Dynamics and motion control

Lecture 1

Course introduction and overview

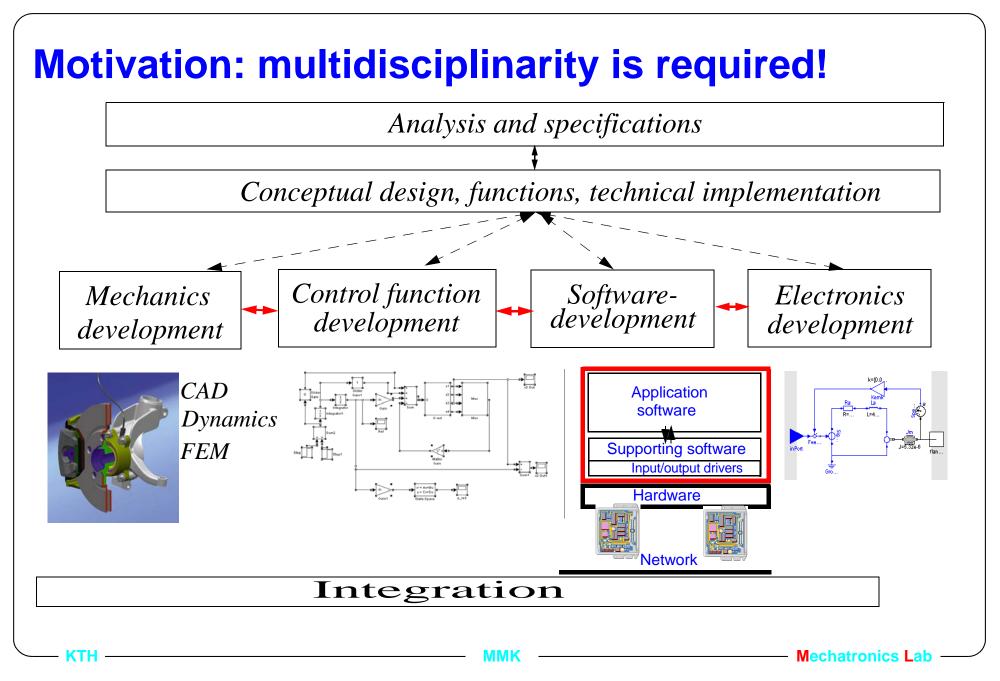
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Mechatronics at Machine Design, KTH Real-time computer control system **Real-time** Drive Actuator(s) communication Computer **Mechanical** hardware **Automatic control** subsystem and software Signal Sensor(s) conditioning Middle 70s: "The microprocessor is a machine element", intelligent leg actuator Prof. Jan Schnittger Mechatronics Lab MMK ΚТН



1.1. Lecture outline

- 1. Course goal
- 2. Course implementation
- 3. Overview of and introduction to modelling and control of mechanical systems

1.1.1 Overall course goal

To provide an understanding and the skills of modelling and design of motion control systems;

"from modelling to implementation"

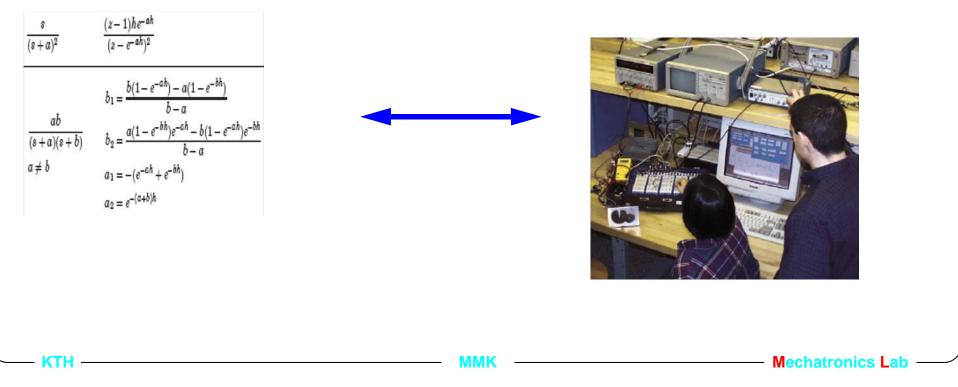
1.1.2 After the course you should be able to

- Specify overall performance requirements for a motion control system
- Derive models of typical mechatronic applications
- Find good parameters of dynamic models in both frequency and time domain
- Design model based feedback and feed forward control both in continuous and discrete time
- Simulate process and control system models in both continuous and discrete time
- Design and structure the controller software for microprocessor implementation
- Understand the limitations and restrictions due to computing speed.

