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User feedback in human-robot interaction: Prosody, gaze and timing

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Feedback in dialogue systems

- Many studies on how the system should give feedback
 - Explicit/Implicit confirmation
 - Backchannels
- Not so many on how to interpret user feedback
- Feedback is a very broad (and vague) term
 - clarification requests, reprise fragments, etc, etc
- We will focus on **acknowledgements**

Acknowledgements are utterances consisting of short phrases such as "okay", "yes", and "uh-huh", that signal that the previous utterance was understood without necessarily signaling acceptance.

DAMSL (Allen & Core, 1997)

Two functions of acknowledgements

- Signal task completion

We will need to restart your modem. Can you locate the telephone plug in the wall?

One of the cables going from the telephone plug should lead to a little box that probably has some lights on it.



uh, yes

okay

Example from Boye (2007)

- Express (un)certainty

- Uncertainty in human-computer utterances

(Forbes-Riley & Litman, 2011)

- Uncertainty in human-human acknowledgements

(Lai, 2010; Ward, 2004)

Human-Robot Map Task



Example video





Research question

- How does the form of the user's acknowledgements relate to their communicative function?
- Functions:
 - **Task completion**
 - **Uncertainty**
- Form:
 - **Lexical item** (*okay, yes, yeah, etc.*)
 - **Prosody** (pitch, duration, intensity)
 - **Response time**
 - **Gaze**



Data collection

- 24 subjects
- 6 dialogues per subject
- 144 dialogues
- ~1500 acknowledgements
 - *okay, yes, yeah, mm, mhm, ah, alright*



Task completion

- Based on the user's drawing activity
- 4 classes:
 - Before drawing
 - While drawing
 - After drawing
 - No drawing



Before drawing

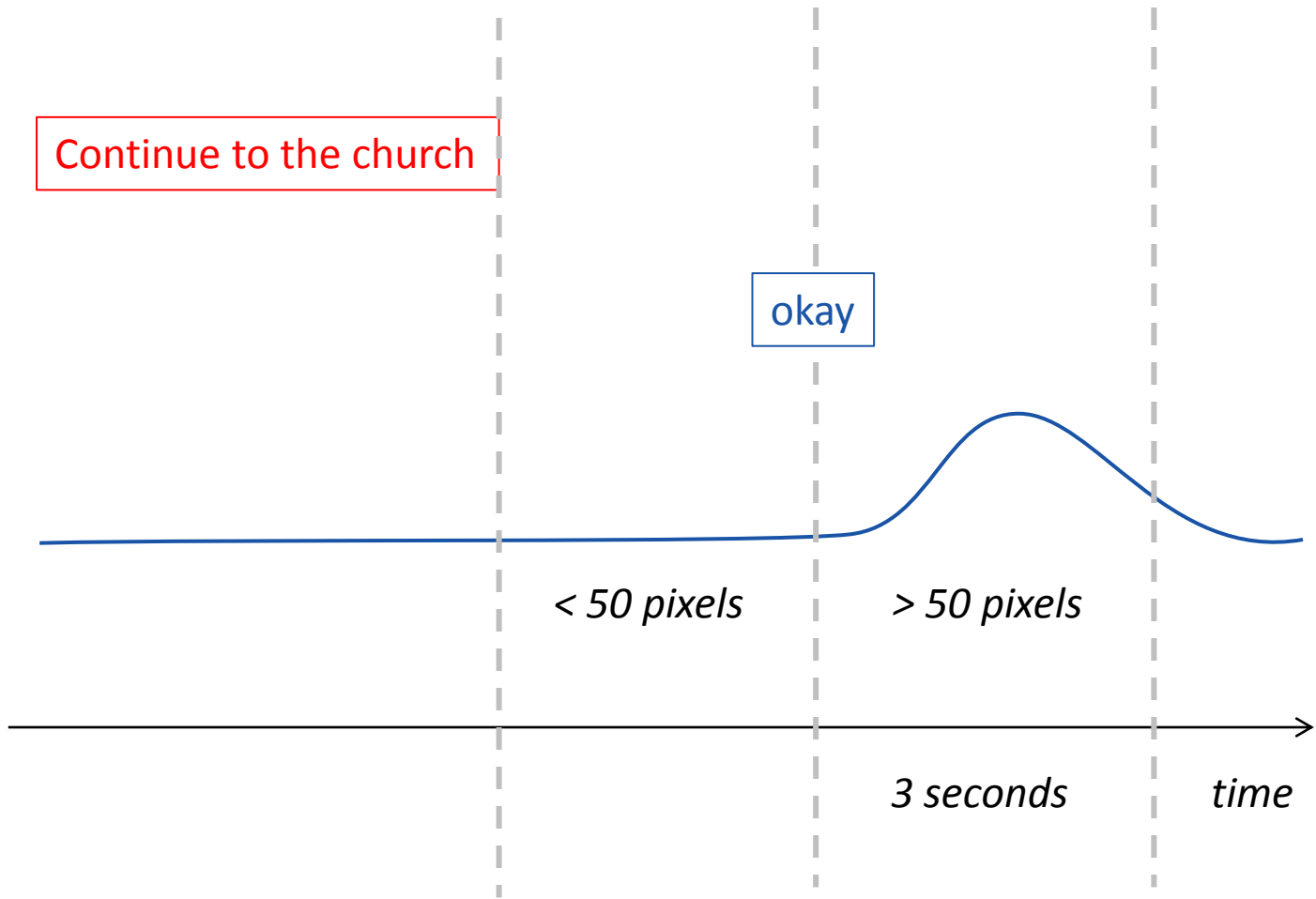
System

Continue to the church

User

okay

Drawing activity
(pixels/second)





