

# Dynamics and Motion control

## Lecture 3

### Feedback control -continuous time design

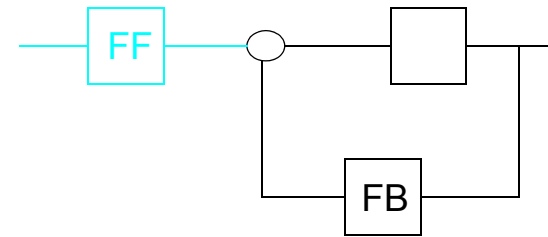
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# Lecture outline

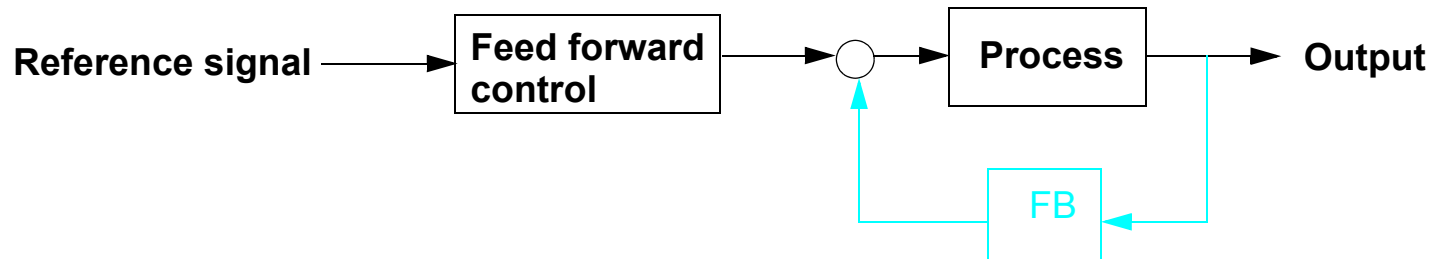
- **1. Introduction**
- 2. Model based Control: a motivating example
- 3. Pole placement design
- 4. Discrete time approximation of the continuous time control
- 5. Example, a PD position controller
- 7. Cascaded motion control architecture
- 8. Antiwindup

## 3.1. Feedback control properties

- The main principle in control engineering
- Typically model based (but not required to be)
- Produces control signals after an error has occurred
- Disturbance rejection is achieved
- Effect of process parameter variations is reduced
- Leads to a closed loop
- May lead to instability if designed incorrectly
- Sensor noise may be amplified and deteriorate performance



## 3.1.1 Feed forward control properties



- Produces control signals prior to that an error has occurred
- Uses carefully designed reference signals to make the process follow the references “exactly”

## 3.1.2 The servo vs. regulator problem

- The **regulator** problem: -> FEEDBACK

Find a feedback controller that satisfies the specifications on

-sensor noise, disturbance rejection and robustness to model and parameter uncertainties

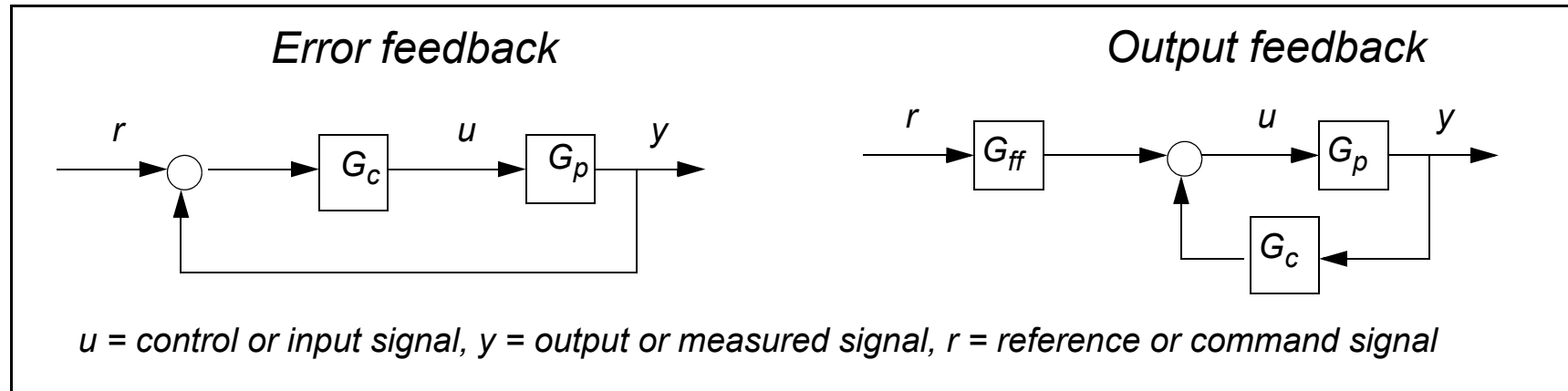
- The **servo** problem: -> FEED FORWARD

Find a feed forward controller that **tracks the references** according to specifications (a feedback must already exist)

-Steady state accuracy, overshoot, tracking error, settling time

## 3.1.3 Error vs. output feedback

- More design freedom with Output feedback, also called 2DOF control



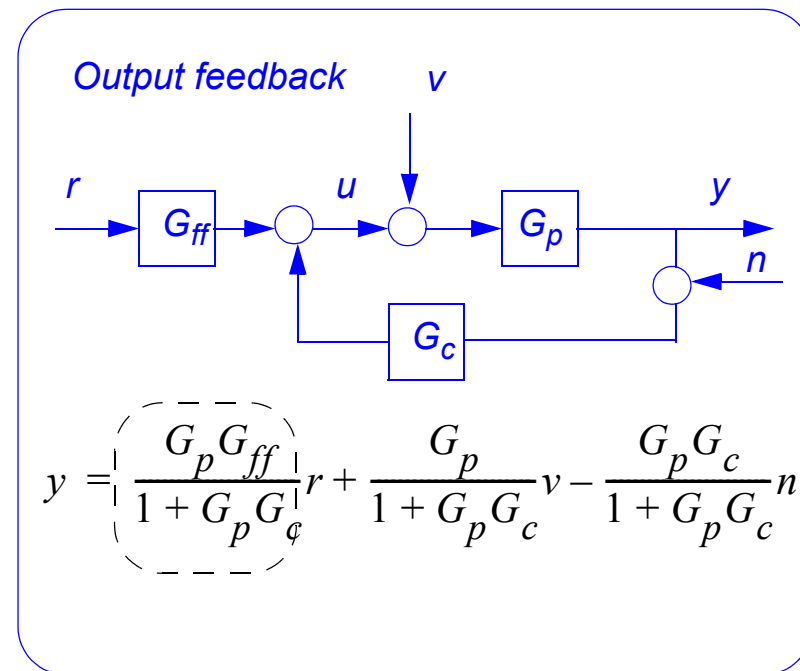
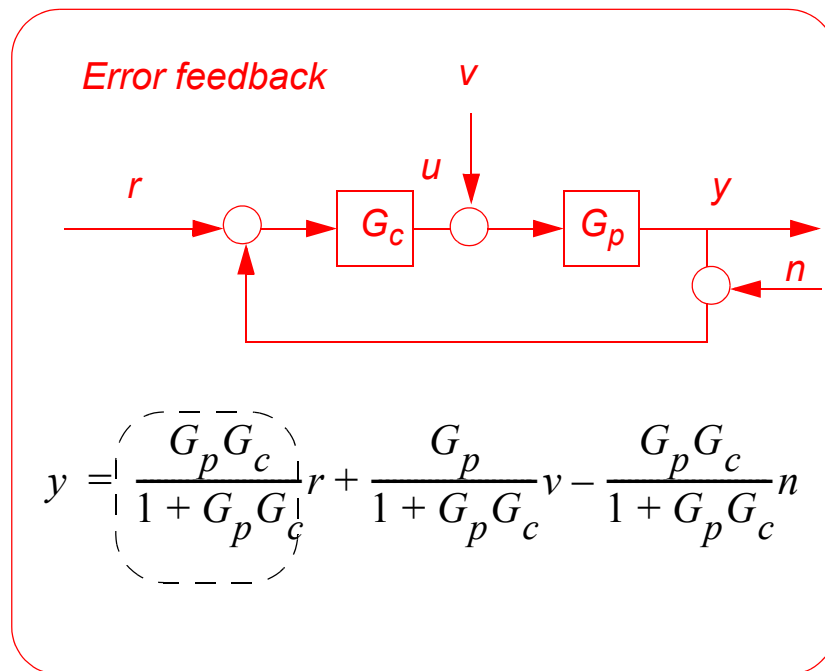
- Example PD-control

If,  $G_c(s) = G_{ff}(s) = P + Ds$ , then both structures are equal

Example. If we don't want derivative action on the reference signal we should instead choose  $G_{ff}(s) = P$  and  $G_c(s) = P + Ds$ .

## 3.1.4 Noise and disturbance models

Load disturbance,  $v(s)$   
Sensor noise,  $n(s)$



- TF from reference,  $r$  to output  $y$  are different.

