

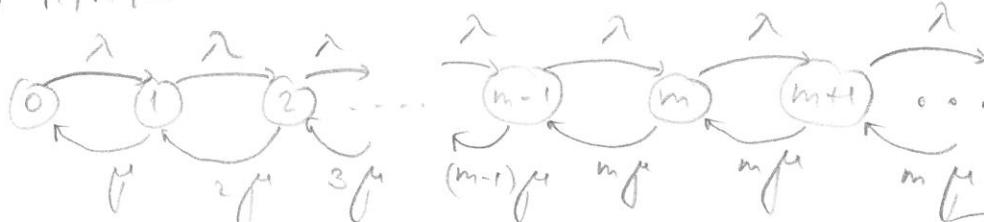
$$\textcircled{1} \quad \bar{x} = 3 \text{ min}$$

infinite capacity

$$\lambda = 30 \frac{\text{cust}}{\text{hour}}$$

$$\mu = \frac{1}{3} \frac{\text{cust}}{\text{min}} \cdot 60 \frac{\text{min}}{\text{hour}} = 20 \frac{\text{cust}}{\text{hour}} ; \quad \rho = \frac{\lambda}{\mu} = \frac{3}{2}$$

a.) M/M/m



b.) $m=2 \Rightarrow M/M/2$

$$\bar{W} = \frac{1}{m \cdot \mu - \lambda} \cdot P(\text{wait})$$

$$P(\text{wait}) = \frac{m \cdot E_w(\rho)}{m - \rho \cdot (1 - E_w(\rho))}$$

$$E_w(\rho) = E_2(1.5) \approx 0.310395$$

$$P(\text{wait}) \approx 0.64$$

$$\bar{W} \approx 0.064 \text{ hours} = 3.84 \text{ min}$$

$$\bar{N} = \bar{N}_s + \bar{N}_q = \rho + \frac{\lambda}{m \cdot \mu - \lambda} \cdot P(\text{wait}) \approx 3.43$$

d.) $P(W > 5 \text{ min}) \leq 10\% = 0.1$

$$P(W > 5 \text{ min}) = 1 - P(W < 5 \text{ min}) = 1 - F_W(t) = P(\text{wait}) \cdot e^{-\rho \cdot (m - \rho) \cdot t}$$

$$m=2 : P(W > 5 \text{ min}) = 27.9\% \Rightarrow m=2 \text{ is not good}$$

$$m=3 : P(W > 5 \text{ min}) = 1.9\%$$

The bank will need at least 3 tellers to meet this standard

$$\text{e.) } \lambda_1 = \lambda_2 = \lambda = 15 \frac{\text{cust}}{\text{hour}} ; \quad \mu = 20 \frac{\text{cust}}{\text{hour}} ; \quad \rho = \frac{\lambda}{\mu} = \frac{3}{4}$$

$2 \times M/M/1$ queues

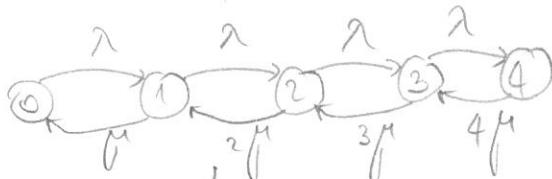
$$\bar{W}_1 = \bar{W}_2 = \frac{\rho}{\mu - \lambda} = 0.15 \quad \bar{N}_1 = \bar{N}_2 = \frac{\rho}{1 - \rho} = 3 \quad \bar{N}_{\text{total}} = \bar{N}_1 + \bar{N}_2 = 6$$

The results are significantly worse than those from part b.)
The new system would not be good!