While drawing

System

Continue to the church

User

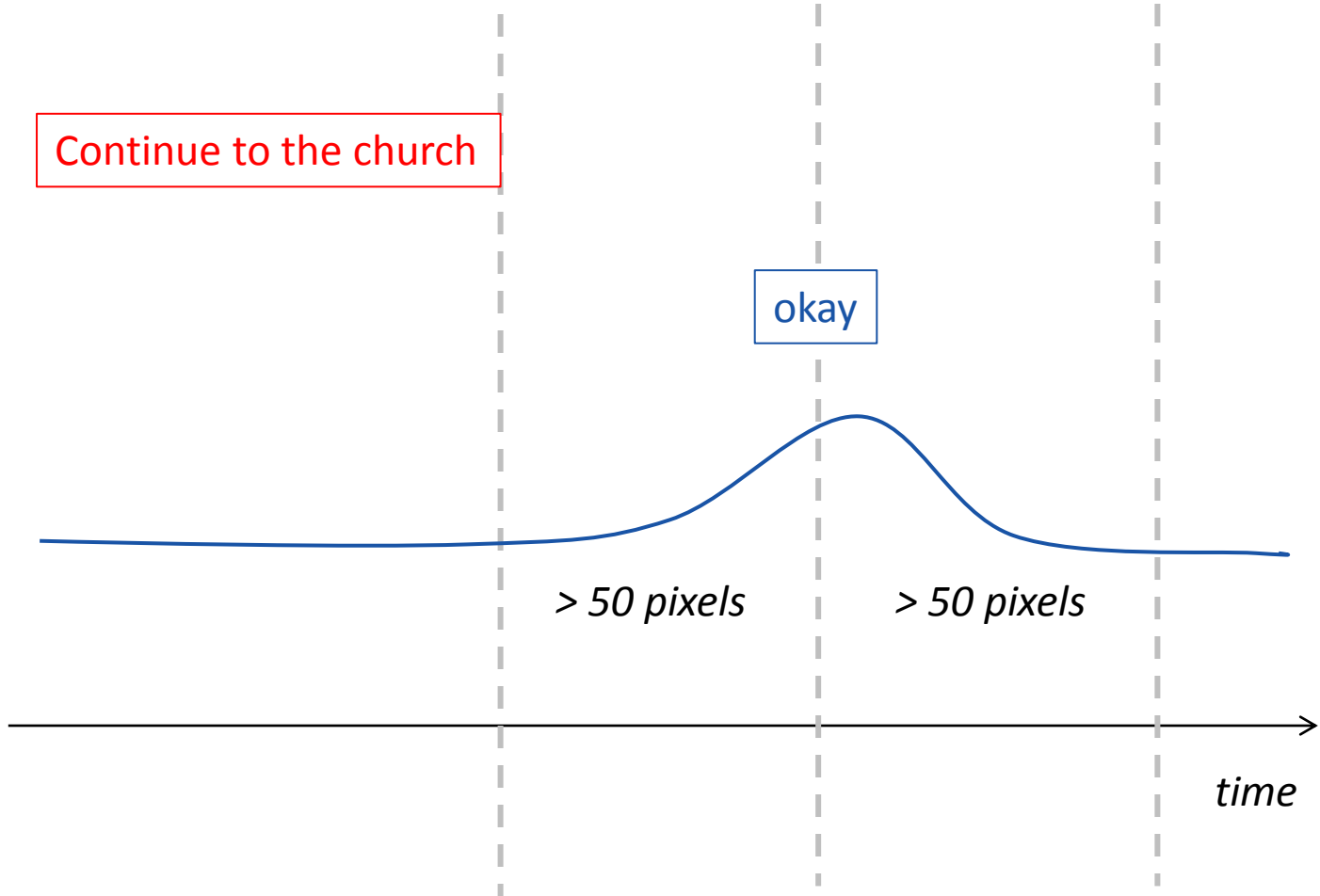
okay

Drawing activity

> 50 pixels

> 50 pixels

time



After drawing