## 3.1.5 Polynomial models

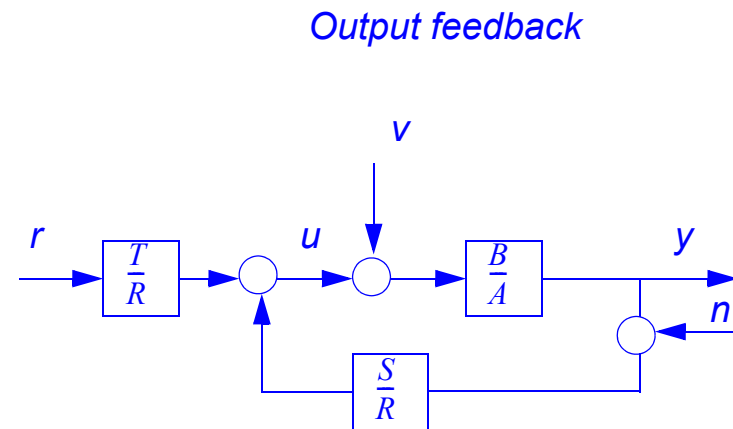
Set:  $G_p(s) = \frac{B(s)}{A(s)}$

$$G_c(s) = \frac{S(s)}{R(s)}$$

$$G_{ff}(s) = \frac{T(s)}{R(s)}$$

Control law

$$u(s) = \frac{T}{R}r - \frac{S}{R}y$$



Closed loop responses

$$y = \frac{BT}{AR + BS}r + \frac{BR}{AR + BS}v - \frac{BS}{AR + BS}n$$

For error feedback is,  $T = S$



## 3.2. Lecture outline

- 1. Introduction
- **2. Model based Control, a motivating example**
- 3. Pole placement design
- 4. Discrete time approximation of the continuous time control
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- 6. Example, a PD position controller
- 7. Cascaded motion control architecture

## 3.2.1 Motivating exampl

- **Model based T.F control design**

DC-motor model from lec. 2  $J\ddot{\varphi} = k_m i - d\dot{\varphi}$

set  $y = \varphi$  and  $u = i$  s.t.  $G_p(s) = \frac{y(s)}{u(s)} = \frac{k_m}{Js^2 + ds}$

$J = 0.08$ : rotor inertia
$k_m = 3.6$ : torque constant
$d = 0.45$ : friction coefficient
$i$ : rotor current
$\varphi$ : angular position

1.) Start simple, try position feedback  $u = P(u_c - y)$

2.) Calculate c.l. poles

with:  $G_p(s) = \frac{B(s)}{A(s)}$  and  $G_c(s) = \frac{S(s)}{R(s)} = \frac{P}{1}$  and  $G_{ff} = \frac{T(s)}{R(s)} = \frac{P}{1}$

Closed loop poles,  $G_{yr} = \frac{BT}{AR + BS} = \frac{k_m P}{Js^2 + ds + Pk_m}$

-> 2:nd order poly. -> solve for  $s_{1,2}$  from  $Js^2 + ds + Pk_m = 0$ .

## 3.2.2 Root locus

- Plot the c.l. poles as a function of one variable

the variable could be either a control parameter or a process parameter

Here we choose  $P$  as the varying variable. **Matlab code for the calculations:**

```
m = 0.08; d = 0.45; km = 3.6;
Pvec = 0:.01:1;
for n = 1:length(Pvec), Poles(:,n) = roots([J d Pvec(n)*km]);end
plot(real(Poles(1,:)), imag(Poles(1,:)), 'r.', real(Poles(2,:)), imag(Poles(2,:)), 'b.')
sgrid
```

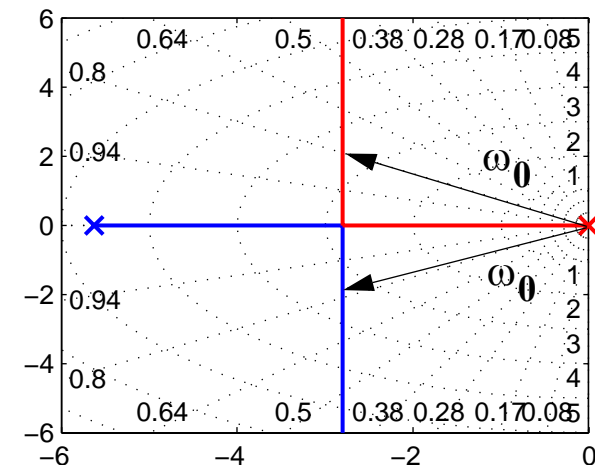
Normally we don't want to have a step response with an overshoot. A robot arm could collide with an object!

Choose fastest poles with  $\zeta > 0.8 \rightarrow P = 0.27$

which gives  $\omega_0 = 3.49$

Try:

```
G = tf(km, [J d 0]); rlocus(G, Pvec), P = rlocfind(G)
```



## 3.2.3 Evaluate the closed loop

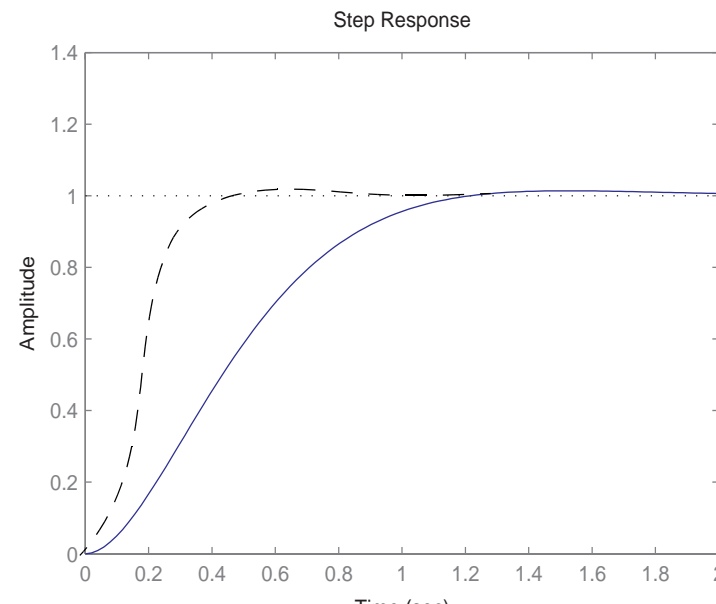
- **Closed loop**  $G_{yr} = \frac{k_m P}{Js^2 + ds + k_m P} = \frac{(k_m P)/J}{s^2 + (d/J)s + (k_m P)/J} = \frac{\omega_0^2}{s^2 + 2\zeta\omega + \omega_0^2}$

where  $\omega_0 = 3.49$  and  $\zeta = 0.806$

But what if we want a faster step response, higher  $\omega_0$  with the same

$\zeta > 0.8$  ??

Try position and velocity feedback!



## 3.2.4 Position and velocity feedback

- New control law  $u = -P(r-y) - D\frac{dy}{dt} \rightarrow G_c(s) = \frac{S}{R} = \frac{Ds+P}{1}, G_{ff}(s) = \frac{T}{R} = \frac{P}{1}$

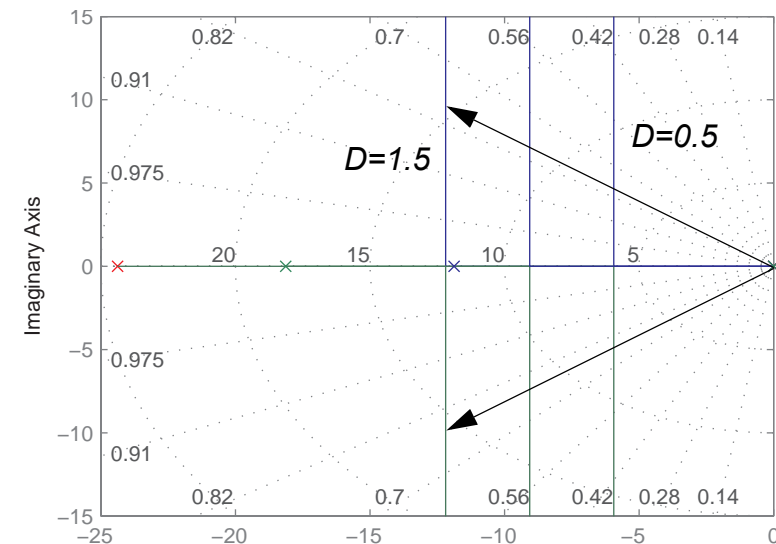
- How do we choose D?

$$G_{yu_c} = \frac{BT}{AR+BS} = \frac{k_m P}{Js^2 + (d + Dk_m)s + k_m P}$$

a root locus can not be done on both P and D at the same time lets try multiple root locuses on P with  $D = \{0.5 \ 1.0 \ 1.5\}$ ;

With  $D = 1.5$  we can choose  $(\omega_0, \zeta) = [15, 0.82]$  which is 5 times faster than without velocity feedback with the same  $\zeta$ .

Is there a way to get any desired speed  $\omega_0$ , and damping  $\zeta$  ?



## 3.2.5 Instead of guessing D -use Poleplacement

- Solving for s in the c.l. denominator polynomial with position and velocity feedback gives  $A_{cl} = AR + BS = s^2 + \frac{(d + k_m D)}{J}s + \frac{k_m P}{J} = 0$

- 2 control parameters and a second order polynomial, that is, we can choose any c.l. poles by selecting P & D in a proper way such that.

$$A_{cl}(s) = A_m(s)$$

where  $A_m$  is the desired closed loop polynomial e.g.  $A_m = s^2 + 2\zeta\omega_m s + \omega_m^2$ .

This gives

$$\frac{(d + k_m D)}{J} = 2\zeta\omega_m \quad \rightarrow \quad D = \frac{-d + 2\zeta\omega_m J}{k_m} \quad \text{Use solve in Maple}$$
$$\frac{k_m P}{J} = \omega_m^2 \quad P = \frac{\omega_m^2 J}{k_m}$$

## 3.2.6 Maple

```
> restart;  
> B:=km/J;A:=s^2+d/J*s;
```

$$B := \frac{km}{J}$$

$$A := s^2 + \frac{ds}{J}$$

```
> S:=D*s+P; R:=1;
```

$$S := Ds + P$$

$$R := 1$$

```
> Acl:=collect(A*R+B*S,s);
```

$$Acl := s^2 + \left( \frac{d}{J} + \frac{kmD}{J} \right) s + \frac{kmP}{J}$$

```
> Am:=s^2+2*zeta*omega*s+omega^2;
```

$$Am := s^2 + 2\zeta\omega s + \omega^2$$

```
> solve({coeff(Acl,s,1)=coeff(Am,s,1),coeff(Acl,s,0)=coeff(Am,s,0)},{P,D});
```

$$\left\{ D = \frac{-d + 2\zeta\omega J}{km}, P = \frac{\omega^2 J}{km} \right\}$$

```
>
```

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## 3.3.1 Poleplacement with s.s. models

Model:  $\dot{x} = Ax + Bu$ , where  $x = [x_1, x_2, \dots, x_n]^T$ .