Download and read more in the course PM from course hompage

1.1.3 Further course goals

Learning how your theoretical knowledge from earlier courses in math, mechanics, numeric methods and control should best be used to avoid chaos in real world experiments.



1.2. Lecture outline

- 1. Course goal
- 2. Course implementation
- 3. Overview of and introduction to modelling and control of mechanical systems

1.2.1 Prerequisites

- Some mechanical and electrotechnical knowledge
- Very litle programming knowledge
- Good control knowledge it should corespond to the content of a basic course in control engineering

1.2.2 Course outline

- 2 two hour lectures per week (except first week -> three)
 - Basic theory and calculated examples
- 2 three hour per week lab working
 - Mainly computer simulation work, Matlab/Simulink

- Woking with Exercises and Workshops
- Assistance by

1.2.3 Literature and course material

- ⇒ The course specification
- ⇒ The reading material
- ⇒ The lecture notes



- ⇒Standard book in control
- ⇒ The exercises
- ⇒ The workshops

L2,	model	ling
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- L3, feedback design in continuous time
- L4, feedback design in discrete time
- L5, Model following control -servo
- L6, Implementation on real-time HW

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L7, Robustness issues

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1.2.4 Examination

• 1. Completed exercises

- The exercises are completed by showing the results to an assistant in the lab.
 Exercises part 1, modeling of mechanical systems
 Exercises part 2, modeling of a DC motor system
 Exercises part 3, control of a DC motor system
- 2. Written reports on the workshops, A and B.
- 3. Written exam.

Grading: A-F according to ECTS based on a weighted combination of the bullets 2 and 3 above.

1.2.5 Exercises and laboratory facilities

- Working in groups of preferably three people in each group
- Where to work?
 - MMT computer rooms: Matlab/Simulink
 - Mechatronics-lab: ("FIM-labbet") Matlab/Simulink and experiments on real motor.
 - Wennström-lab: ("elektro-labbet") Matlab/Simulink
 - Room A319 is equiped with special HW/SW for RCP
 - Your own computers, KTH CD'n with Matlab/Simulink
- Mechatronics-lab: "passerkort": need card numbers
- The labs are free to use 7/24 if they not are booked for other courses, booking schedule is available from course home page.

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1.2.6 Additional useful material

• The course builds upon earlier courses!

- mechanics, machine elements, numerical methods, control engineering, computer science and programming, electrical engineering

- General textbooks in
 - Control engineering -from a first course in automatic control. e.g. *Glad och Ljung:* Reglerteknik Grundläggande teori
 - Electric circuit theory -from a first course in electric circuits. e.g. Hans Johansson Elektroteknik
 - Mechanical enginering. -from a course in dynamics. e.g. -----
- Selected parts of "Mechatronics System Design", Klaus Janscheck
 - Available as E-book from the KTH Library

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1.2.7 Learning philosophy

- It is about *your learning* for which *You* is the boss!
- We employ feed forward and feedback to improve the learning process
- Feed forward concepts: material, lectures, the project etc.
- Feedback mechanisms
 - 1) Participant representatives: to collect important feedback info
 - 2) Lecture and workshop follow up questions
 - 3) Hand ins of project parts
 - 4) Course evaluation in the end

1.3. Lecture outline

- 1. Course goal
- 2. Course implementation
- 3. Overview of and introduction to control of mechanical systems and a brief introduction to tools

1.3.1 Forecasts!

- "I think there is a world market for about five computers", Tomas J Watson Sr, IBM 1943
- "There are no reasons for any individuals to have a computer in their home", Ken Olson, Digital Equipment 1977
- "The current rate of progress cannot continue much longer", various computer technologists, 1950

