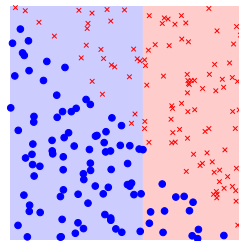
Chosen weak classifier

$$\epsilon_1 = 0.19, \alpha_1 = 1.45$$



Re-weight training points

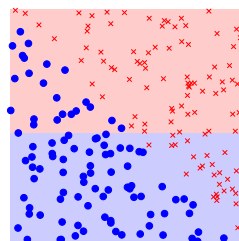
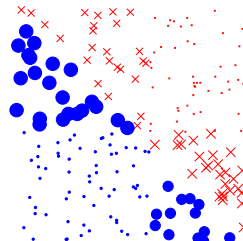
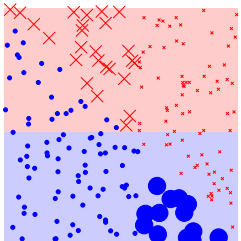
$$w_i^{(2)} \cdot \mathbf{s}$$



Current strong classifier

$$f_2(\mathbf{x})$$

## Round 2



# Adaboost Algorithm (Freund & Schapire, 1997)

Given: • Labeled training data

$$\mathcal{S} = \{(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_m, y_m)\}$$

of inputs  $\mathbf{x}_j \in \mathbb{R}^d$  and their labels  $y_j \in \{-1, 1\}$ .

• A set/class  $\mathcal{H}$  of  $T$  possible weak classifiers.

Initialize: • Introduce a weight,  $w_j^{(1)}$ , for each training example.

• Set  $w_j^{(1)} = \frac{1}{m}$  for each  $j$ .



# Adaboost Algorithm (cont.)

Iterate: for  $t = 1, \dots, T$

- 1 Train classifier  $h_t \in \mathcal{H}$  using  $S$  and  $w_1^{(t)}, \dots, w_m^{(t)}$  which minimizes the training error:

$$\epsilon_t = \sum_{j=1}^m w_j^{(t)} y_j h_t(\mathbf{x}_j)$$

- 2 Compute the reliability coefficient:

$$\alpha_t = \log \left( \frac{1 - \epsilon_t}{\epsilon_t} \right)$$

$\epsilon_t$  must be less than 0.5. Break out of loop if  $\epsilon_t \approx .5$

- 3 Update weights using:

$$w_j^{(t+1)} = w_j^{(t)} \exp(-\alpha_t y_j h_t(\mathbf{x}_j))$$

- 4 Normalize the weights so that they sum to 1.

# Properties of the Boosting algorithm

**Training Error:** Training error  $\rightarrow 0$  exponentially.

**Good Generalization Properties:** Would expect over-fitting but even when training error vanishes the **test error asymptotes**

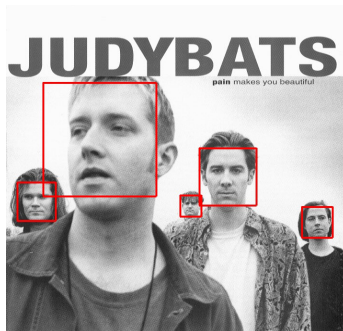
**Why?** Boosting tries to increase the margin of the training examples even when the training error is zero:

$$f_T(\mathbf{x}) = \text{sign} \left( \sum_{t=1}^T \alpha_t h_t(\mathbf{x}) \right) = \text{sign}(\phi_T(\mathbf{x}))$$

**Margin of a correctly classified example is:**  $y_i \phi_T(\mathbf{x}_i)$

The larger the margin  $\implies$  further example is from the decision boundary  $\implies$  better generalization ability.

# Example: Viola & Jones Face Detection



- Most state-of-the-art **face detection** on mobile phones, digital cameras etc. are based on this algorithm.
- Example of a classifier constructed using the Boosting algorithm.

# Viola & Jones: Training data

**Positive training examples:**

Image patches corresponding to faces -  $(\mathbf{x}_i, 1)$ .

**Negative training examples:**

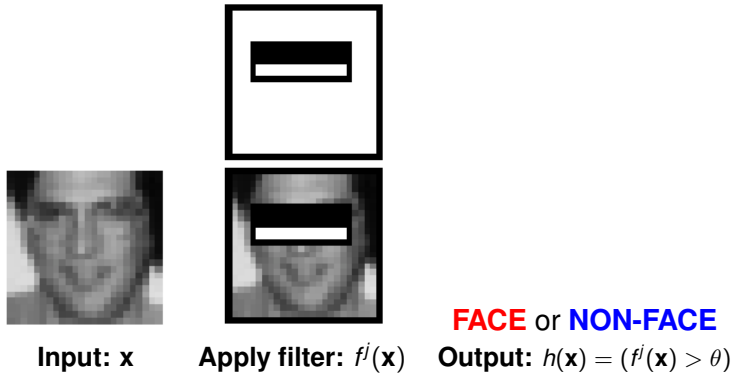
Random image patches from images not containing faces -  $(\mathbf{x}_i, -1)$ .