Control law:  $u = -Lx + w$ , where  $L = [l_1, l_2, \dots, l_n]$

Closed loop:  $\dot{x} = Ax + Bu = Ax - BLx + Bw = (A - BL)x + Bw$

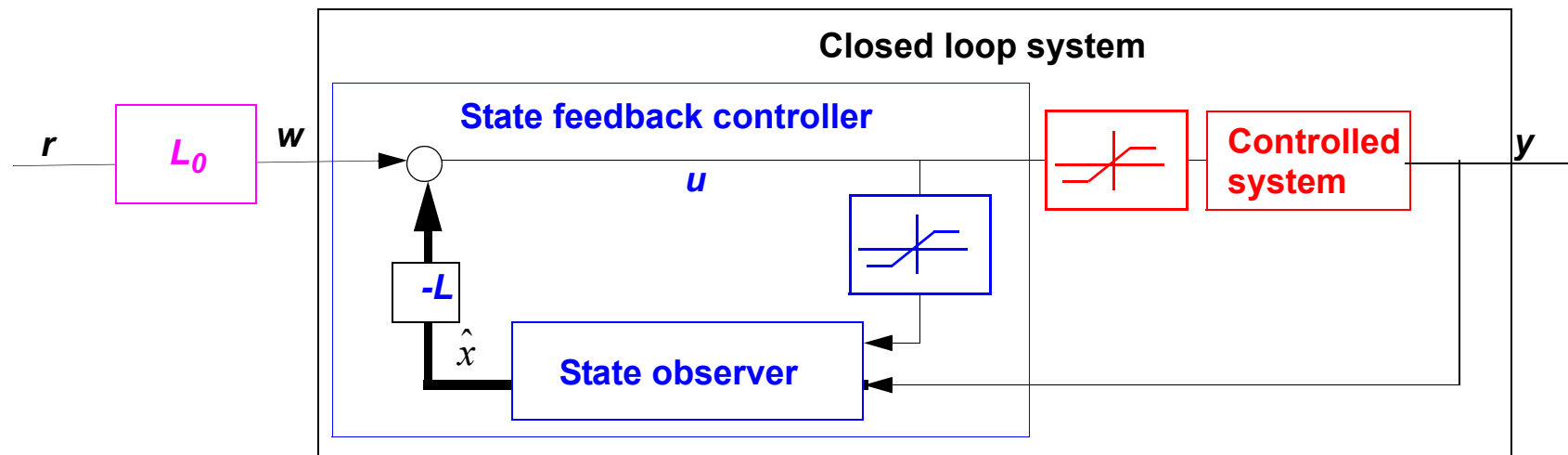
The poles of the c.l. are totally defined by  $L$ , eigenvalues of the matrix,  $(A - BL)$   
 $L$  is easiest found numerically in Matlab using the 'acker' command.

Advantage, easy to calculate  $L$  for for any model, also high order.

## 3.3.2 If the state vector is not measurable

The state vector  $x$  must be available from measurements or from designing a **state observer**.

$$\dot{\hat{x}} = A\hat{x} + Bu + K(y - C\hat{x}) = (A - KC)\hat{x} + Bu + Ky, \text{ design } K \text{ in the same way as } L.$$



## 3.3.3 Numeric solution in Matlab

Calculate the state space model of the DC-motor, choose  $x_1 = \varphi$ ,  $x_2 = \dot{\varphi}$

which gives  $A = \begin{bmatrix} 0 & 1 \\ 0 & -d/J \end{bmatrix}$ ,  $B = \begin{bmatrix} 0 \\ k_m/J \end{bmatrix}$  and  $C = \begin{bmatrix} 1 & 0 \end{bmatrix}$ .

```
A = [0 1;0 -d/J]; B = [0;km/J]; C = [1 0]; D = 0; Gss = ss(A,B,C,D);
```

```
w0 = 20; zeta = 0.8;
```

```
poles = roots([1 2*zeta*w0 w0^2])
```

```
poles =
```

```
-16.0000 +12.0000i
```

```
-16.0000 -12.0000i
```

```
L = acker(Gss.a,Gss.b,poles) % OBS L(1) = P, and L(2) = D
```

```
L =
```

```
8.8889 0.5861
```

```
damp(A-B*L)
```

Eigenvalue	Damping	Freq. (rad/s)
-1.60e+001 + 1.20e+001i	8.00e-001	2.00e+001
-1.60e+001 - 1.20e+001i	8.00e-001	2.00e+001

## 3.3.4 Poleplacement with T.F. models

1.) Select control structure,  $\frac{S(s)}{R(s)}$ .

2.) Calculate the c.l. polynomial  
 $A_{cl}(s) = AR + BS$  (characteristic equation).

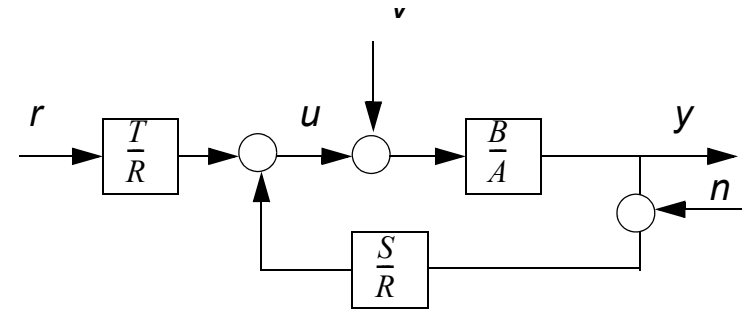
3.) Select a desired c.l. polynomial,  
 $A_d(s) = A_m(s)A_o(s)$  where  $\deg(A_d) = \deg(A_{cl})$

and  $\deg(A_m) = \deg(A)$ , which gives  $\deg(A_o) = \deg(A_d) - \deg(A_m)$ .

4.) Solve for the parameters in  $R(s)$  and  $S(s)$  in the so called Diophantine eq.

$$A_{cl}(s) = A_m(s)A_o(s).$$

5.) Set the f.f. polynomial to  $T(s) = t_0 A_o(s)$  where  $t_0$  is a static gain that gives unit dc-gain in the c.l. T.F. from  $u_c$  to  $y$ .



### 3.3.5 Calculate the feedforward part T(s)

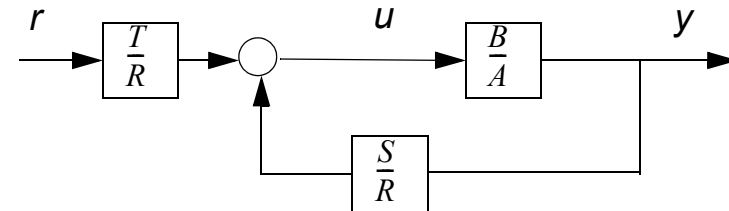
$$G_{yr}(s) = \frac{BT}{AR + BS} = \frac{BT}{A_{cl}} = \frac{Bt_0A_o}{A_mA_o} = \frac{Bt_0}{A_m}$$

, chose  $t_0$  such that,

$$\frac{1}{t_0} = \frac{B(s)}{A_m(s)} \Big|_{s=0} = \frac{B(0)}{A_m(0)} .$$

i.) the order of  $G_{yu_c}(s)$  is the same as  $A_m(s)$  and thereby also the order of the process  $A(s)$ , (see last slide).

ii.) The dc gain is one,  $G_{yu_c}(0) = 1$ .



## 3.3.6 Example, position control

$$G_p(s) = \frac{k_m}{Js^2 + ds} = \frac{3.6}{0.1s^2 + 0.45s} = \frac{36}{s^2 + 4.5s}$$

$J = 0.1$  : rotor inertia

$k_m = 3.6$  : torque constant

$d = 0.45$  : friction coefficient

- 1.) PD-control with l.p. filter structure

$$\frac{S(s)}{R(s)} = \frac{s_1s + s_0}{s + r_0}$$

- 2.) C.I polynomial

$$A_{cl} = AR + BS = s^3 + s^2(4.5 + r_0) + s(4.5r_0 + 36s_1) + 36s_0$$

- 3.) Select desired C.I polynomial

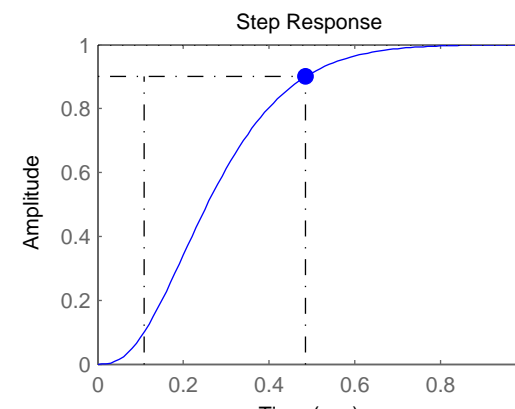
$$A_d = A_m A_o = (s^2 + 2\zeta\omega s + \omega^2)(s + \alpha)$$

From some specifications we want:

Rise time should be less than 0.5 s.

One possible selection of the

c.l. poles is  $\omega = 10, \zeta = 0.9, \alpha = 10$



## Cont.

4.) Diophantine equation  $A_{cl} = A_d$

$$s^3 + s^2(4.5 + r_0) + s(4.5r_0 + 36s_1) + 36s_0 = s^3 + s^2(\alpha + 2\zeta\omega) + s(2\zeta\omega\alpha + \omega^2) + \omega^2\alpha$$

gives:

$$4.5 + r_0 = 28$$

$$4.5r_0 + 36s_1 = 280$$

$$36s_0 = 1000$$

$$r_0 = 23.5$$

$$s_0 = 27.8$$

$$s_1 = 4.8$$



$$\frac{S}{R} = \frac{4.8s + 27.8}{s + 23.5}$$

Check! roots of :

$$AR + BS = 0$$

5.)

Feed forward part

$$T(s) = A_o t_0$$

T.F from reference to output

$$G_{yr}(s) = \frac{BT}{AR + BS} = \frac{Bt_0}{A_m} = \frac{36t_0}{s^2 + 28s + 100}$$

calculate

$$t_0 = \frac{100}{36}$$

and

$$T(s) = 2.8s + 28$$

gives

$$G_{yr}(s) = \frac{100}{s^2 + 28s + 100}$$

with the control law

$$u(s) = \frac{T}{R}r - \frac{S}{R}y = \frac{2.8s + 28}{s + 23.5}r - \frac{4.8s + 27.8}{s + 23.5}y$$



## 3.3.7 The choice of S&R

- Normally we need the order of  $R(s)$  to be at least the same as for  $S(s)$ . This gives a proper t.f.  $G_c(s) = \frac{S}{R}$ . (the order of the numerator is not higher than that of the denominator).
- PD type controllers can however be used. (derivation of position to velocity)
- A time delay of at least one sample will be introduced if the order of  $R(s)$  is higher than  $S(s)$ .
- A good choice is thereby to have the same order of  $S(s)$  and  $R(s)$ , and if the order of  $S(s)$  is one less than  $A(s)$  then complete control in terms of poles and their c.l. locations is possible.
- Which order is then good to use? -depends on the control problem such as: Integral control, sensor noise, disturbances etc.