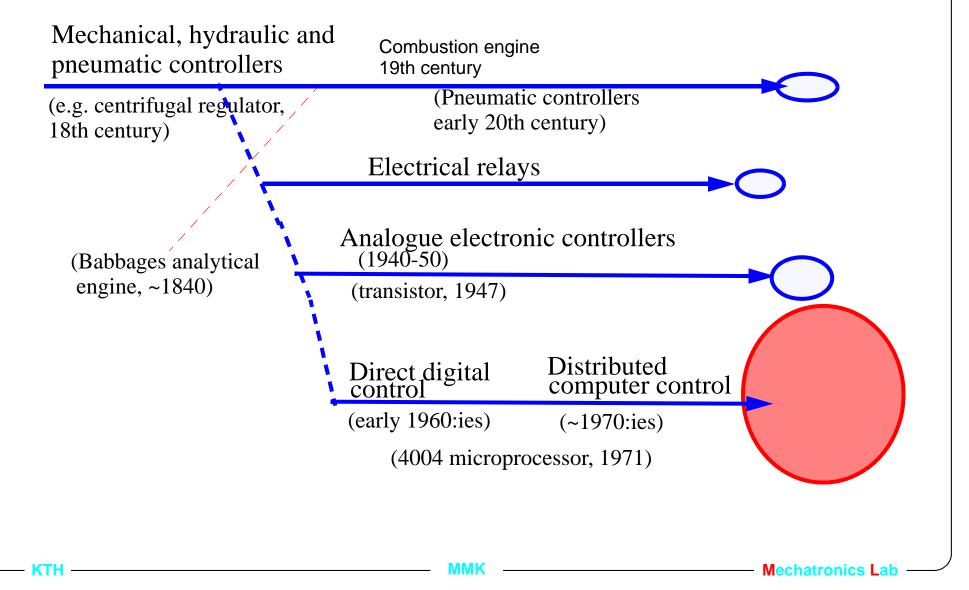
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'Moore's law' (Intel, 1965):
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Microelectronics (MOS) performance is ~doubled every 18 months and chip size is reduced by 50%

Intel 4004/1971 vs. Intel Pentium/1996: from 2300 to 5.5 million transistors

One prediction for "2006: One chip with 200M transistors with 2GHZ frequency"

1.3.2 Control technologies over time



1.3.3 Control development over time

- All mechanical controllers, e.g. the centrifugal governor (wind mills, steam engines, telephones), from 1700 and onwards.
- Early theoretical results, e.g Routh, Hurwitz and Lyapunov on stability, late 1800's.
- Ziegler's and Nichols' method for tuning of PID controllers in 1942.
- Computers in control from the mid 50's.
- New control design methods in the late 20th century: Optimal, Adaptive, Non-linear, Robust, Fuzzy, Neural, etc.
- 95% of all process controllers are of PID type

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1.3.4 The paradigm shift

Servo steering with mechanical backup





Steer by wire

➡ More digital control!

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1.3.5 What can be achieved?

Hy-Wire from GM (autonomy 2)



Skateboard concept Fuel cell 94kW Integrated distributed control Weight: 2 tons, Distance: 480kn

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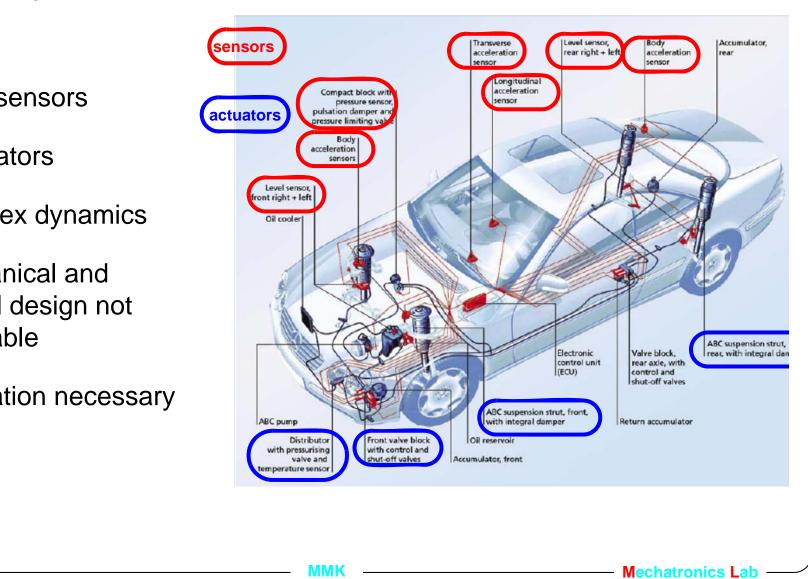
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1.3.6 Why models? - active body control