System

Continue to the church

User

okay

Drawing activity

> 50 pixels

< 50 pixels

time





No drawing

System

Continue to the church

User

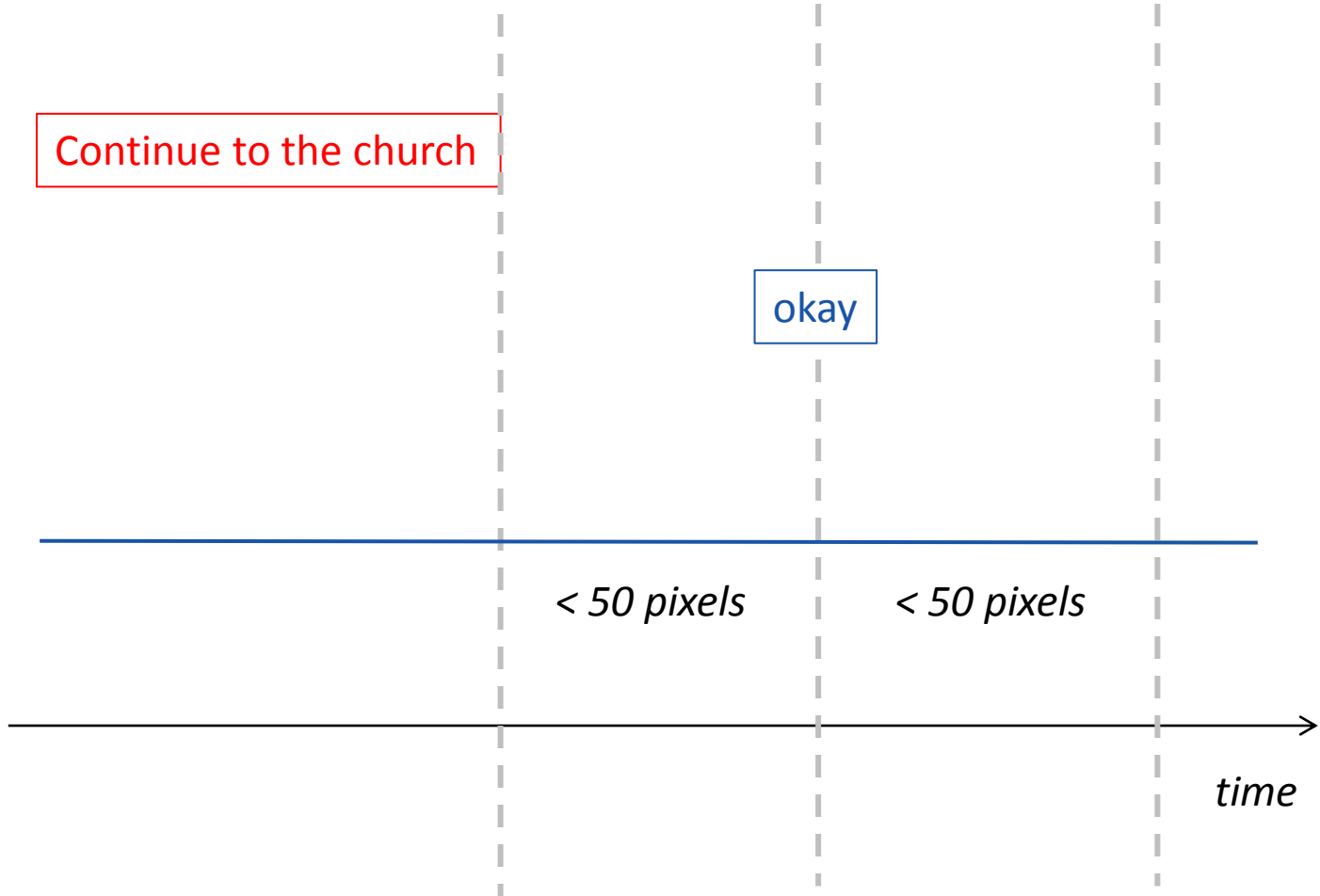
okay

Drawing activity

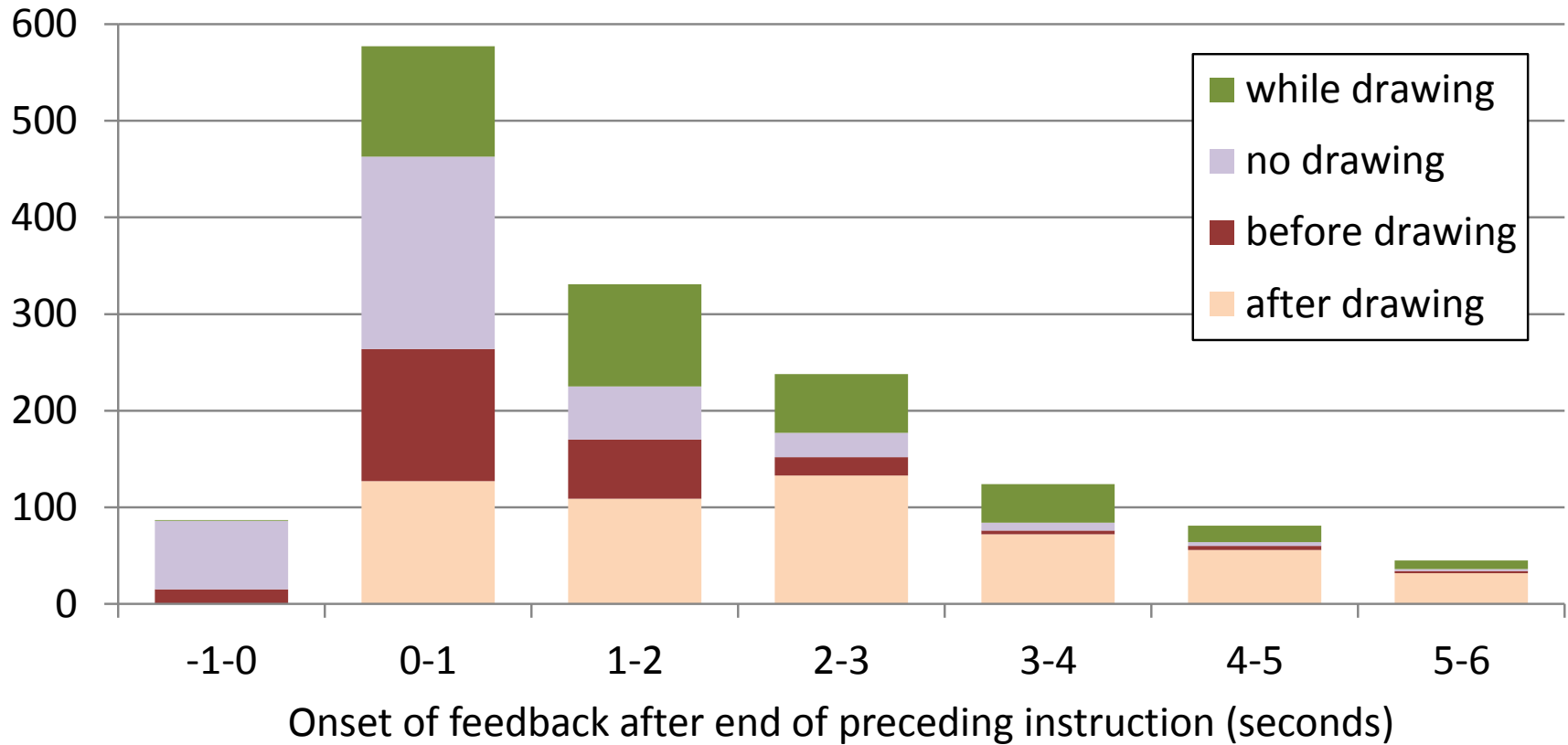
< 50 pixels

< 50 pixels

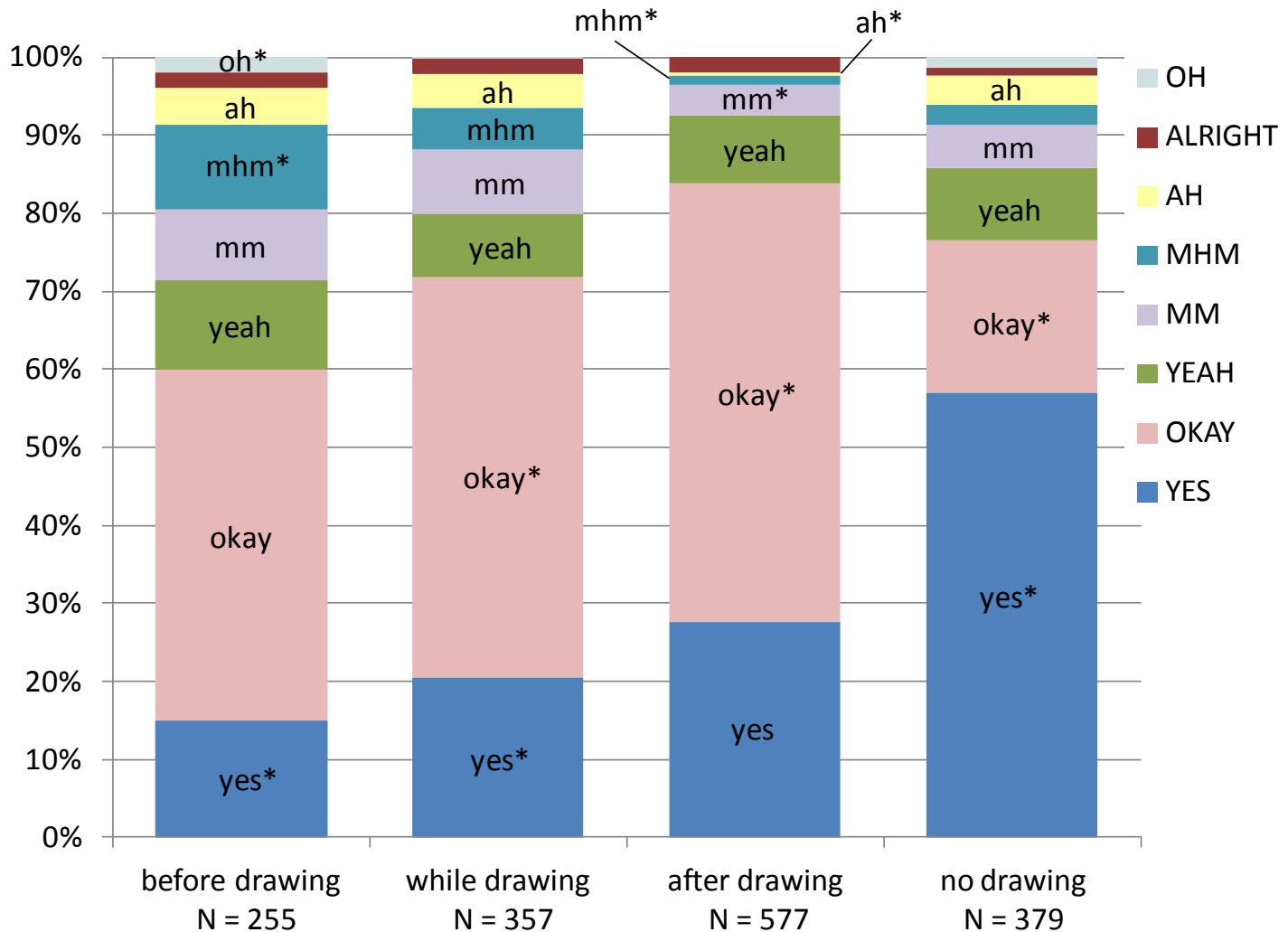