## 3.3.8 PI type feedback for velocity control

Process:  $G_p = \frac{B}{A} = \frac{b}{s+a}$ , and the Diophantine exp.  $AR + BS = A_m A_o$

P-ctrl.  $G_c = \frac{S}{R} = \frac{s_0}{1}$  Dio.  $s + a + s_0 = s + \alpha$  ( $A_o = 1$ )

P-ctrl. with LP-filter.  $G_c = \frac{S}{R} = \frac{s_0}{s+r_0}$  Dio.  $s^2 + (r_0 + a)s + (bs_0 + ar_0) = (s + \alpha)(s + \beta)$

PI-ctrl.  $G_c = \frac{S}{R} = \frac{s_1 s + s_0}{s}$ , Dio.  $s^2 + (a + bs_1)s + bs_0 = (s + \alpha)(s + \beta)$

PI-ctrl. with LP-filt.

$G_c = \frac{S}{R} = \frac{s_1 s + s_0}{s(s+r_0)}$ , Dio.  $s^3 + (a+r_0)s^2 + (bs_1 + ar_0)s + bs_0 = (s^2 + 2\zeta\omega s + \omega^2)(s + \alpha)$

## 3.3.9 PID type feedback for position control

Process:  $G_p = \frac{B}{A} = \frac{b}{(s+a)s}$  c.l. dynamics  $AR + BS$  and the Diophantine exp.

PD-ctrl.  $G_c = \frac{S}{R} = \frac{s_1s + s_0}{1}$  Dio.  $s^2 + (bs_1 + a)s + bs_0 = s^2 + 2\zeta\omega s + \omega^2$

PD-ctrl. with LP-filter.  $G_c = \frac{S}{R} = \frac{s_1s + s_0}{s + r_0}$

Dio.  $s^3 + (a + r_0)s^2 + (bs_1 + ar_0)s + bs_0 = (s^2 + 2\zeta\omega s + \omega^2)(s + \alpha)$

PID-ctrl.  $G_c = \frac{S}{R} = \frac{s_2s^2 + s_1s + s_0}{s}$ ,

Dio.  $s^3 + (a + bs_2)s^2 + bs_1s + bs_0 = (s^2 + 2\zeta\omega s + \omega^2)(s + \alpha)$

$$\text{PI-ctrl. } G_c = \frac{S}{R} = \frac{s_1 s + s_0}{s},$$

$$\text{Dio. } s^3 + a s^2 + b s_1 s + b s_0 = (s^2 + 2\zeta\omega s + \omega^2)(s + \alpha)$$

(not solvable! 3:rd order Dio. with only two control parameters)

$$\text{PI-ctrl. with LP-filt. } G_c = \frac{S}{R} = \frac{s_1 s + s_0}{s(s + r_0)}, \quad (\text{observe } \deg R > \deg S)$$

$$\text{Dio. } s^3 + (a + r_0)s^2 + (b s_1 + a r_0)s + b s_0 = (s^2 + 2\zeta\omega s + \omega^2)(s + \alpha)$$

$$\text{PID-ctrl. with LP-filt. } G_c = \frac{S}{R} = \frac{s_2 s^2 + s_1 s + s_0}{s(s + r_0)}$$

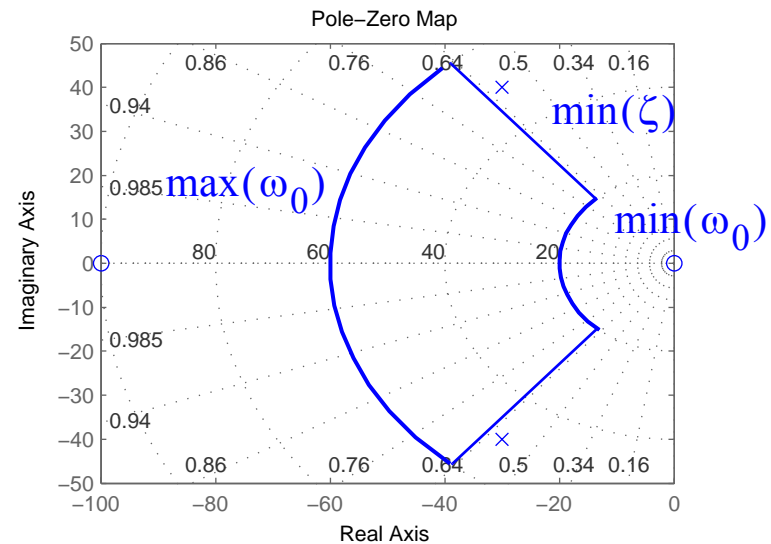
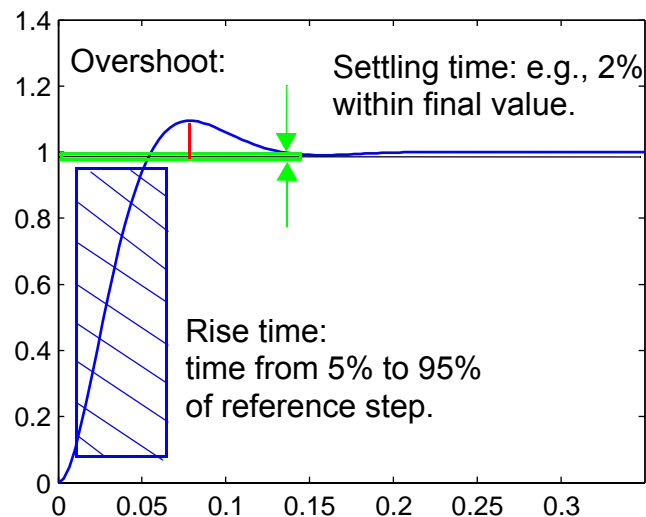
$$\text{Dio. } s^4 + (r_0 + a)s^3 + (b s_2 + a r_0)s^2 + b s_1 s + b s_0 = (s^2 + 2\zeta_1\omega_1 s + \omega_1^2)(s^2 + 2\zeta_2\omega_2 s + \omega_2^2)$$

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- **4. Specifications for poleplacement design**
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## 3.4.1 Specifications for poleplacement

- Intuitively in time domain, but for design in complex plane.
- Need for translation between planes



select c.l. poles:

uneven order process:  $(s + \omega_0)$

even order process:  $(s^2 + 2\zeta\omega_0s + \omega_0^2)$

## 3.4.2 Observe the order of the c.l. system

- The rise time for higher order systems will be slower (superposition)

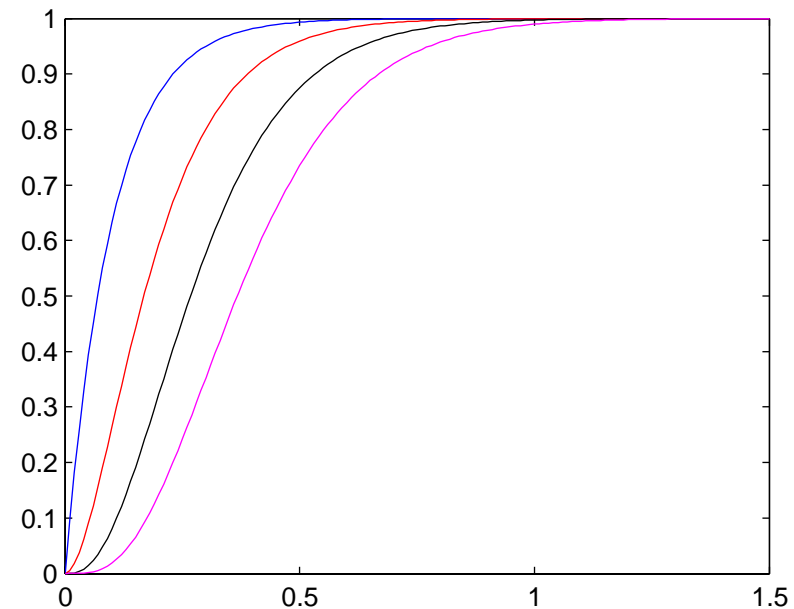
$$\frac{\omega}{s + \omega}$$

$$\frac{\omega^2}{s^2 + 2\zeta\omega s + \omega^2}$$

$$\frac{\omega^3}{(s^2 + 2\zeta\omega s + \omega^2)(s + \omega)}$$

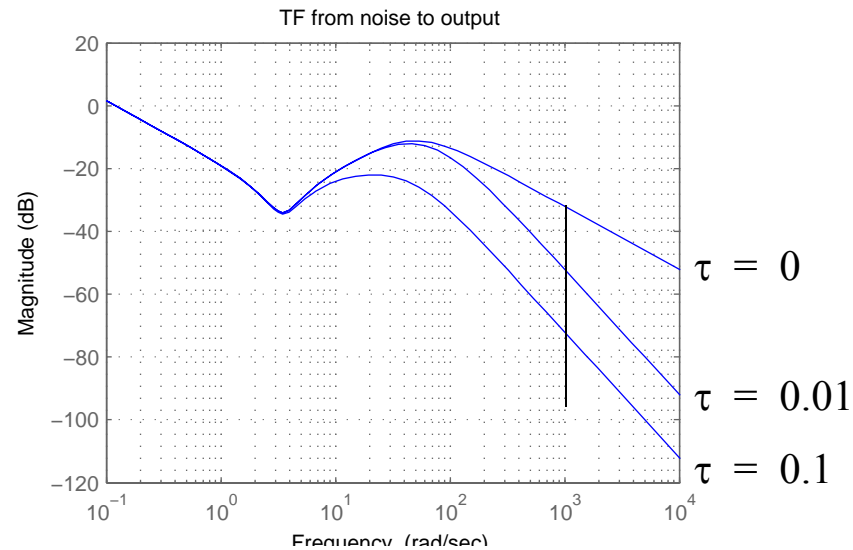
$$\frac{\omega^4}{(s^2 + 2\zeta\omega s + \omega^2)(s^2 + 2\zeta\omega s + \omega^2)}$$