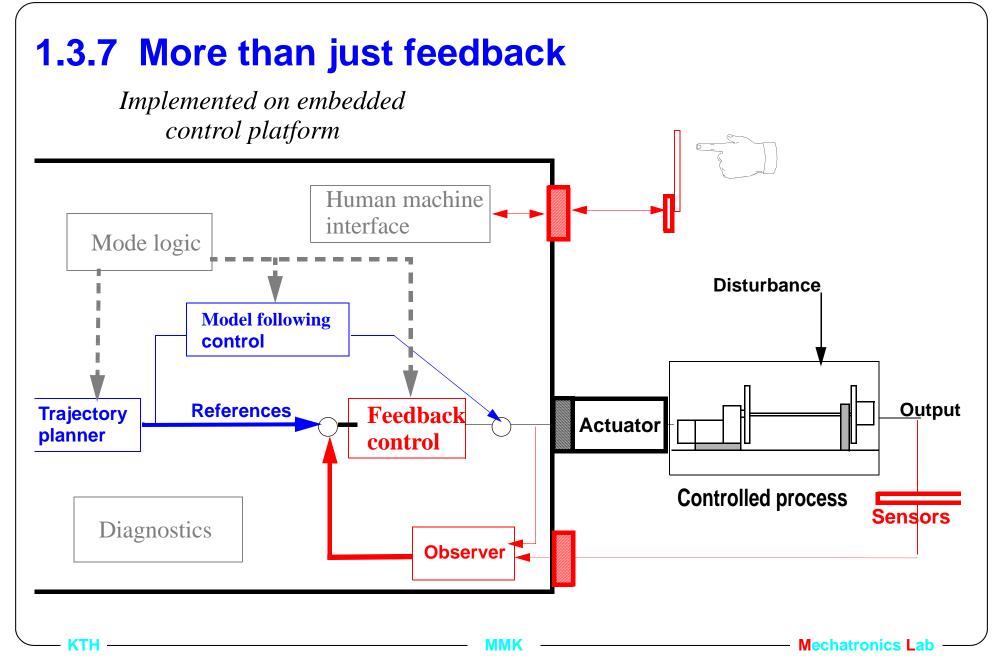
- Many sensors
- 4 actuators

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- Complex dynamics
- Mechanical and control design not separable
- Simulation necessary •



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1.3.8 Example motion control applications

- Industrial robot control
- Vehicular systems (suspension, brakes, engine control...)
- Aircraft control and space applications
- Axis control in various production machines
- Hydraulic servo, e.g. in forest harvester or excavator
- Master and slave control in teleoperated systems

• Mobile robots/machines

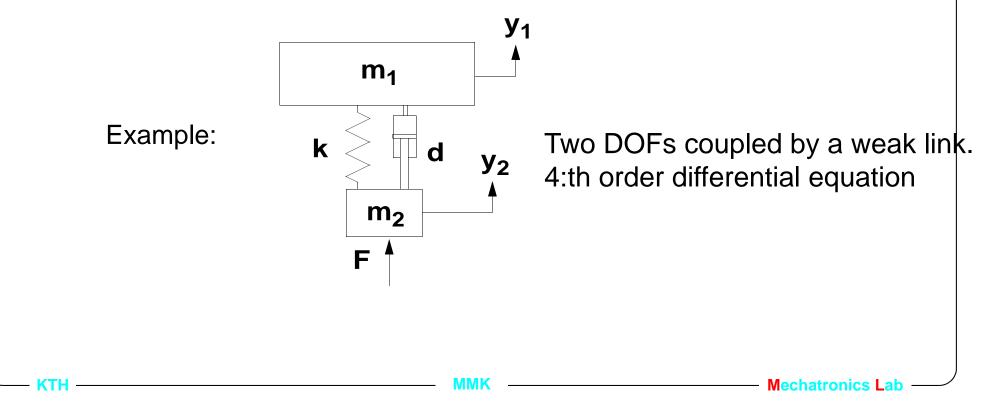
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1.3.9 The complete *control* **design process**