time



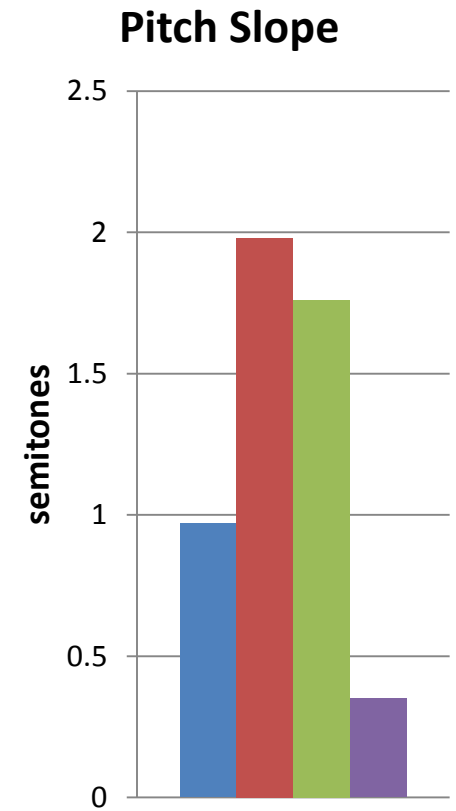
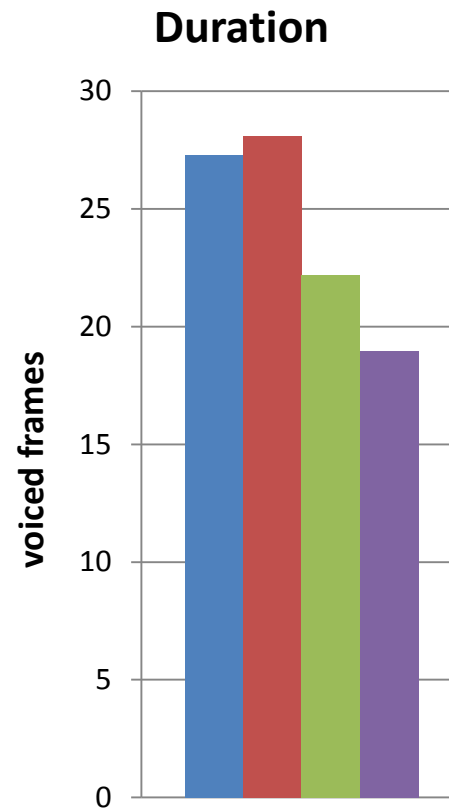
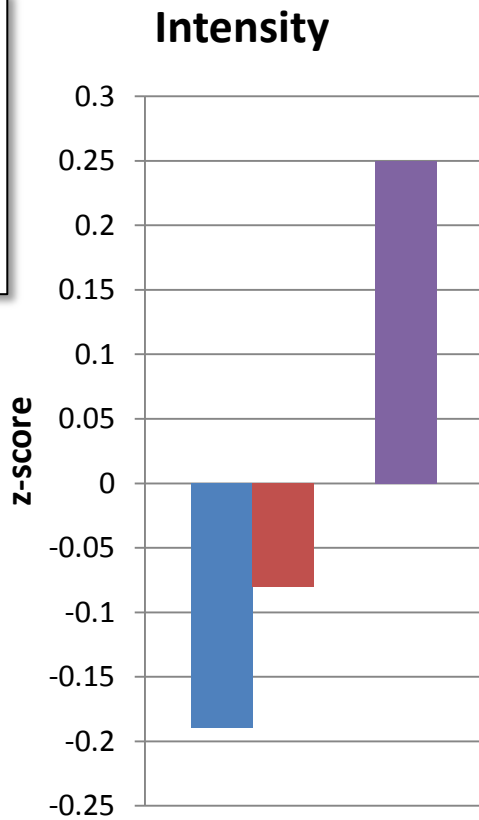
Response time vs. Task completion



