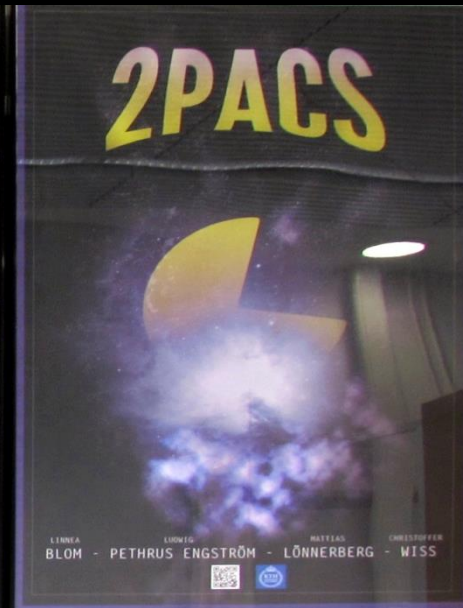
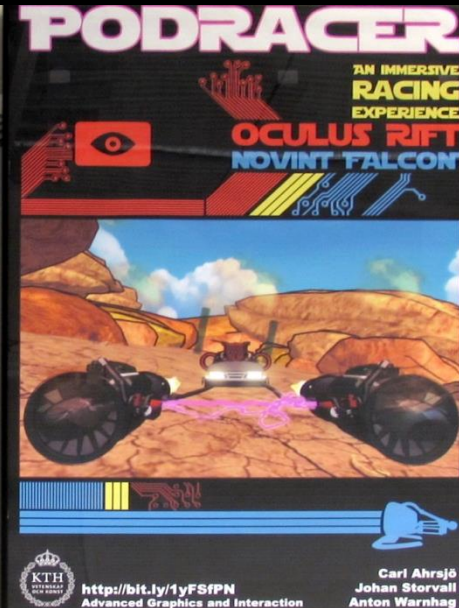
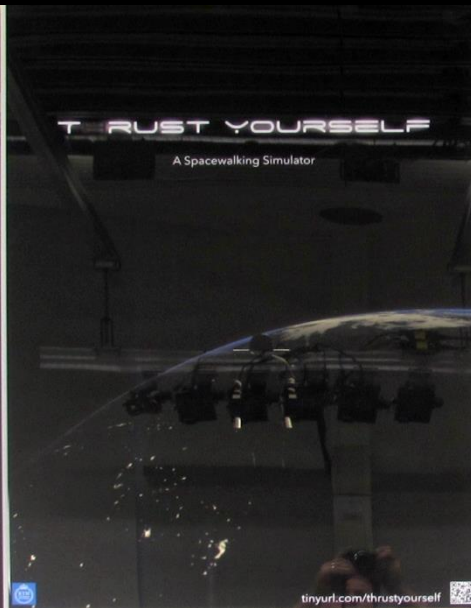


# Advanced Graphics and Interaction 2014: Lecture 13



Reflections on Comic Con – Gamex 2014

Mario Romero  
2014/11/04



# Advanced Graphics and Interaction 2014: Lecture 1



Mario Romero  
2014/09/03



**VICSTHLM**  
VISUALISATION INTERACTION COLLABORATION





From the stormtroopers:  
"Devoid of colour differentiation  
(Stormtroopers see everything in  
shades of green) made it hard to  
spot the ghosts." A universal  
consideration for interaction  
design: accessibility and color  
blindness.

