

DD2457 Program Semantics and Analysis

EXAMINATION PROBLEMS
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Give solutions in English or Swedish, each problem beginning on a new sheet. Write your name on all sheets. The maximal number of points is given for each problem. The total number of points is 30. Up to two bonus points per section will be taken into account. The course book, the handouts, own notes taken in class, as well as reference material are admissible at the exam.

1 Level E

For passing level E you need 6 (out of 8) points from this section.

Recall the language extensions to **While** we considered in the second homework, with statements **read** x and **write** a for reading in a value from the keyboard and storing it in variable x , and for writing the value of expression a (in the current state) to the console, respectively. Also recall statement **thread** S **end** for writing multi-threaded programs. We noticed that extending the *structural operational semantics* of the language to deal with threads is not straightforward. As one possible solution we mentioned the following approach. We change the configurations to be of shape $\langle \mathcal{M}, s \rangle$, where \mathcal{M} is a multi-set of statement sequences $\gamma \in \mathbf{Stm}^*$, representing the threads in the system. Then, the rule for **skip** can look like this:

$$[\text{skip}_{\text{MT}}] \quad \langle (\text{skip} : \gamma) + \mathcal{M}, s \rangle \Rightarrow \langle \gamma + \mathcal{M}, s \rangle$$

where we use the symbolic-sum notation for multi-sets (in which, for example, expression $2 \cdot a + 3 \cdot b$ denotes the multi-set with two occurrences of element a and three occurrences of b). By convention, let's ignore the empty sequence in this notation (corresponding to completed threads). The rules always inspect the head of one of the statement sequences in the multi-set, chosen non-deterministically. Initial configurations are again of shape $\langle S, s \rangle$, i.e. they have one single-element list as a first component, while final configurations are of shape s , i.e. all threads have completed.

1. Complete the suggested operational semantics (MT) in the style discussed above, for **While** extended with input, output and threads. Recall that input and output transitions are labelled with the corresponding side-effect $?z$ or $!z$. Give names to the rules as suggested by the above example rule. 4p

Hint: The intention is that sequential composition is split into the sub-statements, while **thread** S **end** spawns off a new thread for executing statement S . There should be axiom rules only.

2. Use your semantics to explore the configuration space of the following program: 3p

while true do (read x ; thread write $1 - x$ end)

from a state s such that $s(x) = 0$, assuming only 0's and 1's are entered as input. Draw an informative subgraph of the configuration graph. Introduce shorthands for certain compound statements to make the graph easier to read.

3. Formulate at least two relevant properties of the input-output behaviour of the above program. 1p
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3 Level A

For grade B you need to have passed level C and obtained 4 (out of 10) points from this section. For grade A you need 7 points from this section.

1. As we discussed in the course, statement *equivalence*:

5p

$$S_1 \sim S'_1$$

can be used to justify formally program transformation and optimization: if program S'_1 is considered “better” (in some meaningful sense) than program S_1 , then the equivalence justifies the replacement of S_1 by S'_1 . However, equivalence in itself does not say that such a replacement is justified in *any* program context (i.e., where S_1 is a sub-program of some program S).

- (a) Prove formally, in a semantic style of your choice, that statement equivalence justifies replacement in any program context. Mathematically speaking, this amounts to showing that statement equivalence is a *congruence*, i.e., that \sim is preserved under the formation rules of the language: if $S_1 \sim S'_1$ and $S_2 \sim S'_2$ then $S_1; S_2 \sim S'_1; S'_2$, and similarly for the other non-atomic rules.
- (b) Assume that we have proved in Hoare logic that $\{P\} S_1 \{Q\}$ holds. Does $S_1 \sim S'_1$ then entail $\{P\} S'_1 \{Q\}$, or do we have to re-verify the optimized program? Justify formally your answer.

2. While program verification is about *checking* the validity of assertions at given program points, abstract interpretation can be seen as a technique for *generating* valid assertions at program points.

5p

- (a) Connect the formal frameworks of abstract interpretation (with abstract domain \mathbf{A} , abstraction function $\text{abs}_Z : \mathbf{Z} \rightarrow \mathbf{A}$, etc.) and the one of logical assertions expressing state properties. You can take as an example the Detection of Signs analysis.
Hint: Focus on state properties mentioning one program variable only.
- (b) How can one use abstract interpretation to generate valid assertions at given program points? Show your idea on an example.
- (c) How can one use abstract interpretation to generate *loop invariants*? Show your idea on an example.

Good luck, and please fill out the course evaluation form at the course web page!