Lexical tokens vs. Task completion

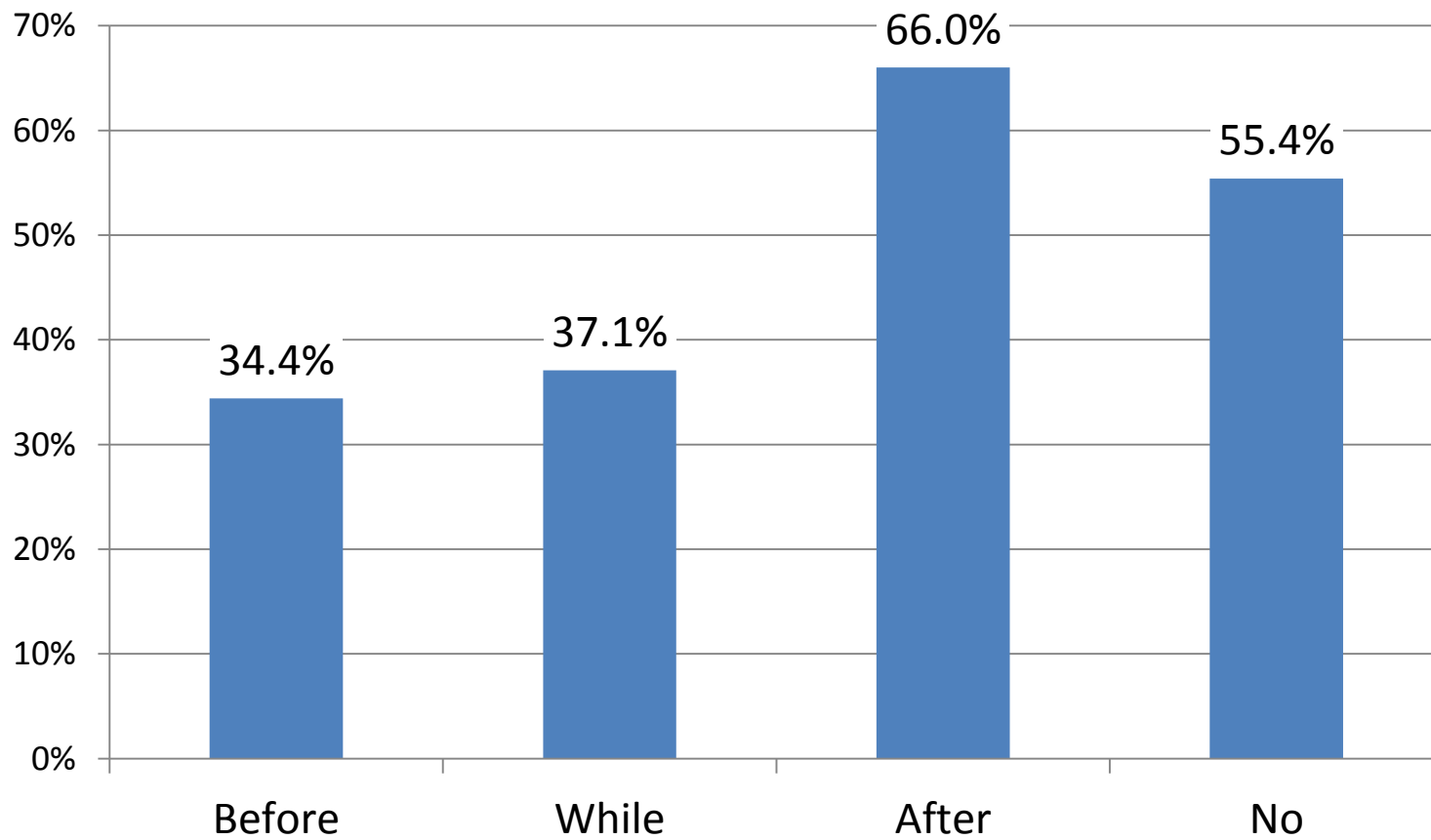


Prosody vs. Task completion



Gaze vs. Task completion

Gaze at robot