$\omega = 10, \zeta = 1$  for all models



## 3.4.3 Frequency domain specifications

- Example, gain from sensor noise at 50 Hz to output must be less than ()



- **Example of a specification on t.f. from noise to output**

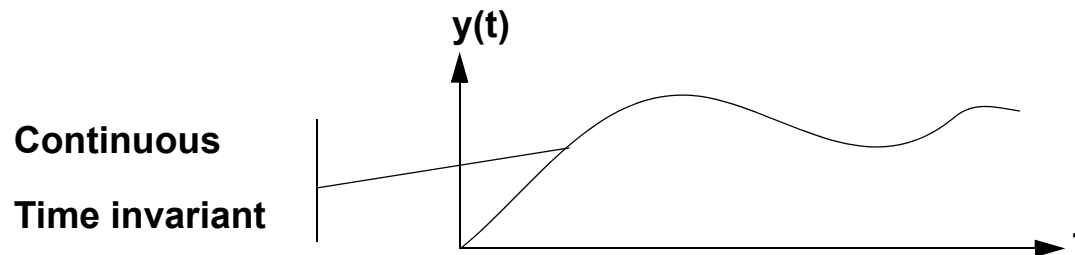
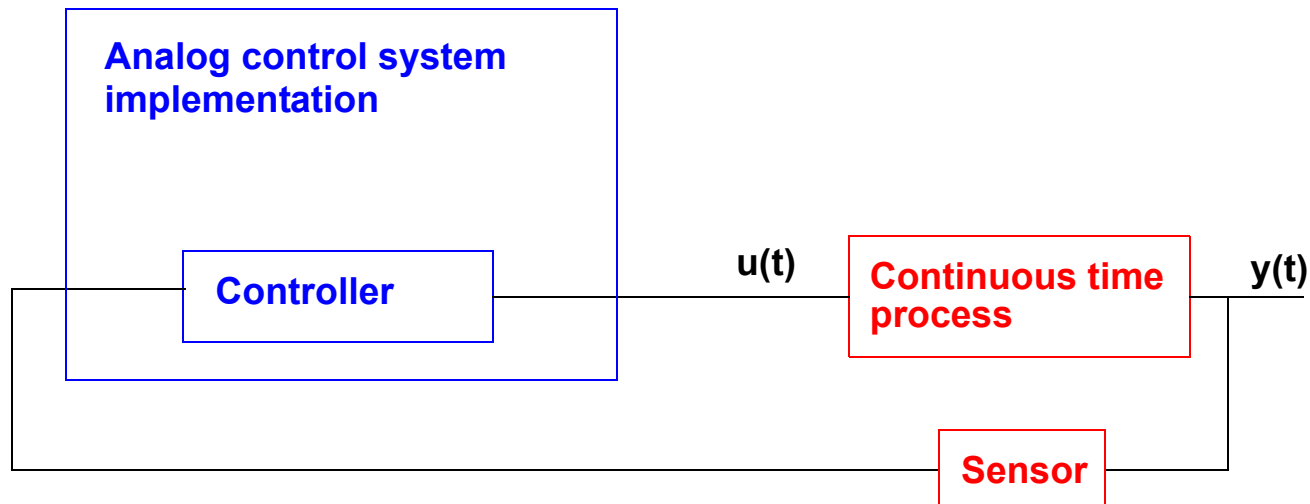
$$G_{yn}(j50) < -40 \text{ dB}$$



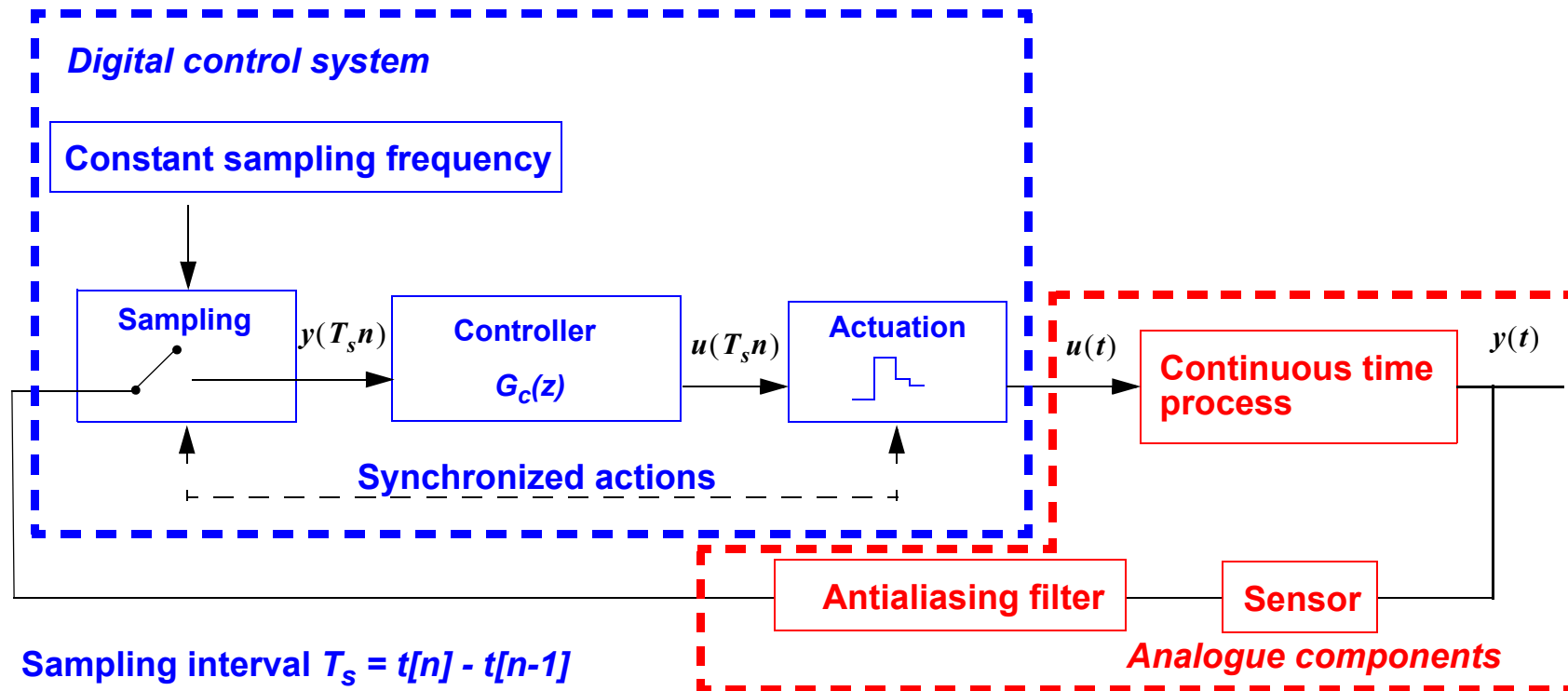
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- 7. Cascaded motion control architecture

## 3.5.1 Continuous vs discrete implementation

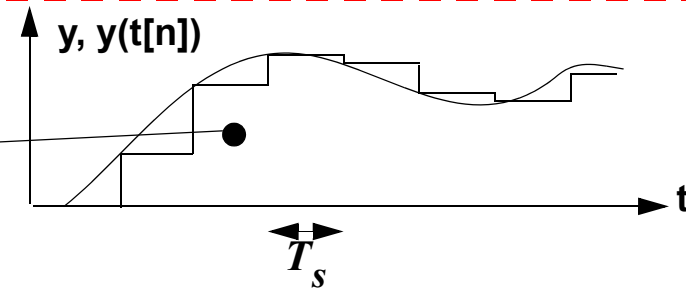


## 3.5.2 Discrete time control



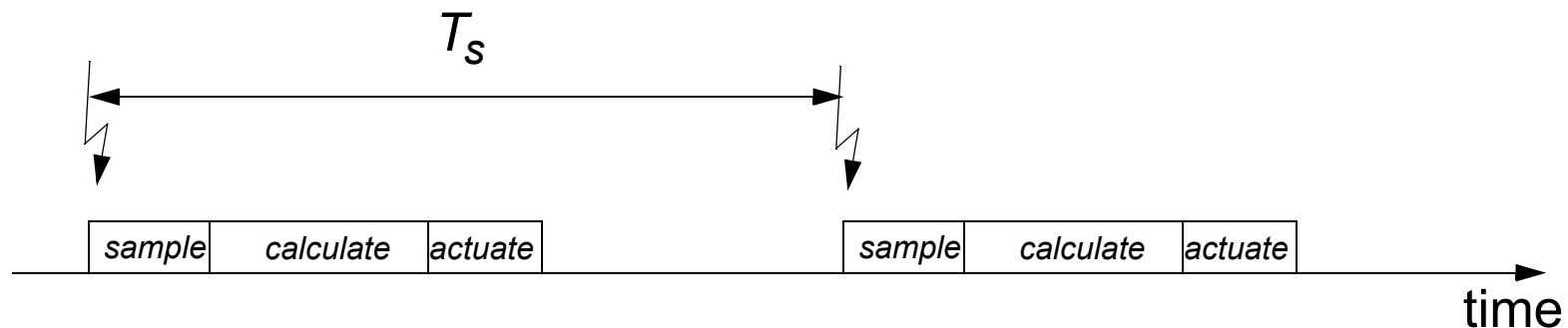
The control signal is typically constant over the sampling interval, ZOH.