② 4 servers
blocking system
 $\bar{\lambda} = 2.5 \text{ min}$
 $\lambda = 72 \frac{\text{users}}{\text{hour}}$

$$\mu = \frac{2}{5} \frac{\text{users}}{\text{min}} \cdot 60 \frac{\text{min}}{\text{hour}} = 24 \frac{\text{users}}{\text{hour}} ; \rho = \frac{\lambda}{\mu} = \frac{22}{24} = 3$$

a.) M/M/4/4



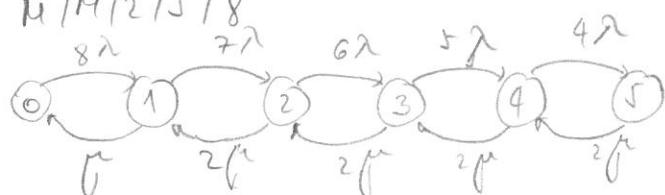
$$P_k = \frac{\rho^k / k!}{\sum_{k=0}^m \rho^k / k!}$$

$$P_2 = \frac{\rho^2 / 2!}{\sum_{k=0}^m \rho^k / k!} = \frac{36}{131}$$

$$P(\text{blocking}) = P_4 = \frac{\rho^4 / 4!}{\sum_{k=0}^m \rho^k / k!} = \frac{27}{131}$$

$$\bar{N}_{\text{occupied}} = \rho \cdot (1 - P(\text{blocking})) \approx 2.38$$

c.) M/M/2/5/8



$$\left. \begin{array}{l} \lambda = 1 \frac{\text{user}}{\text{hour}} \\ \mu = 2 \frac{\text{users}}{\text{hour}} \end{array} \right\} \Rightarrow \rho = \frac{\lambda}{\mu} = \frac{1}{2}$$

$$P_1 = 8\rho \cdot P_0 = 4P_0 = \frac{32}{390}$$

$$P_2 = \frac{7}{2} \cdot 8\rho^2 \cdot P_0 = 7P_0 = \frac{56}{390}$$

$$P_3 = \frac{3}{2} \cdot \frac{7}{2} \cdot 8\rho^3 \cdot P_0 = \frac{21}{2} P_0 = \frac{84}{390}$$

$$P_4 = \frac{5}{2} \cdot \frac{3}{2} \cdot \frac{7}{2} \cdot 8\rho^4 \cdot P_0 = \frac{105}{8} P_0 = \frac{105}{390}$$

$$P_5 = \frac{5}{2} \cdot \frac{3}{2} \cdot \frac{7}{2} \cdot 8 \cdot \rho^5 \cdot P_0 = \frac{105}{8} \cdot P_0 = \frac{105}{390}$$

$$P_0 + P_1 + P_2 + P_3 + P_4 + P_5 = 1$$

$$\Rightarrow P_0 = \frac{1}{1+4+7+\frac{21}{2} + \frac{105}{8} + \frac{105}{8}} = \frac{8}{390}$$

$$\text{Time blocking prob: } P_5 = \frac{105}{390} \approx 0.27$$

$$\text{Call blocking prob: } \alpha_5 = \frac{\lambda_5 \cdot P_5}{\sum_{i=0}^4 \lambda_i \cdot P_i} \approx 0.177$$

$$\left. \begin{array}{l} \bar{W} = \frac{N_g}{\lambda_{\text{eff}}} ; \lambda_{\text{eff}} = \sum_{i=0}^4 (8-i) \cdot \lambda_i \cdot P_i = \frac{732}{390} \\ N_g = 0 \cdot P_0 + 0 \cdot P_1 + 0 \cdot P_2 + 1 \cdot P_3 + 2 \cdot P_4 + 3 \cdot P_5 = \frac{609}{390} \end{array} \right\} \Rightarrow \bar{W} \approx 0.83 \text{ h}$$