**Note:** All patches are re-scaled to have same size.



**Positive training examples**

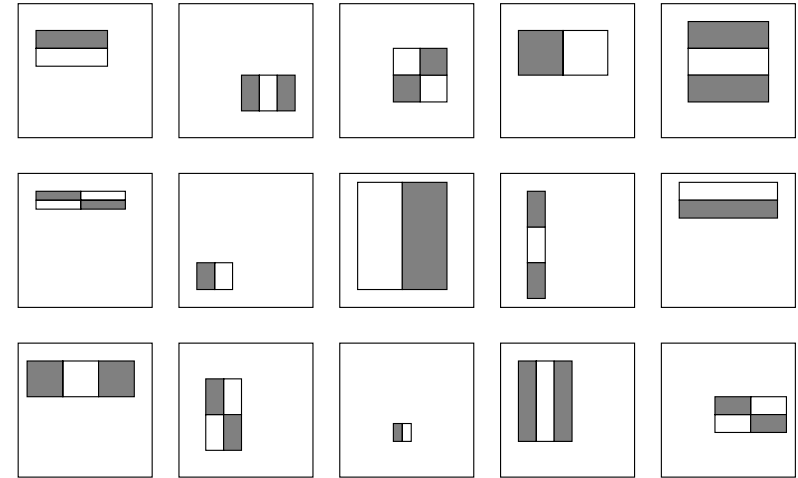
## Viola & Jones: Weak classifier



Filters used compute differences between sums of pixels in adjacent rectangles. (These can be computed very quickly using **Integral Images**.)

## Viola & Jones: Filters Considered

Huge **library** of possible Haar-like filters,  $f^1, \dots, f^n$  with  $n \approx 16,000,000$ .



## Viola & Jones: AdaBoost training

Recap: define weak classifier as

$$h_t(\mathbf{x}) = \begin{cases} 1 & \text{if } f^h(\mathbf{x}) > \theta_t \\ -1 & \text{otherwise} \end{cases}$$

Use **AdaBoost** to efficiently choose the **best weak classifiers** and to **combine** them.

**Remember:** a weak classifier corresponds to a filter type and a threshold.

## Viola & Jones: AdaBoost training (cont.)

For  $t = 1, \dots, T$

- for each filter type  $j$ 
  - 1 Apply filter,  $f^j$ , to each example.
  - 2 Sort examples by their filter responses.
  - 3 Select best threshold for this classifier:  $\theta_{tj}$ .
  - 4 Keep record of error of this classifier:  $\epsilon_{tj}$ .
- Select the filter-threshold combination (weak classifier  $j^*$ ) with **minimum error**. Then set  $j_t = j^*$ ,  $\epsilon_t = \epsilon_{tj^*}$  and  $\theta_t = \theta_{tj^*}$ .
- Re-weight examples according to the AdaBoost formulae.

**Note:** (There are many tricks to make this implementation more efficient.)

## Viola & Jones: Sliding window

**Remember:** Better classification rates if use a classifier,  $f_T$ , with large  $T$ .

Given a new image,  $I$ , detect the faces in the image by:

- for each plausible face size  $s$ 
  - for each possible patch centre  $c$ 
    - 1 Extract sub-patch of size  $s$  at  $c$  from  $I$ .
    - 2 Re-scale patch to size of training patches.
    - 3 Apply detector to patch.
    - 4 Keep record of  $s$  and  $c$  if the detector returns positive.

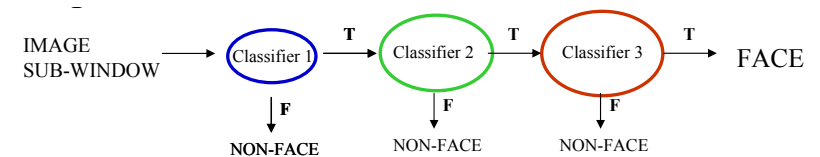
This is a **lot** of patches to be examined. If  $T$  is very large processing an image will be very slow!

## Viola & Jones: Cascade of classifiers

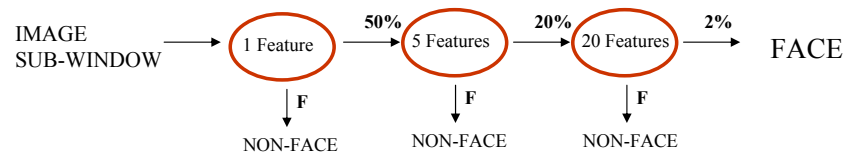
**But:**

only a tiny proportion of the patches will be faces **and** many of them will not look anything like a face.

**Exploit this fact:** Introduce a cascade of increasingly strong classifiers

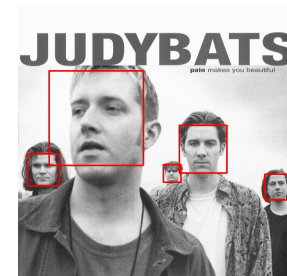


## Viola & Jones: Cascade of classifiers



- A 1 feature classifier achieves 100% detection rate and about 50% false positive rate.
- A 5 feature classifier achieves 100% detection rate and 40% false positive rate (20% cumulative) - using data from previous stage.
- A 20 feature classifier achieves 100% detection rate with 10% false positive rate (2% cumulative).

## Viola & Jones: Typical Results



P. Viola, M. J. Jones, **Robust real-time face detection**. *International Journal of Computer Vision* 57(2): 137-154, 2004.

# Summary

Can combine many **weak** classifiers/regressors into a **stronger** classifier; voting, averaging, bagging

- if weak classifiers/regressors are better than random.
- if there is sufficient de-correlation (independence) amongst the weak classifiers/regressors.

Can combine many (high-bias) **weak** classifiers/regressors into a **strong** classifier; boosting

- if weak classifiers/regressors are **chosen** and **combined** using knowledge of how well they and others performed on the task on training data.
- The selection and combination encourages the weak classifiers to be complementary, diverse and de-correlated.