Discrete signal  
Delayed signal  
Time varying



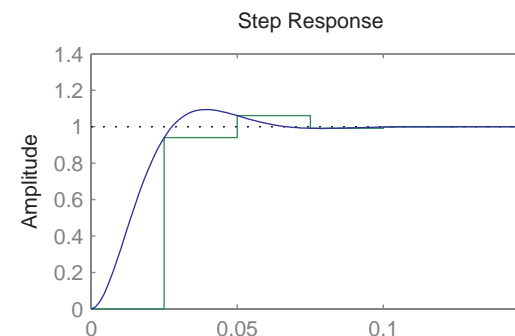
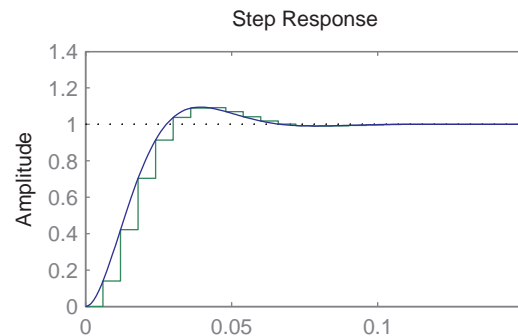
## 3.5.3 Assumptions/consequences

- sampling at constant frequency (constant sampling interval)
- synchronism between sampling and actuation
- zero delay between sampling and actuation (clearly we can not achieve this exactly, execution of the control algorithm takes time)

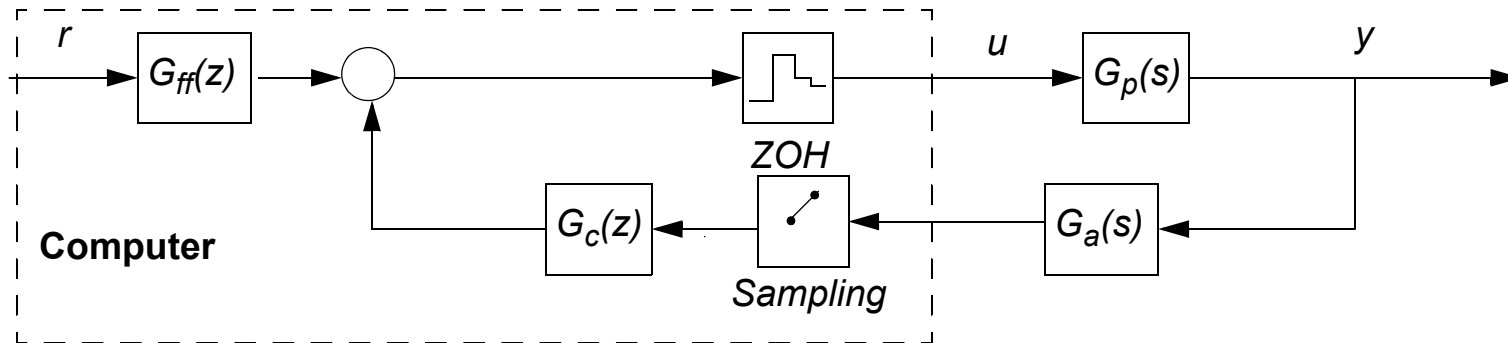


## 3.5.4 Choice of sampling rates from time domain

- single rate systems
  - high sampling rate is costly
  - the frequency should be set in relation to the fastest dynamics in the closed loop characteristics (i.e. bandwidth, rise-time) of the feedback, observer or model following.
  - or 4-10 samples per rise time



## 3.5.5 Sampling interval selection based on freq.



- **The sampling frequency must be faster than the fastest dynamic mode in the control system, which could be either:**
  - in the feedback  $\frac{S}{R}$ , in the feedforward  $\frac{T}{R}$  or in the closed loop  $AR + BS$ . It can also be taken from the bandwidth or crossover frequency of the controller.
  - If the fastest pole is  $\omega_b$  then the sampling frequency should be  $\omega_s = [10 \dots 30] \omega_b$  and thereby sampling time  $T_s = \frac{2\pi}{\omega_s}$

## 3.5.6 Mapping the s-plane to the z-plane

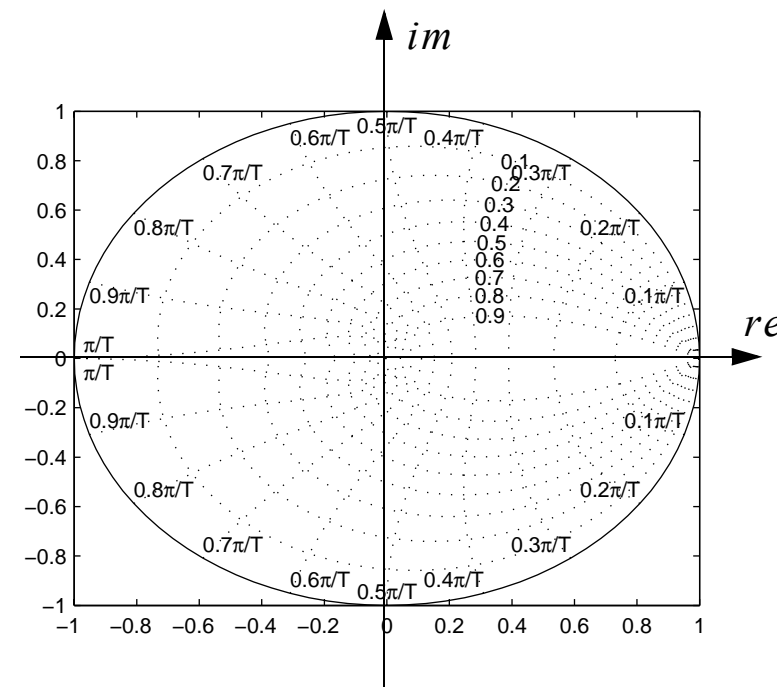
- **Poles**

A continuous time pole  $s = a + bi$  is mapped to a discrete time pole by  $z = e^{sT_s}$  where  $T_s$  is the sampling period.  
(From the definition of the z-transform, lecture 2)

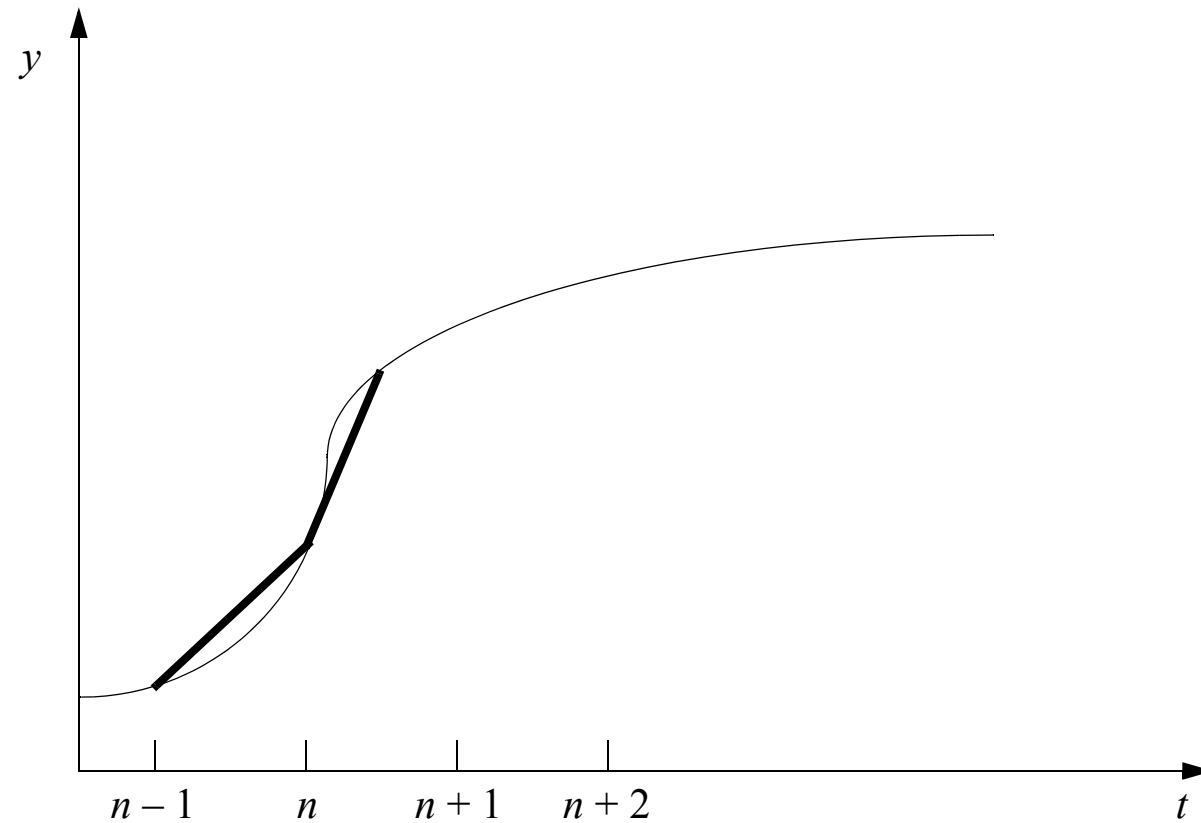
The continuous time stability border  $s = j\omega$ ,  $\omega = [-\infty, \infty]$  is

$$z = e^{j\omega T_s} = \cos(\omega T_s) + i \sin(\omega T_s)$$

which is the unit circle.



## 3.5.7 Approximating the derivative





## 3.5.8 Transformation of continuous time design

- Forward difference approximation (Euler's method)

$$s_x = \frac{dx(t)}{dt} \approx \frac{x(t + T_s) - x(t)}{T_s} = \frac{z - 1}{T_s} x(t)$$

- Backward difference

$$s_x = \frac{dx(t)}{dt} \approx \frac{x(t) - x(t - T_s)}{T_s} = \frac{1 - z^{-1}}{T_s} x(z) = \frac{z - 1}{zT_s} x(z)$$

- Tustin's approximation, (bilinear transformation), (Trapezoidal method)

$$s_x = \frac{dx(t)}{dt} \approx \frac{2}{T_s} \frac{x(t + T_s) - 1}{x(t + T_s) + 1} = \frac{2(z - 1)}{T_s(z + 1)} x(z)$$

## 3.5.9 Using the approximation

Ex. for a PID controller with Euler forward

$$\frac{S(s)}{R(s)} = \frac{s_2 s^2 + s_1 s + s_0}{s(s + r_0)} \quad \longrightarrow \quad \frac{S(z)}{R(z)} \approx \frac{s_2 \left(\frac{z-1}{T_s}\right)^2 + s_1 \frac{z-1}{T_s} + s_0}{\frac{z-1}{T_s} \left(\frac{z-1}{T_s} + r_0\right)}$$

Use Maple!

