

## Project 3: Machine and Assembly language

Student:

**Self-declaration:** Check the programs in the column “Done?” that you have designed and are willing to present in class. If you do not think your program is perfect, explain the problems in the column “Comments”.

**Grading method:** As usual with programming assignments, we look for elegance, and, of course, for correctness.

<i>Program</i>	<i>Done?</i>	<i>Working?</i>	<i>Points</i>	<i>Comments</i>
Mult.asm			/ 2	
Fill.asm			/ 3	Annoying visual imperfections may result in reducing up to 2 points from the grade.
Total			/ 5	