- Design of the mechanical system
 Either prior to, or in conjunction with control design
- **Modelling** of the system and in some cases also modelling of the system's interaction with the environment
- Analysis of **dynamic properties** including simulation
- Control requirement **specifications**
- **Control design** including choice of related components such as sensors, control computer and sometimes actuator(s)
- Simulation, verification and **control prototyping**
- Real-time implementation
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1.3.10 Mechanical system modelling

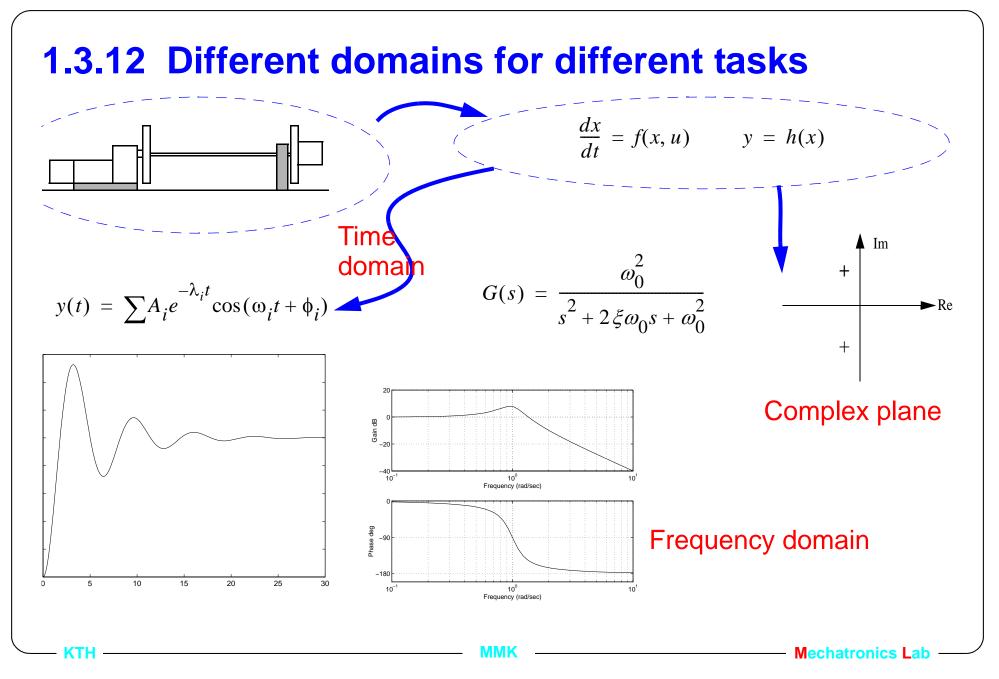
- Degrees of freedom DOF: The number of inertia in a dynamic system that can move relative each other
- The motion of each DOF is modelled by, $m\ddot{x} = \sum F_y$, or $J\ddot{\phi} = \sum M_y$.



1.3.11 Modelling and dynamic analysis of mechanical systems

- Putting up the differential equations
- Linearization
- Formulations:
 - State space; matrix equations
 - Input-output; transfer functions
- Different levels of simplification depending on purpose, e.g. simulation vs control design, feed forward vs feedback *model validation*
- Finding the parameters; system identification
- Computer tools such as Maple and Matlab e.g. with the Identification toolbox

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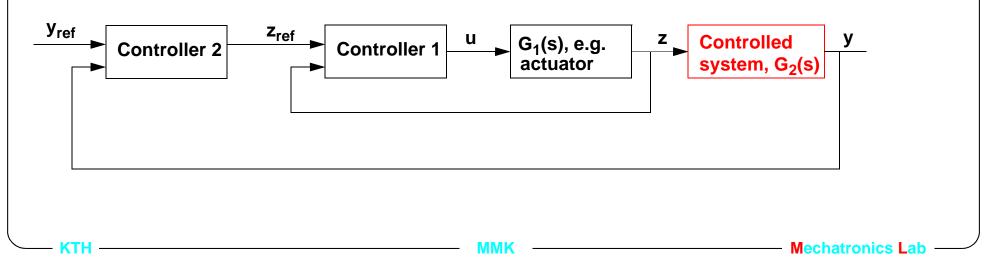
1.3.13 Feedback control