Tustin is available for numeric approximation in Matlab, Control Toolbox

## 3.5.10 Convenient in s.s. format

Euler forward

$$\dot{x} \approx \frac{x[n+1] - x[n]}{T_s} = Ax[n] + Bu[n]$$

$$y = Cx[n]$$

$$x[n+1] = x[n] + T_s Ax[n] + T_s Bu[n]$$

$$x[n] = (1 + T_s A)x[n-1] + T_s Bu[n-1]$$

$$y[n] = Cx[n]$$

Delay

Euler backward

$$\dot{x} \approx \frac{x[n] - x[n-1]}{T_s} = Ax[n] + Bu[n]$$

$$y = Cx[n]$$

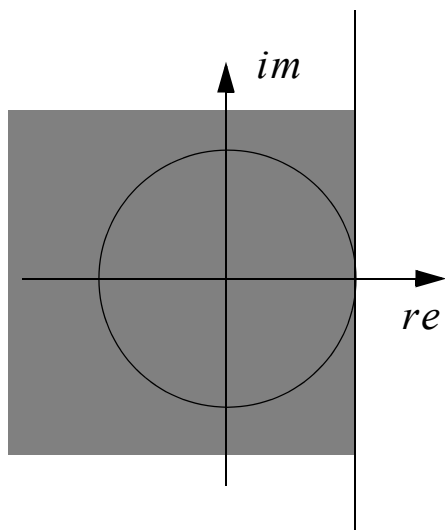
$$x[n] = x[n-1] + T_s Ax[n] + T_s Bu[n]$$

$$x[n] = (1 + T_s A)^{-1} x[n-1] + (1 + T_s A)^{-1} Bu[n]$$

No delay

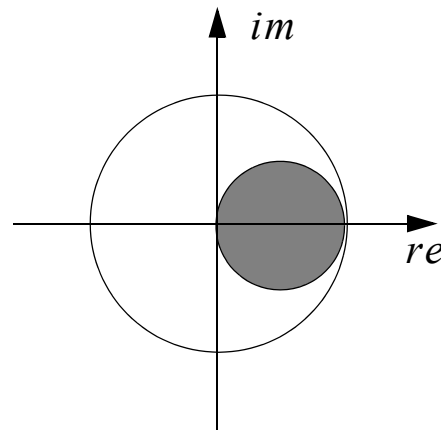
## 3.5.11 Mapping of poles

- The stability region in the continuous time case (left half plane) corresponds to the unit circle in the discrete time case.



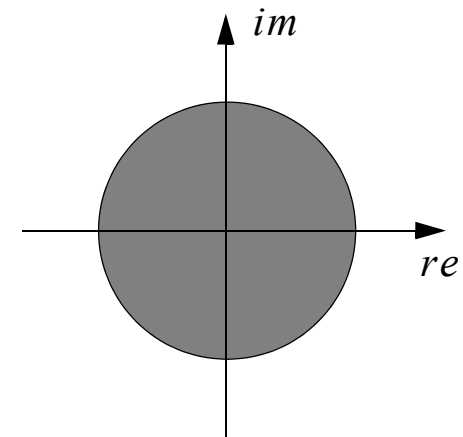
Forward difference

$$z = e^{sT_s} \approx 1 + sT_s$$



Backward difference

$$z = e^{sT_s} \approx \frac{1}{1 - sT_s}$$



Tustin

$$z = e^{sT_s} \approx \frac{1 + (sT_s)/2}{1 - (sT_s)/2}$$

## 3.5.12 Evaluating the approximation

- **Compare simulated step response (in Simulink)**
  - 1.) With continuous process model and continuous controller
  - 2.) With continuous process model discrete time controller.
- **Compare the phase and amplitude margins**
  - 1.) With continuous process model and continuous controller
  - 2.) With a zoh model of the process and the discrete time controller
  - It is not possible to make a bode or nyquist plot in matlab for a combined continuous and discrete time model.

## 3.5.13 Summary

- The continuous time controller is

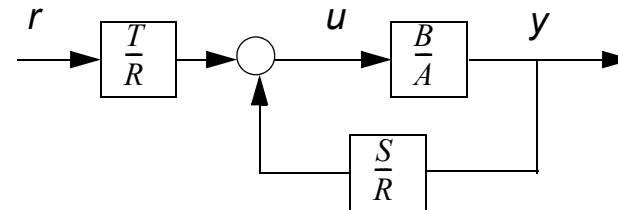
$$u(s) = \frac{T(s)}{R(s)}r - \frac{S(s)}{R(s)}y .$$

- After a discrete time approximation we have

$$u(z) = \frac{T(z)}{R(z)}r - \frac{S(z)}{R(z)}y$$

- Select the sampling period [10, 30] times faster than the c.l. poles. (Observe that the poles are in *rad/s*)

- Use Tustin's approximation in Matlab, *i*) for the feedback part  $G_c(s) = \frac{S(s)}{R(s)}$  and, *ii*) for the feedforward part  $G_{ff}(s) = \frac{T(s)}{R(s)}$  separately.



## 3.6. Lecture outline

- 1. Introduction
- 2. Model based Control, a motivating example
- 3. Pole placement design
- 4. Specifications for poleplacement design
- 5. Discrete time approximation of the continuous time control
- **6. Example, a PD position controller**
- 7. Cascaded motion control architecture

## 3.6.1 Position control with PD controller

Process:  $G_p(s) = \frac{B(s)}{A(s)} = \frac{K_t/J}{s(s + d/J)}$ , with current as input!

PD-controller with L.P. filter  $G_c(s) = \frac{S(s)}{R(s)} = \frac{s_1 s + s_0}{s + r_0}$   $\rightarrow AR + BS$ , third order

c.l. poles, specification  $A_m(s)A_0(s) = (s^2 + 2\zeta\omega_1 s + \omega^2)(s + \omega_2)$

Calculate  $\{s_1, s_0, r_0\}$  by solving

$$s^3 + \left(\frac{d}{J} + r_0\right)s^2 + \left(\frac{dr_0}{J} + \frac{K_t s_1}{J}\right)s + \frac{K_t s_0}{J} = (s^2 + 2\zeta\omega_1 s + \omega^2)(s + \omega_2), \text{ with } \omega_1 = \omega_2 = \omega$$

$$\left\{s_1 = \frac{\omega^2 J^2 + 2\zeta\omega^2 J^2 - 2d\zeta\omega J - d\omega J + d^2}{JK_t}, r_0 = \frac{2\zeta\omega J + \omega J - d}{J}, s_0 = \frac{\omega^3 J}{K_t}\right\}$$



Based on specifications, choose  $\omega = 50$  and  $\zeta = 0.8$ , which gives

$$\frac{S(s)}{R(s)} = \frac{138.8s + 2778}{s + 134.4} \quad \text{and} \quad \frac{T(s)}{R(s)} = \frac{t_0 A_o}{R} = \frac{55.56s + 2778}{s + 134.4}$$

Approximate a discrete time implementation with e.g. Tustin, select the sampling period from rule of thumb  $T_s = \frac{2\pi}{20\omega} \approx 0.006$ .

$$\frac{S(z)}{R(z)} = \frac{104.8z - 92.9}{z - 0.43}, \quad \frac{T(z)}{R(z)} = \frac{45.5z - 33.7}{z - 0.43}$$

Control law:  $R(z)u(z) = T(z)r(z) - S(z)y(z)$

$(z - 0.43)u = (45.5z - 33.7)r - (104.8z - 92.9)y$  shift with  $z^{-1}$  gives the control,

$$u[n] = 0.43u[n-1] + 45.5r[n] - 33.7r[n-1] - 104.8y[n] + 92.9y[n-1]$$

## 3.6.2 Results in time domain

Simulated step response:

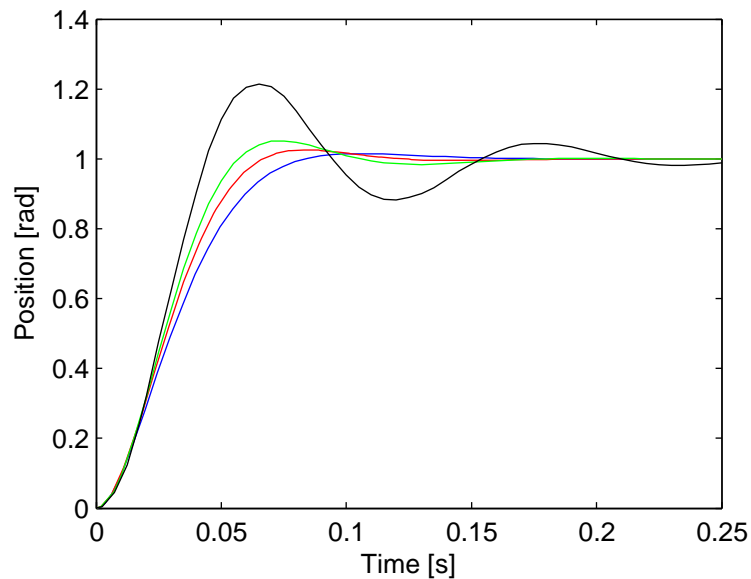
blue line, continuous time controller

red line, discrete time controller with  $T_s = 6$  ms

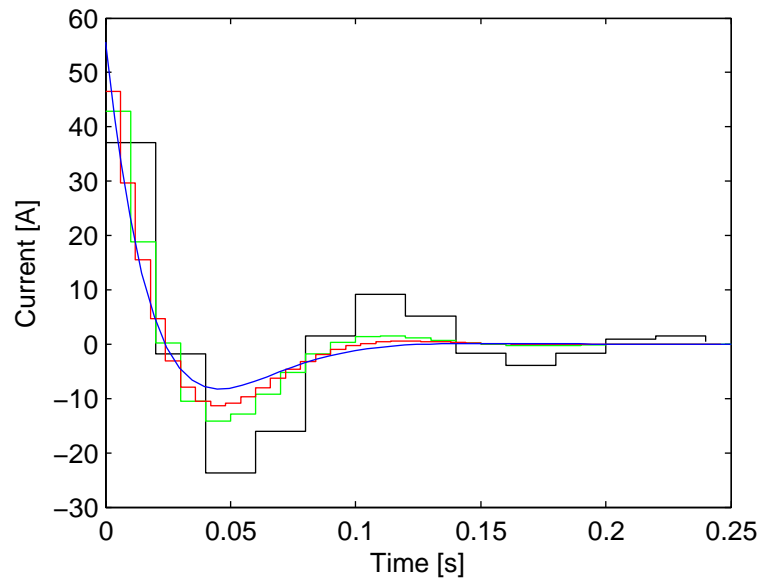
green line, discrete time controller with  $T_s = 10$  ms

