



Lecture 10
FH-SS and CPM
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CommTh/EES/KTH

Multi-User Detection
Asymptotic Efficiency
Frequency Hop
Spread Spectrum
Coded Frequency
Hop Multiple Access
Continuous Phase
Modulation
Minimum Shift
Keying
Gaussian MSK
Receiver Design

Lecture 10: Multi-User Detection, Frequency Hop Spread Spectrum, and Continuous Phase Modulation Advanced Digital Communications (EQ2410)¹

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Thursday, Feb. 25, 2016
10:00-12:00, B23

¹Textbook: U. Madhow, *Fundamentals of Digital Communications*, 2008

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Notes



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Overview

Lecture 9

- Direct sequence spread spectrum
- CDMA

Lecture 10: Frequency hop spread spectrum and continuous phase modulation

- ① Multi-User Detection
- ② Asymptotic Efficiency
- ③ Frequency Hop Spread Spectrum
- ④ Coded Frequency Hop Multiple Access
- ⑤ Continuous Phase Modulation
- ⑥ Minimum Shift Keying
- ⑦ Gaussian MSK
- ⑧ Receiver Design

Notes

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Multi-User Detection

- Synchronous CDMA, N -dimensional received vector

$$\mathbf{r} = \sum_{k=1}^K A_k b_k \mathbf{s}_k + \mathbf{W} = \mathbf{U}\mathbf{b} + \mathbf{W} = \mathbf{S}\mathbf{A}\mathbf{b} + \mathbf{W} = \mathbf{s}_b + \mathbf{W}$$

with

- the AWGN $\mathbf{W} \sim N(0, \sigma^2 \mathbf{I})$,
 - the symbol vector $\mathbf{b} = (b_1, \dots, b_K)^T$,
 - the matrix of channel gains $\mathbf{A} = \text{diag}(A_k)$
 - the matrix of spreading sequences $\mathbf{S} = (\mathbf{s}_1, \dots, \mathbf{s}_K)$,
 - and $\mathbf{U} = (A_1 \mathbf{s}_1, \dots, A_K \mathbf{s}_K)$ and $\mathbf{s}_b = \mathbf{U}\mathbf{b}$.
- Conventional detector/matched filtering can be expressed as

$$\mathbf{z}^{MF} = \mathbf{S}^H \mathbf{r} = \mathbf{R}\mathbf{A}\mathbf{b} + \mathbf{S}^H \mathbf{W}$$

with the vector of MF decision statistics \mathbf{z}^{MF} and the correlation matrix $\mathbf{R} = \mathbf{S}^H \mathbf{S}$.

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Notes

Multi-User Detection

- Maximum-likelihood detection: choose \mathbf{b} that maximizes

$$\lambda(\mathbf{b}) = \langle \mathbf{r}, \mathbf{s}_b \rangle - \frac{1}{2} \|\mathbf{s}_b\|^2$$

with

$$\begin{aligned} \langle \mathbf{r}, \mathbf{s}_b \rangle &= \mathbf{s}_b^H \mathbf{r} = \mathbf{b}^H \mathbf{A}^H \mathbf{S}^H \mathbf{r} = \mathbf{b}^H \mathbf{A}^H \mathbf{z}^{MF} \quad \text{and} \\ \|\mathbf{s}_b\|^2 &= \mathbf{b}^H \mathbf{A}^H \mathbf{S}^H \mathbf{S} \mathbf{A} \mathbf{b} = \mathbf{b}^H \mathbf{A}^H \mathbf{R} \mathbf{A} \mathbf{b} \end{aligned}$$

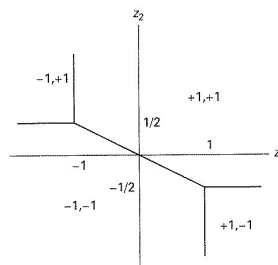
Example: 2 users with spreading vectors $\mathbf{s}_1, \mathbf{s}_2$ and $\langle \mathbf{s}_1, \mathbf{s}_2 \rangle = \rho$