(3)

$$L = 250B = 2000 \text{ bits}$$

$$\lambda = 600 \text{ /s}$$

$$c = 2 \cdot 10^6 \text{ b/s}$$

a) $\bar{x} = \frac{L}{c} = 10^{-3} \text{ s}$ (deterministic) $\Rightarrow \bar{x}^2 = \bar{x}^2, V[x]=0, C_x^2=0$

$$S = \lambda x = 0.6$$

H/D/L queue

$$W = \frac{S \cdot \bar{x}}{2(1-S)} = \frac{0.6 \cdot 10^{-3}}{0.8} = 0.75 \cdot 10^{-3} \text{ s} \quad (3)$$

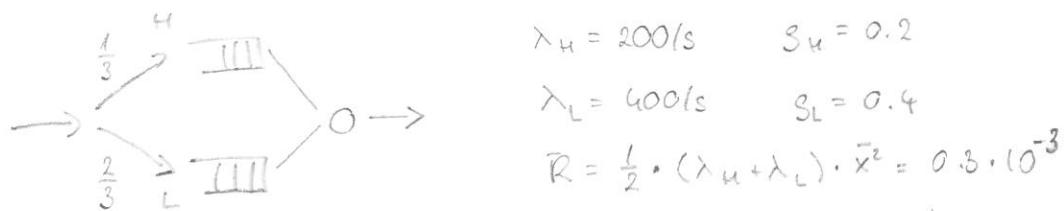
$$T = W + X = 1.75 \cdot 10^{-3} \text{ s}$$

b) Time to next completed service in empty buffer case (T_c)

$$T_c = \underbrace{\{\text{time to next arrival}\}}_{\text{Exp}(\lambda)} + \underbrace{\{\text{time of service}\}}_{\text{Deterministic.}} \quad (2)$$

$$F_{T_c}(s) = \frac{\lambda}{s+\lambda} \cdot e^{-\bar{x}s}, \quad \lambda = 600, \quad x = 10^{-3}$$

c)



$$W_H = \frac{R}{1-S_H} = \frac{0.3}{0.8} \cdot 10^{-3} \text{ s} = \frac{3}{8} \cdot 10^{-3} \text{ s} = 0.375 \cdot 10^{-3}$$

$$W_L = \frac{R}{(1-S_H)(1-(S_H+S_L))} = \frac{0.3}{0.8 \cdot 0.4} = \frac{3}{8 \cdot 0.4} \cdot 10^{-3}$$

d) $W = \frac{1}{3} \cdot W_H + \frac{2}{3} \cdot W_L = \left[\frac{1}{8} + \frac{2}{8} \cdot \frac{10^{-3}}{4} \right] 10^{-3} = \frac{24}{32} \cdot 10^{-3} = \underline{\underline{\frac{6}{8} \cdot 10^{-3} \text{ s}}}$

The average waiting time has not changed.

The reason is, that all packet sizes (high and low priority) has the same distribution. From "outside" the service looks like FIFO.

(2)

(4)

$$\bar{x} = 0.04$$

$$C_x^2 = \frac{1}{4} \Rightarrow \text{Erlay-4}$$

no buffer.

a) Arrival: Poisson

Service: since $C_x^2 = \frac{1}{4}$, we can assume Erlay-4

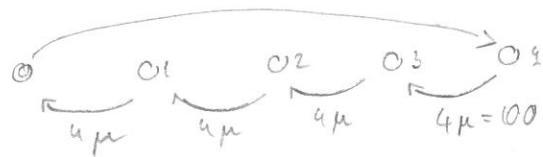
$$E[x] = 0.04 \Rightarrow \mu = \frac{100}{4}$$

Buffer: no buffer

M/E4/1/1

(2)

b) $\lambda = 20/s$ λ



$$P(\text{drop}) = 1 - p_0 = \frac{4}{9}$$

$P(\text{no measurement dropped under a service}) = ?$

i) Brute force: $P(\text{no drop}) = P(\text{no arrival}) = P(\text{no arrival in } \tau)$

$\int_0^\infty P(\text{no arrival before } \tau) P(\text{service time is } \tau) d\tau$ \Rightarrow complicated integral.