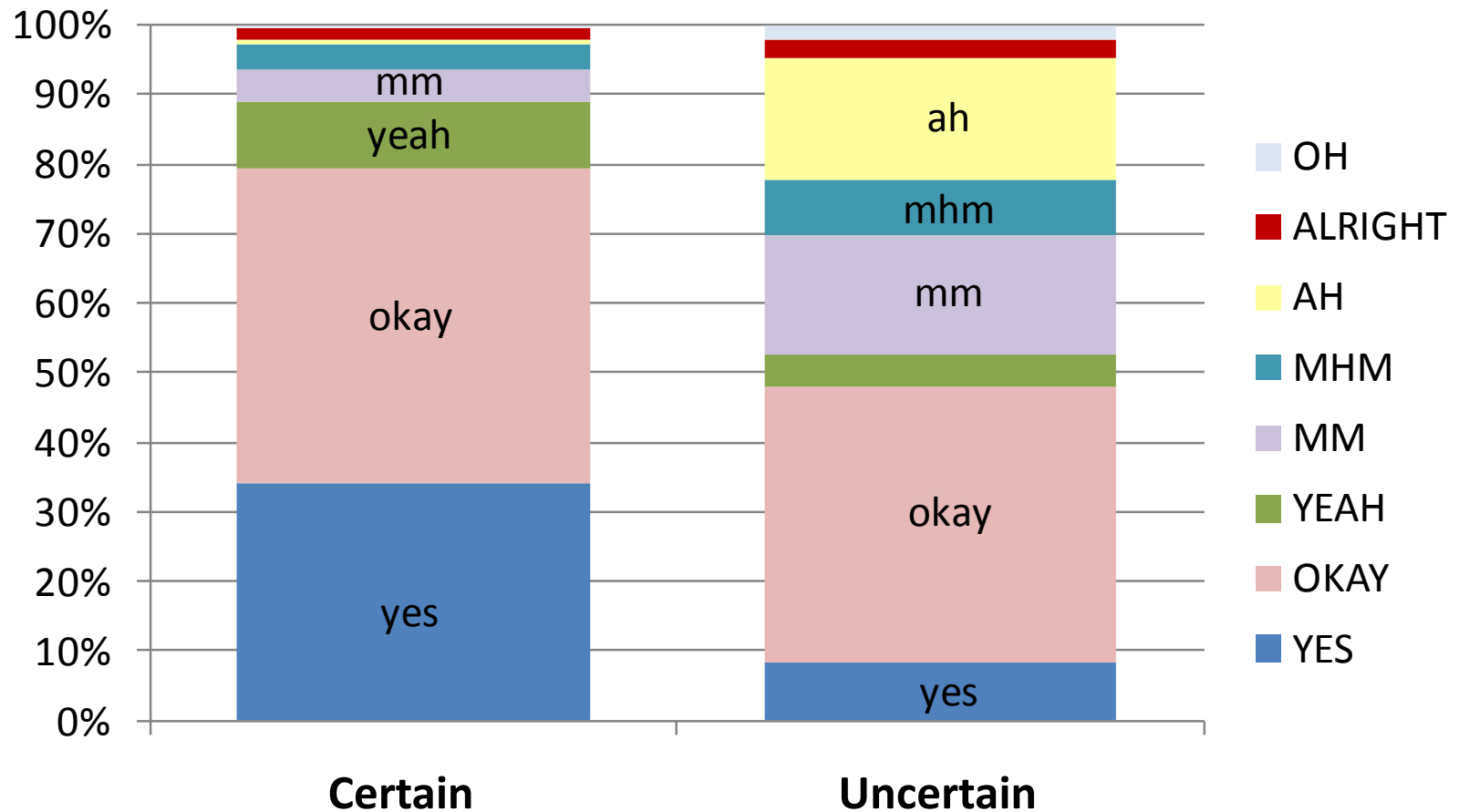




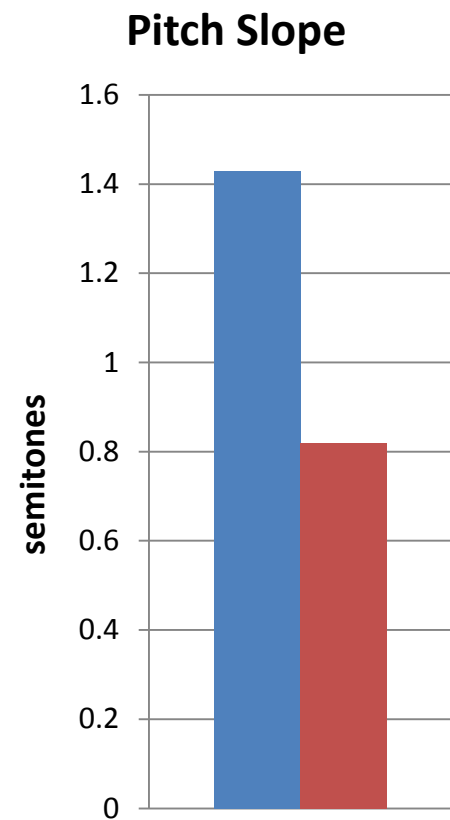
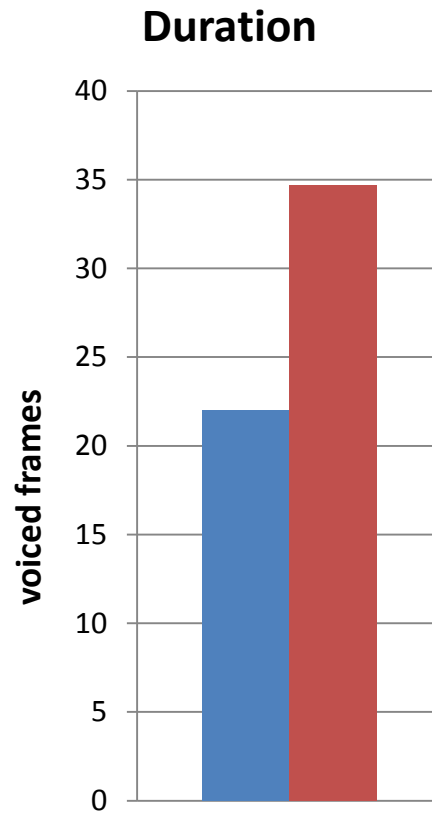
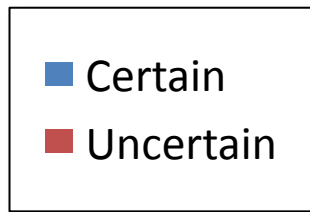
Uncertainty