- Let

$$z_1 = \langle \mathbf{r}, \mathbf{s}_1 \rangle = A_1 b_1 + \rho A_2 b_2 + N_1$$

$$z_2 = \langle \mathbf{r}, \mathbf{s}_2 \rangle = \rho A_1 b_1 + A_2 b_2 + N_2$$

- $\langle \mathbf{r}, \mathbf{s}_b \rangle = A_1 b_1 z_1 + A_2 b_2 z_2$ with the matched-filter outputs z_1, z_2
- Decision regions for $A_1 = 1, A_2 = 2$ and $\rho = -0.5$



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Notes

Multi-User Detection

- Linear zero-forcing (or decorrelating) detector for user k

$$\mathbf{z}_k^{ZF} = \langle \mathbf{r}, \mathbf{c}_{ZF} \rangle = \mathbf{c}_{ZF}^H \mathbf{r} \quad \text{with} \quad \mathbf{c}_{ZF} = \mathbf{S}(\mathbf{S}^H \mathbf{S})^{-1} \mathbf{e}_k = \mathbf{S} \mathbf{R}^{-1} \mathbf{e}_k$$

- ZF detector expressed in matrix form for the vector

$$\mathbf{z}^{ZF} = (Z_1^{ZF}, \dots, Z_K^{ZF})^T$$

$$\mathbf{z}^{ZF} = \mathbf{C}_{ZF}^H \mathbf{r} = \mathbf{R}^{-1} \mathbf{S}^H \mathbf{r} = \mathbf{R}^{-1} \mathbf{z}^{MF}$$

- Linear MMSE detector for the k -th user by minimizing the

$$MSE = E[\|\langle \mathbf{r}, \mathbf{c} \rangle - b_k\|^2]$$

$$\mathbf{z}_k^{MMSE} = \langle \mathbf{r}, \mathbf{c}_{MMSE} \rangle = \mathbf{c}_{MMSE}^H \mathbf{r} \quad \text{with} \quad \mathbf{c}_{MMSE} = E[\mathbf{r} \mathbf{r}^H]^{-1} \cdot E[b_k \mathbf{r}]$$

with

$$E[\mathbf{r} \mathbf{r}^H] = E_s \cdot \mathbf{S} \mathbf{A} \mathbf{A}^H \mathbf{S}^H + \sigma^2 \mathbf{I}$$

$$E[b_k \mathbf{r}] = E_s \cdot \mathbf{S} \mathbf{A} \mathbf{e}_k$$

- MMSE detector expressed in matrix form with

$$\mathbf{z}^{MMSE} = (Z_1^{MMSE}, \dots, Z_K^{MMSE})^T$$

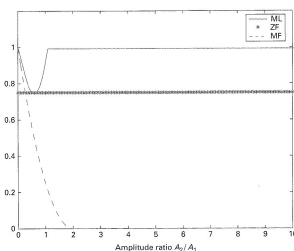
$$\mathbf{z}^{MMSE} = \mathbf{A}^H \mathbf{S}^H (\mathbf{S} \mathbf{A} \mathbf{A}^H \mathbf{S}^H + \sigma^2 / E_s \mathbf{I})^{-1} \mathbf{r}$$

- Decision feedback methods: successive interference cancellation.

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Notes

Asymptotic Efficiency



- Error probability for MUD P_e , error probability in the single-user case $P_{e,su}$

- Asymptotic efficiency

$$\eta = \lim_{\sigma^2 \rightarrow 0} \frac{\log P_e}{\log P_{e,su}}$$

- Example:

$$P_e = e^{-a/\sigma^2} \quad \text{and} \quad P_{e,su} = e^{-b/\sigma^2}$$

$$\Rightarrow \eta = a/b$$

- Asymptotic efficiency for ML detection: $\eta_{ML} = 1 - |\rho|^2$

- Asymptotic efficiency for ZF/MMSE detection:

$$\eta_{ZF} = \|\mathbf{P}_I^\perp \mathbf{s}_1\|^2 / \|\mathbf{s}_1\|^2 = \|\mathbf{P}_I^\perp \mathbf{s}_1\|^2$$

(\rightarrow independent of interference amplitudes)

- Asymptotic efficiency for matched filter (MF): constant error probability (i.e., $a = 0$) as A_k/A_1 becomes large.