ii) Due to the memoryless nature of the interarrival time, the above is the same as:

$$P(\text{no arrival}) = P(\text{no arrival in any stage}) = \left[\int_0^\infty e^{-\lambda t} \cdot 4\mu e^{-\lambda \mu t} dt \right]^4$$

$$= \left[\frac{4\mu}{4\mu + \lambda} \right]^4 = \left[\frac{5}{6} \right]^4 = 0.482$$

c) Utilization $= 1 - p_0 = \frac{4}{9}$

Server idle time $\sim \text{Exp}(\lambda)$, Server busy time $\sim \text{Erlay-4}(\mu)$

d) M/G/1 with $C_x^2 = \frac{1}{4}$, $s = \lambda x = 0.8$

$$\bar{N}_q = \frac{1 + \bar{C}^2}{2} \cdot \frac{s^2}{1-s} = 1.7$$

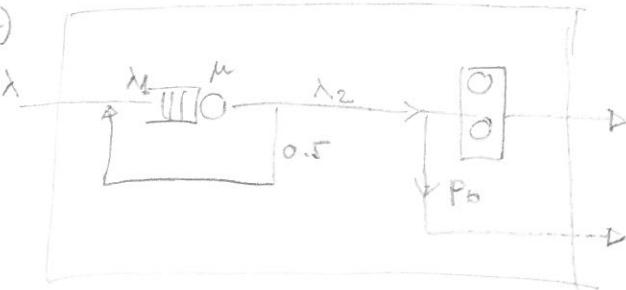
$$W = \frac{N_q}{\lambda} = 0.085s$$

(2)

(2)

(5)

a)



$$\lambda = 1$$

$$x = 0.2 \Rightarrow \mu = 5$$

First queue: M/M/1

$$\lambda_1 = \lambda + 0.5 \cdot \lambda_2 \quad s_1 = \lambda_1 \cdot x = 0.4$$

$$\lambda_1 = 2\lambda = 2 \quad (\text{Load} = \text{utilization})$$

Second queue: M/M/2/2

$$\lambda_2 = 0.5 \cdot \lambda_1 = \lambda = 1$$

$$P_B = P_2 = \frac{1}{G_2}$$

$$\text{Offered load} = \lambda \bar{x} = 0.2$$

$$\text{Effective load} = x \bar{x} \cdot (1 - p_{0(2)}) \approx 0.18$$

$$\text{Utilization} = \frac{\text{Effective load}}{2} = 0.09$$

b) Time to pass the first queue:

$$N = \frac{\theta}{1-s} = \frac{2}{3}, \quad T_1 = \frac{N}{\lambda} = \frac{2}{3} = 0.66 \quad \left. \begin{array}{l} T_1 = T_2 = 0.84 \\ \hline \end{array} \right\}$$

Time to pass the second queue:

$$T_2 = P_B \cdot 0 + (1 - P_B) \cdot \bar{x} = 0.18$$

c) $P(\text{queueing system is empty}) = P(\text{queue 1 is empty})P(\text{queue 2 is empty}) =$

$$= (1 - s_1) \cdot P_0 = 0.6 \cdot \frac{50}{61} \approx 0.5$$

d) The second queue is always stable.

For the first queue: $s_1 < 1$ is needed.

$$\Rightarrow \lambda_1 \cdot 0.2 < 1$$

$$\lambda_1 < 5$$

$$\underline{\underline{\lambda < 2.5}}$$

$$\begin{aligned} p_0 \cdot \lambda &= p_1 \cdot \mu & p_A &= \frac{\lambda}{\mu} p_0 \\ p_1 \cdot \lambda &= p_2 \cdot 2\mu & p_E &= \frac{\lambda^2}{2\mu^2} p_0 \\ p_0 = \frac{50}{61}, \quad p_A &= \frac{10}{61}, \quad p_E &= \frac{1}{61} \end{aligned}$$

(3)

(3)

(2)

(2)