# Course Schedule

1.	Wed Sept 03 13-15	Lecture 1	Intro
2.	Fri Sept 05 15-19	Lectures 2-3	Group Formation and brainstorming
4.	Wed Sept 10 13-15	Lecture 4	Proposals
5.	Thu Sept 11 10-12	Lecture 5	Feedback on proposals
6.	Mon Sept 15 8:30-10	Lecture 6	Hello World! Demos
7.	Thu Sept 18 10-12	Lecture 7	Demo Day and ForskarFredag Planning
8.	Wed Sept 24 14-16	Lecture 8	Demo Day!!!
•	Thu Sept 25 16-20	Debaser Invasion	Setup 16:00 – 20:00
•	Fri Sept 26 8-18	Debaser Domination	ForskarFredag 2014!!!
9.	Mon Sept 29 9-10	Lecture 9	Reflections of ForskarFredag
10.	Wed Oct 8 13-15	Lecture 10	The past and future of YA3 and PodRacer
11.	Mon Oct 13 8:15-10	Lecture 11	Epson Moverio – Project 2 industrial sponsor
12.	Wed Oct 15 13-15	Lecture 12	The past and future of 2Pac and Space Survival
•	Wed Oct 29 16-23	Kista Mässan Invasion	Setup 16:00 – 23:59
•	Thu Oct 30 -Sun Nov 2, 9-19	Kistamässan Domination	COMICON 2014!!!
<b>13.</b>	<b>Tue Nov 4 10-12</b>	<b>Lecture 13</b>	<b>Reflections on ComiCon</b>
14.	Wed Nov 5 10-12	Lecture 14	New groups
15.	Fri Nov 7 15-19	Lectures 15-16	Epson Moverio Workshop
17.	Tue Nov 11 10-12	Lecture 17	<b>Proposals</b>
18.	Tue Nov 18 10-12	Lecture 18	Feedback on proposals. Early hello world dem os
19.	Tue Nov 25 10-12	Lecture 19	Hello world !demos
20.	Tue Dec 2 10-12	Lecture 20	<b>Demo Day!!!</b>
•	<b>Thu Dec 4 15-18</b>	<b>VIC Invasion</b>	<b>Prepare Open House</b>
<b>21.</b>	<b>Fri Dec 5 15-19</b>	<b>Open House</b>	<b>AGI14-VIC Open House</b>

# Agenda

1. This week:
  - Tomorrow
    - Invited talks from:
      - Student Inc.
      - Furhat
    - Project 2 Group Formation
    - Start of Brainstorming
  - Friday
    - Wikitude workshop on programming HUD-AR
    - Brainstorming
2. Volunteer Opportunity :D
  - MultiModal Interaction on Thursday 10:15
    - YA3: Daniel
    - PodRacer: Anton (set up)
    - 2Pacs: Ludwig (set up)
    - Thrust Yourself: Stefan (set up)
3. Short Survey
4. Discussion
5. Lessons Learned
6. New developments
7. Assignment 5 due Thursday at 17:00

# Survey (relatively short)

[Link](#)

# Discussion

**OPEN HOUSE.** **CHRISTOPHER: FULCRUM** **PR!! KTH REP!**

ExAMS: 10/ ON FRIDAY 30 or 31 **FOCUS GROUPS**

**RECOGNITION**

- VALIDATES
- SENSE MAKING
- ENJOY
- MOSTLY YES

MMI 14

**AGI 15**

- TEACHING
- SHARING EDUCATION
- MAKING OF VIDEO

4A3 - 4K

**LOGS**

- SHOW FINAL PROTS.
- 1st WGT TEAM UP
- WORK ON PROJECT UP TO LATE.
- ASSIGNMENT - SHOW ME / TEXT REVIEW

**MANUAL** **CRASH** **DESTRUCT** **SEQUENCE** **TOO MUCH SHOOTING**

**DISPERSION**

**2 PACS**

**1-PAGE HAND OUT**

**KEY USP**

- UNIQUE SELLING POINTS
- SCRIPT** OTHER PEOPLE
- WHAT TO SAY
- THREAT 45
- DUCK HUNT

**WARNING BEFORE** EVERY DAY 9-10:00 **SCHEDULE @ COMICON**

**CARELESSNESS ABOUT EQUIPMENT**

- "PISSES YOU OFF"

**EVALUATE (1-)** **AGI 15**

**SAMPLE!!**

- SOME P STAYED LONGER
- EARPLUGS
- HEADPHONE + MIC
- PROMOTIONAL MATERIAL
- EMPHASIZE ED!
- BROCHURES.... **TA**

**YAB** **ZAP THE BUGS** **POD RACER**



# Assignment 5

On your own, propose the most uniquely different Moverio ++ project you can think of. Do not worry about feasibility at this stage. Be as creative as you can be. The only requirement is that your proposal is something no one else would think of. Write it in under 200 words. Describe who the users are, what the purpose is, what the context of use will be (when, where, how, why, who, for whom, etc). Hand draw some images and create a PDF and send it to me before Thursday 17:00. I want people to read it before Friday.

++ means: "and any other technology you can think of"



# Thank you!

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## Questions?