- Near/far resistance: minimum of the asymptotic efficiency

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Notes

Frequency Hop Spread Spectrum

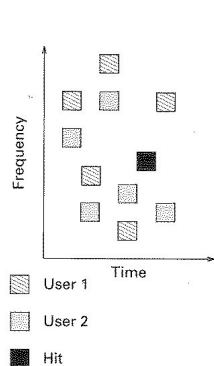
- Direct sequence spread spectrum
 - The bandwidth of a narrowband signal is spread to a large bandwidth.
 - All the bandwidth is used all the time.
 - Frequency hop spread spectrum
 - Narrowband signaling with varying carrier frequency
 - Hopping pattern specifies how the carrier frequency is changed.
- On average the whole bandwidth is used.
- Slow FH: multiple symbols per hop; fast FH: one symbol per hop.
 - Frequency diversity (GSM standard)
 - Randomized multiple access (Bluetooth)
 - Phase synchronization is difficult
 - non-coherent or differential coherent modulation

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Notes

Coded Frequency Hop Multiple Access

- K users share q frequencies; each user has its own hopping pattern; users are synchronized;
 - Probability that a collision occurs ("hit")



$$p_{hit} = 1 - \left(\frac{q-1}{q} \right)^{K-1}$$

- Collision leads to an erasure of the symbols of that hop; p_{hit} gives the erasure probability.
- Coded system: use an erasure-correcting code across the hops.
- Example: a (n, k) Reed-Solomon code can correct $(n - k)$ erasures; probability that a frame gets lost:

$$P_F = \sum_{h=n-k+1}^n \binom{n}{h} p_{hit}^h (1 - p_{hit})^{n-h}$$

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Notes

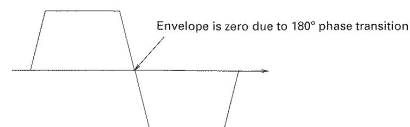
Continuous Phase Modulation

- Signal of the form $e^{j\theta(t)}$, where $\theta(t)$ is a continuous function of t carrying the data.
- Passband signal: $u_p(t) = \cos(2\pi f_c t + \theta(t))$
- Constant envelope: signal can be recovered even if it passes through severe nonlinearities.
- Example: $u_p(t)$ through a limiter function $\text{sign}()$

$$v_p(t) = \text{sign}(u_p(t)) = \text{sign}(\cos(2\pi f_c t + \theta(t)))$$

$$\approx a_1 \cos(2\pi f_c t + \theta(t)) + a_3 \cos(3(2\pi f_c t + \theta(t))) + \dots$$

→ $u_p(t)$ can be recovered by low-pass filtering!
- Counterexample: QPSK with a non-ideal pulse is not CPM; it has as well the form $e^{j\theta(t)}$ but the envelope can become zero, e.g., for transition from -1 to +1.



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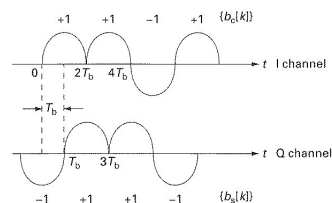
Notes

Minimum Shift Keying

- Minimum shift keying (MSK, both linear modulation and CPM)
- Transmission of 2 bits $b_c[k], b_s[k] \in \{\pm 1\}$

$$u(t) = \sum_k (b_c[k]p(t - 2kT_b) + jb_s[k]p(t - 2kT_b - T_b))$$

with $p(t) = \sin(\pi/T_s t)I_{[0, 2T_b]}$ and $T_s = 2T_b$



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Notes

Minimum Shift Keying

- Alternative formulation (restricting to the interval $[0, 2T_b]$)