Different controller structures

• PID control:

$$u(t) = K_p \cdot e(t) + K_I \cdot \int_0^t e(s) ds + K_D \cdot \frac{\mathrm{d}}{\mathrm{d}t} e(t)$$

• Cascade control: inner loop viewed as an ideal servo by outer loop



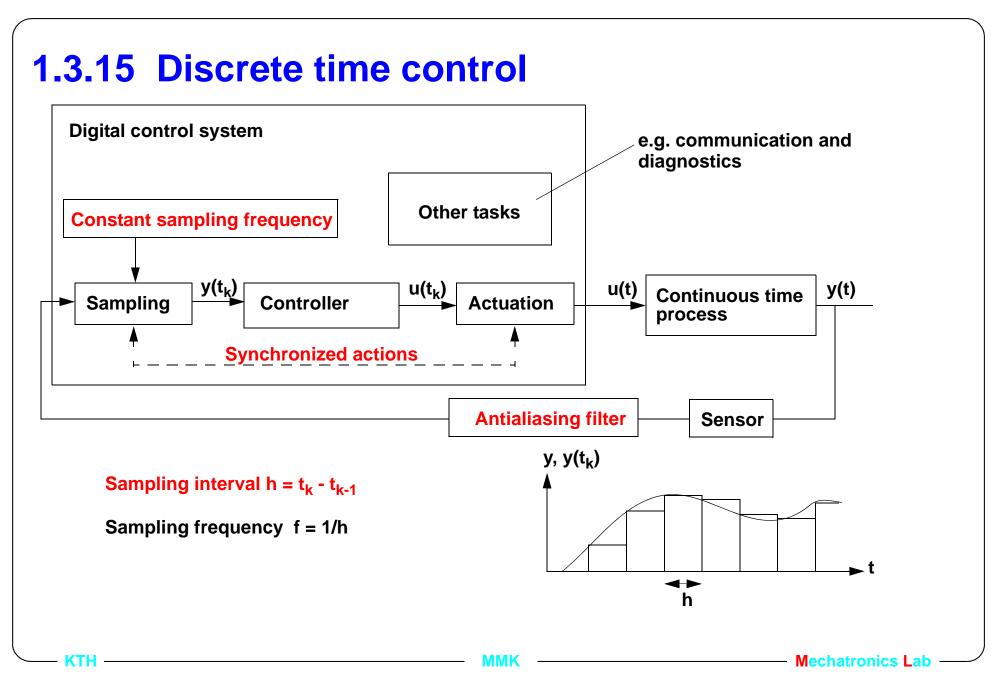
1.3.14 Feedback control properties

The main principle in control engineering

- Typically model based (but not required to be)
- Produces control signals after an error has occurred
- Disturbance rejection is achieved
- Effect of process parameter variations is reduced
- Leads to a closed loop
- Sensor noise may be amplified and deteriorate performance
- May lead to instability if designed incorrectly

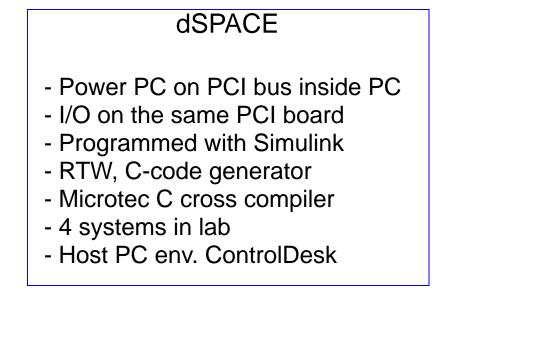
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1.3.16 Brief introduction to tools

- Modelling and simulation
 - + Matlab/Simulink
 - + Purpose: Modeling, analysis and design + model verification
- Rapid control prototyping (RCP), 2 different systems



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1.3.17 Modelling and simulation

