## **IT Project Course 2017**

Introduction

## Calendar, Summary

- Groups formed, 23 March (final, 29 March)
- 2 meetings on separate days, 3-10 April
- 1/2 book read, social contract done, 10 April
- Whole book read, sprint plan done, 18 April
- Project work, 19 April 17 May (obligatory)
- Project Expo, 18 May (obligatory)
- Product Documentation, 18 May
- Individual Project Reflection, 30 May 2017

## Groups

- Please form groups among yourselves
- E-mail me about your group, with
  cc (carbon-copy) to all group members,
  no later than 23 March
- Those not in a group will be assigned to a group by me (pseudo-randomly)
- Groups cannot change after 29 March

## Calendar, up to Project Work

 Groups have 2 meetings with me, on separate days, 3-10 April

- project discussion/brainstorming

- 1/2 book read + social contract done, 10 April
- All preparation done, 18 April
  - whole book read
  - sprint plan and product backlog ready
  - git repository and project web page set up

### Two seminars on git

- Version control helps a team to collaborate
- git is the preferred tool for version control
- Wednesday 22 March, 15-17: Step 1

- using git yourself

• Wednesday 29 March, 13-15: Step 2

- using git to collaborate

## Calendar Summary, Project Work

- 18 April Sprint Planning meetings
- Project work, 19 April 17 May (obligatory)
- Working hours, 8-17 with 1 hour lunch break

- some days 8-16, other days 8-18

- Project Expo, 18 May (obligatory)
- Product Documentation, 18 May
- Individual Project Reflection, 30 May 2017

## Calendar, Project Work

- Sprint 1: Wednesday 19 April Tuesday 25 April
- Sprint 2: Wednesday 26 April Wednesday 3 May
- Sprint 3: Thursday 4 May Wednesday 10 May
- Sprint 4: Thursday 11 May Wednesday 17 May
- Project Expo: Thursday, 18 May
- Documentation ready: Thursday, 18 May

## **Working Hours**

- Mondays: 8-17, lunch 12-13 (8 hours)
- Tuesdays: 25 April, 2 May: 8-16
  9 May, 11 May: 8-17
- Wednesdays: 8-18 (9 hours)
- Thursdays 20 April, 27 April, 4 May: 8-16 11 May: 8-17
- Thursday, 18 May (Project Expo): 9-17 with 30-minute individual lunch breaks
- Fridays: 8-17

## Project Expo, 18 May 2017

- 09:00 11:00 Setup table, poster, demo space
- 11:00 13:00 Project Expo
- 13:00 14:00 Cleaning up after expo
- 14:00 17:00 Cleaning up rooms

- noone leaves until room is approved by me

Product Documentation to be ready on 18 May

- User Manual and Technical Report
  - Both must be PDFs
- Upload to project website
- E-mail me links to each file

### Tidsredovisning

Vecka 1		Adam	Bertil	Cesar	David	Erik	Filip
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### **Time reports**

- One A4 per team, per sprint
- I make a form for you to use
- Tape it by the door of the project room
- Write when you come, go to lunch, go home
- Add the total hours after each sprint
- After a sprint: start new A4, hand in the old one

### Hand-ins

- Preparatory tasks, 10 April and 18 April
- Time report, after each sprint
- Borrowed stuff, 18 May
- Product Documentation, 18 May
- Individual Project Reflection, 30 May

## Publishing

#### Fill in the form on publishing, so I know what KTH can publish

## Room

- I choose your room (but you may give input)
- I arrange so that only members of (any) project team can open the rooms
- You can rearrange the furniture, but you must put everything back on 18 May

### Protect your room

#### Protect walls with plastic

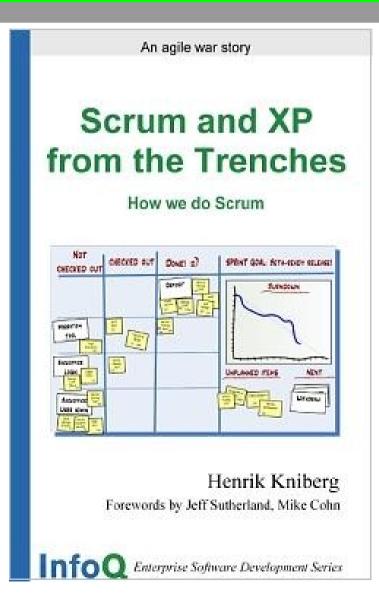
- use our special tape on the wall
- standard tape peels the paint off
- Protect your stuff
  - take home stuff that is or looks expensive
  - pack small things, our cleaners are thorough

## Two things about your room

- YES you have clean it yourselves, ALWAYS
  - not enough space for the cleaners to work
  - since you rearranged the furniture
- NO heating-appliances in the room, EVER
  - NO coffee-makers, electric kettles, toasters...
  - heating-appliances are fire hazards
  - strictly forbidden by the landlords

## Course book

- Henrik Kniberg: Scrum and XP from the Trenches, 2<sup>nd</sup> Edition
- Zero-cost download, www.infoq.com (search for Kniberg)
- Easy to read, enjoyable, indispensable!



## **Scrum Master**

- Makes sure daily scrum starts/ends on time
- Makes sure the backlog is updated
- Makes sure any problems get sorted
- Talks to visitors (so rest of team can work)
- Organizes the sprint demo
- Organizes the sprint retrospective
- Coach the team to do all this without you

### **Scrum Master**

- I select your Scrum Master
- E-mail me 3 names, no later than 10 April
- I often choose one of the 3 names, but not always

## Sprint planning priorities

- Sprint goal and demo date
- List of stories accepted by team, for sprint
- Estimate filled in for each story in sprint
- How to demo filled in for each story in sprint
- Velocity/resources checked for sprint
- Time and place for daily scrum specified
- Stories broken down into tasks

## Form for user-story

STORY NAME (in block l	<b>Story ID:</b> Must be unique		
Importance: Greater number = more important How to demo this story	Estimate: Greater nu = more wo	umber	
Notes			



Nº C

## Deck of cards for Planning Poker



55 8 a 3 3 3 10 5 (5 5 5 nritmi · . nu Rubrik (skriv stort) Mata 1 simpelt rum Rubrik (skriv och hitta ut ur det Hur viktig: Högre tal = --51 mera viktig. 13 Hur vik Hur visar man upp detta för kun Högre mera Robot kör in Hur ner storlek 2-6 x 3 och kor ut ur kommer ut Anteckningar (n)reverens

# **Daily Scrum**

- What's the best "today" we can have?
- All team-members stand up, for each person
  - what did I do yesterday to meet sprint goal?
  - what will I do today to meet sprint goal?
  - what could stop us from meeting sprint goal?
- Write on whiteboard for each person
- Team checks that taskboard is up-to-date