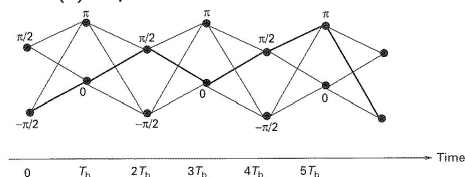
$$\begin{aligned} 0 \leq t \leq T_b : \quad u(t) &= b_c[0] \sin \frac{\pi t}{2T_b} + j b_s[-1] \cos \frac{\pi t}{2T_b} \\ &= e^{j(a[0] \frac{\pi t}{2T_b} + \frac{\pi}{2} b_s[-1])} = e^{j b_s[-1] (\frac{\pi}{2} - b_c[0] \frac{\pi t}{2T_b})} \end{aligned}$$

with $a[0] = -b_c[0]/b_s[-1] = -b_c[0] \cdot b_s[-1]$

$$\begin{aligned} T_b \leq t \leq 2T_b : \quad u(t) &= b_c[0] \sin \frac{\pi t}{2T_b} - j b_s[1] \cos \frac{\pi t}{2T_b} \\ &= e^{j(a[1] \frac{\pi t}{2T_b} - \frac{\pi}{2} b_s[1])} = e^{j b_s[1] (b_c[0] \frac{\pi t}{2T_b} - \frac{\pi}{2})} \end{aligned}$$

with $a[1] = b_c[0]/b_s[1] = b_c[0] \cdot b_s[1]$.

- Observation: $\theta(t)$ is piecewise linear



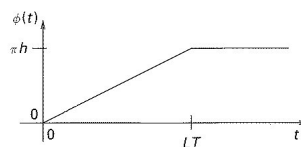
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Notes

Minimum Shift Keying

- With the phase pulse

$$\phi(t) = \begin{cases} 0, & t < 0, \\ \frac{\pi t}{2T_b}, & 0 \leq t \leq T_b, \\ \frac{\pi}{2}, & t \geq T_b. \end{cases}$$



the the phase signal is given as

$$\theta(t) = \sum_n a[n] \phi(t - nT_b)$$

- Instantaneous frequency

$$f(t) = \frac{1}{2\pi} \frac{d\phi(t)}{dt} = \sum_n a[n] g(t - nT_b)$$

with the MSK frequency pulse

$$g(t) = \frac{1}{4T_b} I_{[0, T_b]}(t)$$

→ instantaneous frequency in MSK is modulated by a rectangular pulse.

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Notes

Gaussian MSK

- Special case of MSK: the frequency pulse $g(t)$ is smoothened by a Gaussian filter (impulse response $h(t)$, frequency response $H(f)$)

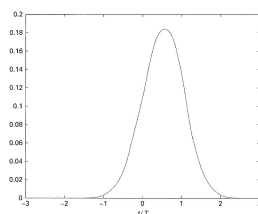
$$h(t) = \frac{1}{2\pi\nu^2} e^{-\frac{t^2}{2\nu^2}} \quad \text{and} \quad H(f) = \exp\left(-\left(\frac{f}{B}\right)^2 \frac{\log 2}{2}\right)$$

with $\nu^2 = \ln 2 / (4\pi^2 B^2)$.

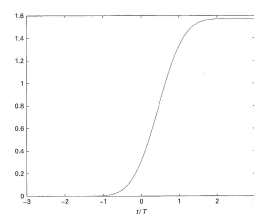
- G-MSK frequency pulse

$$g_{GMSK}(t) = \frac{1}{4T} \left[Q\left(\frac{t-T}{\nu}\right) - Q\left(\frac{t}{\nu}\right) \right]$$

Frequency pulse



Phase pulse



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Notes

Receiver Design

- Suboptimal approach: since the frequency is modulated by the symbols $a[n]$, FM demodulation to get $f(t)$ and linear demodulation of $f(t)$. → poor performance for dispersive channels!
- Maximum likelihood: Viterbi on the phase trellis (there are only 4 distinct values possible at integer multiples of T_b) → high complexity for dispersive channels!

- Laurent approximation

- CPM signals can be well approximated by linear modulation

$$u(t) = \exp\left(\sum_n a[n] \phi(t - nT)\right) \approx \sum_n B[n] s(t - nT)$$

with pseudo symbols $B[n]$.

→ Modulation pulse is not a Nyquist pulse

- For transmission over ISI channels with $g_c(t)$, detection of $B[n]$ using channel equalization techniques (e.g., MLSE, linear ZF/MMSE, DFE).
- See example in the book!

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Notes
