

DD2457 Program Semantics and Analysis

Introductory Lecture

Lecture Outline

1. The lecturer
2. Introduction to semantics
3. Course syllabus
4. Course objectives
5. Course organization

Lecturer

- Dilian Gurov
- E-mail: dilian@csc.kth.se
- Phone: 08-790 81 98 (office)
- Visiting address:
Osquars backe 2, floor 5, room 4520
- Research interests:
 - Program correctness:
 - Program models, logics, compositionality

What is "semantics"?

- From the Greek: "meaning"
- Linguistics: syntax, semantics, pragmatics
- Computer Science:
 - Programming languages (Java, Scheme)
 - Database query languages (SQL)
- "Formal" semantics:
meaning = behaviour
as a **mathematical object!**

Program Behaviour: Aspects

- **Function**: what is the computed object?
- **Time**: how many computation steps?
- **Space**: how much memory is needed?
- **Interaction behaviour**:
what sequences of **interactions**?
on-going behaviour, reactive systems
example: request server

Why Formal Semantics?

Provides the basis for formal analysis!

1. Programming language **implementation**
 - Abstract machines: unambiguous, correct
2. Program **transformation**
 - Program analysis: optimizing compilers
3. Program **correctness**
 - Program analysis: security
 - Program verification: proving correctness

The Example Language **While**

Euclid's algorithm for computing GCD

```
while  $\neg (x=y)$  do  
  if  $x \leq y$   
    then  $y := y - x$   
    else  $x := x - y$ 
```

The Example Language **While**

- Integers and integer variables
- Arithmetic and boolean expressions
- Assignment, conditional, while loops
- Extensions:
 - Procedures
 - Exceptions
 - Concurrency

Semantic Styles

- **Operational** semantics:
program behaviour: states & transitions
granularity: big-step, small-step, ...
- **Denotational** semantics:
programs as "state transformers"
- **Axiomatic** semantics:
programs as "predicate transformers"
properties of states as logic assertions

Operational Semantics

- **Configurations**: "state of computation"
initial and final configurations
- **Transitions** between configurations
relation, defined by **rules**
- **Computations**:
sequences of transitions
from initial to final configurations

Operational Semantics

1. "Big-step" Operational Semantics
transitions relate initial and final configs
2. "Small-step" Operational Semantics
transitions relate internal configs
3. Abstract Machines
execution strategy embedded into rules

Denotational Semantics

- Relates initial and final states
- Meaning of program is a mapping!
from initial to final configurations,
"state transformer"
- Meaning of constructs:
given by defining equations
- Tricky for loops: recursive equations
Fixed-point Theory, Domain Theory

Axiomatic Semantics

- Relates properties of initial and final states
programs are "predicate transformers",
properties of states: state assertions
- Meaning of programs: Hoare triples
- Meaning of constructs:
given by rules ("axiomatic")

Course Syllabus

- Part I. Operational semantics and
language implementation
- Part II. Denotational semantics and
program analysis
- Part III. Axiomatic semantics and
program verification

Course Aim

- Obtain an abstract understanding of
program behaviour:
 - Leads to **better software design**
 - Enables to argue about **correctness**
- Apply and develop abstract tools
 - The basis for developing concrete tools
 - Two lab assignments

Intended Learning Outcomes

After the course, students should be able to:

- Motivate and relate the various semantic styles
- Extend these to other language features
- Apply the various techniques:
 - Prove correctness of implementation:
spec: op. sem., impl: abstract machine, relate!
 - Perform various program analyses:
detection of signs, error detection, security
 - Prove correctness of programs:
construct proof tableaux, extract verification con's

Course Organization

- 15 lectures/tutorials, 2 labs,
6 assignments, 1 written exam
- Course **book**:
"*Semantics with Applications*" by Nielson
and Nielson, check Kårbokhandeln
- Course **web page**:
www.kth.se/social/course/DD2457/
- Course board: sv. "kursnämnd"
volunteers?

Assignments

- **6 written homework assignments**. Consist of
exercises taken from the textbook or composed
by the course leader
- Written solutions are checked in class by **peer
reviewing**, with the help of solutions provided by
the course leader; are then collected
- Each peer reviewed and passed assignment
gives a **bonus point** for the final exam (out of 30
points). Criterion for passing is to have made a
decent attempt to solve the problem rather than
to have necessarily produced a correct solution

Lab Assignments

- **2 laboratory assignments.** Carried out in teams of at most two. The lab sessions are only for getting assistance and presenting the solutions.
 1. Implementing an interpreter for the **While** language based on the notion of *abstract machines* developed in Chapter 4 of the textbook.
 2. Adapting the interpreter from the first one to run with abstract values instead of with concrete ones, thus implementing the *abstract interpretation* technique for program analysis developed in Chapter 7 of the textbook, but in an operational semantics style. The technique is applied to *program transformation*.