- Manual labeling:
 - Certain
 - Uncertain (~12%)
- 3 person cross-annotator kappa: 0.63

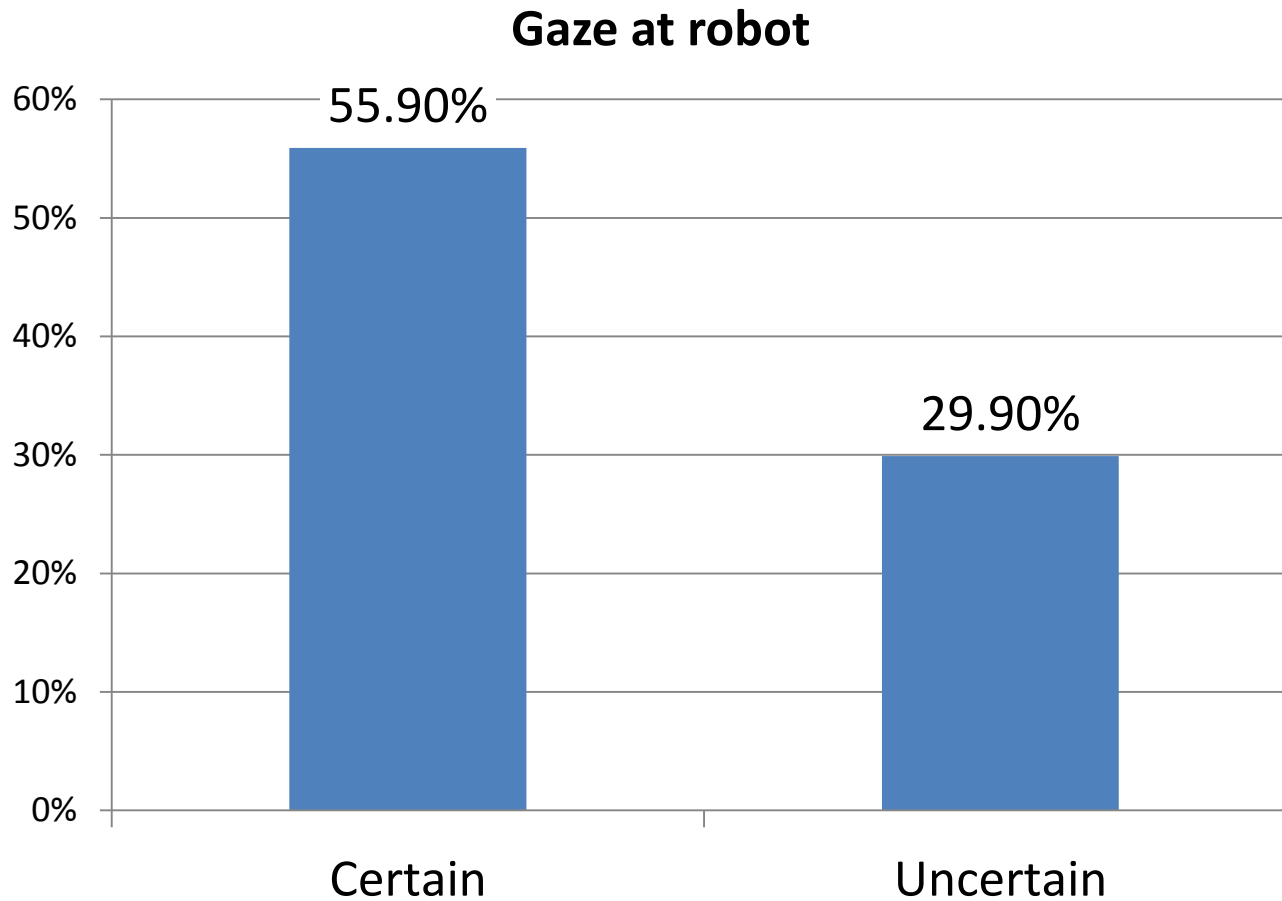
Lexical token vs. Uncertainty



Prosody vs. Uncertainty



Gaze vs. Uncertainty





Conclusions

- When the user give an acknowledgement, task completion and uncertainty can to some extent be inferred from:
 - Lexical choice, Prosody and Gaze
- The first study to investigate
 - How task completion is signalled in acknowledgements
 - How uncertainty is signalled in acknowledgements in a human-machine dialogue setting
- Future work:
 - Build classifiers for these functions
 - Employ the classifiers in the system
 - Let the system incrementally adapt its speech generation according to the user's feedback



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The End

Questions?