red line, discrete time controller with  $T_s = 20$  ms

position signal

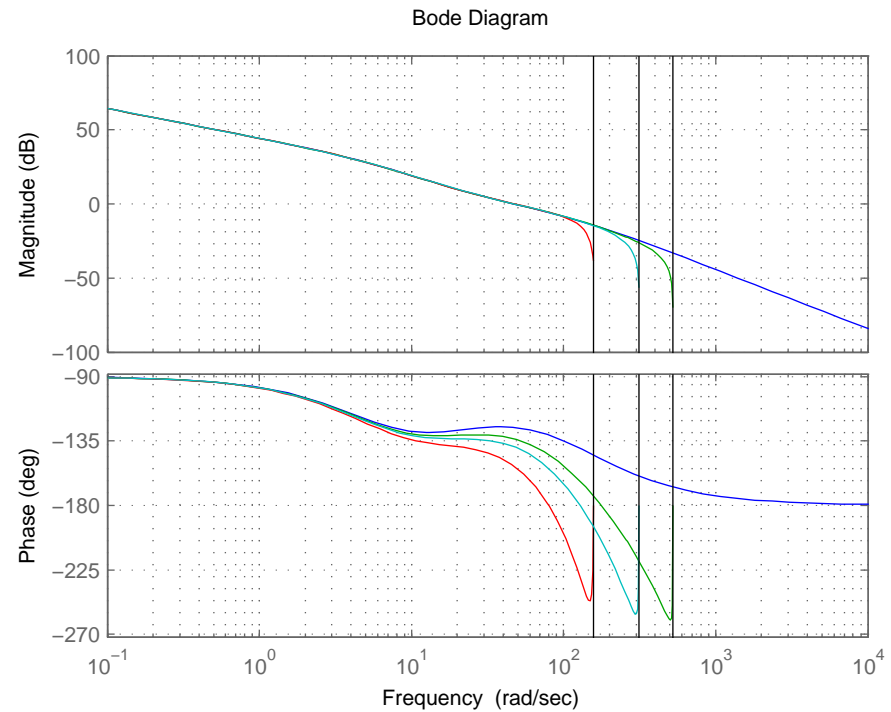


control signal



## 3.6.3 Results in frequency domain

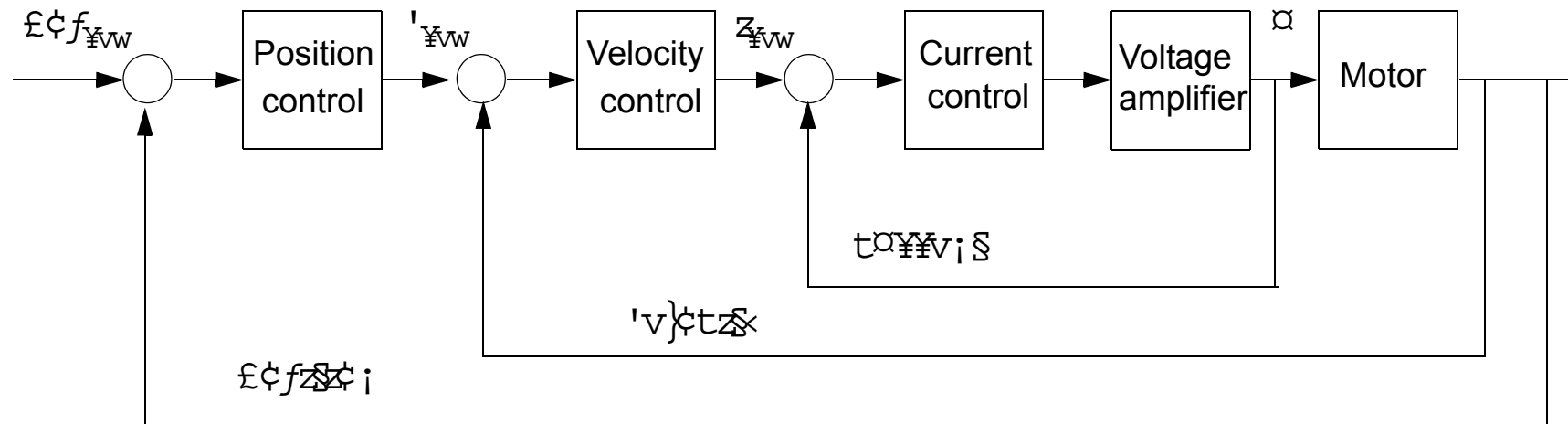
Model/Margin	Phase	Amplitude
Continuous	inf	54
Disc. 6 ms	46	16
Disc. 10 ms	41	12
Disc. 20 ms	27	5.6



## 3.7. Lecture outline

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## 3.7.1 Cascaded motion controller

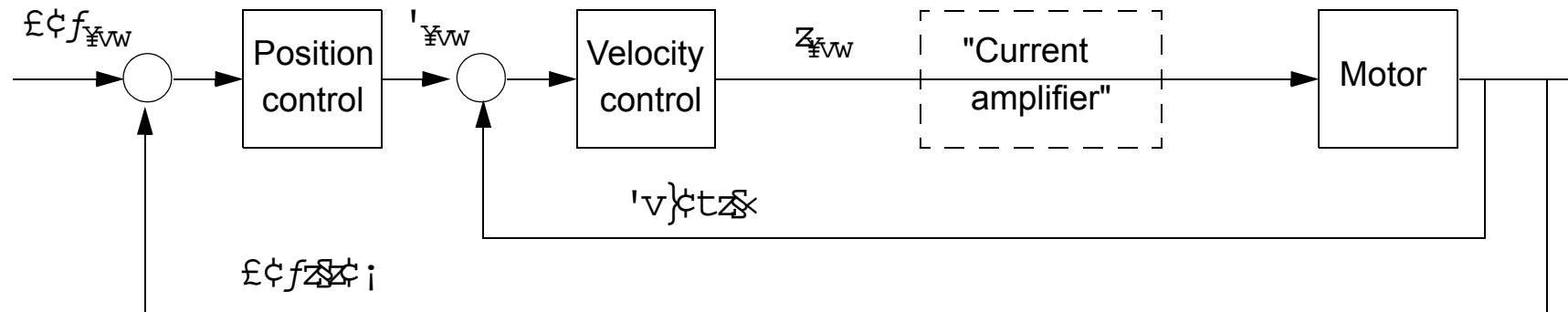


- Design each of the three controllers separately
- Start with the inner current loop
- Then velocity and last position
- The frequency range must be different for each loop

## 3.7.2 Current loop

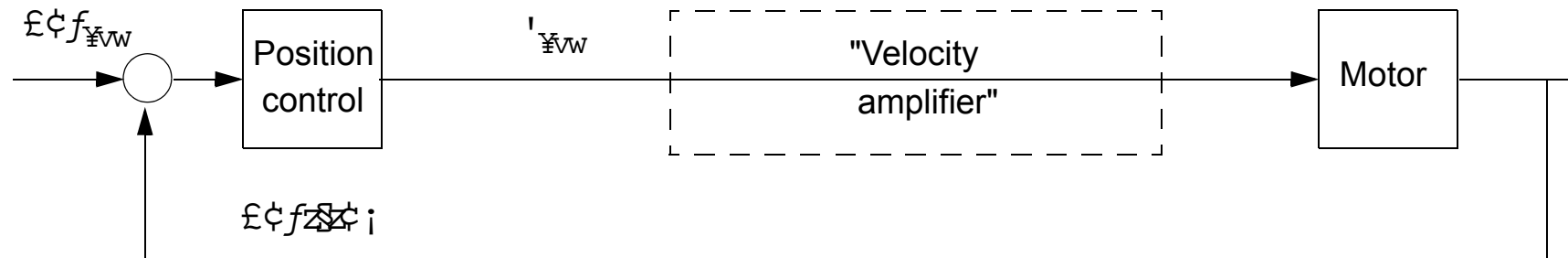
- The model  $u = R_e i + L \frac{di}{dt} + k_{emk} v \rightarrow i = \frac{1}{R + Ls} u - \frac{1}{R + Ls} v$
- The velocity  $v$  acts as a disturbance  $\rightarrow$  the controller needs an integrator
- The control structure  $C_i = \frac{Ps + I}{s}$
- The closed loop poles  $AR + BS = s^2 + (R_e/L + P/L)s + I/L$
- Desired closed loop poles: real  $(s + \omega_1)(s + \omega_2)$ , or imag  $s^2 + 2\zeta\omega s + \omega^2$
  
- The time constant  $L/R_e$  is normally very fast  $\rightarrow$  very fast closed loop poles
- Very small sampling period  $\rightarrow$  difficult with digital implementation
- Often Analogue controller in driver
- The current is not so easy to measure, often noisy

## 3.7.3 Velocity loop



- The "current amplifier" has T.F. 1 in the frequency range where the velocity controller should be designed.
- Model  $v(s) = \frac{k_T}{Js + d}i(s)$
- PI-control is normally sufficient, c.l. poles at around 10 times slower than the current poles.
- The velocity must be measured or derivated from position

## 3.7.4 Position loop



- The "velocity amplifier" has T.F. 1 in the frequency range where the velocity controller should be designed.
- Model  $pos(s) = \frac{1}{s}v(s)$
- P-control is normally sufficient, c.l. poles at around 10 times slower than the velocity poles.



## 3.7.5 Ex. cascaded control - current loop

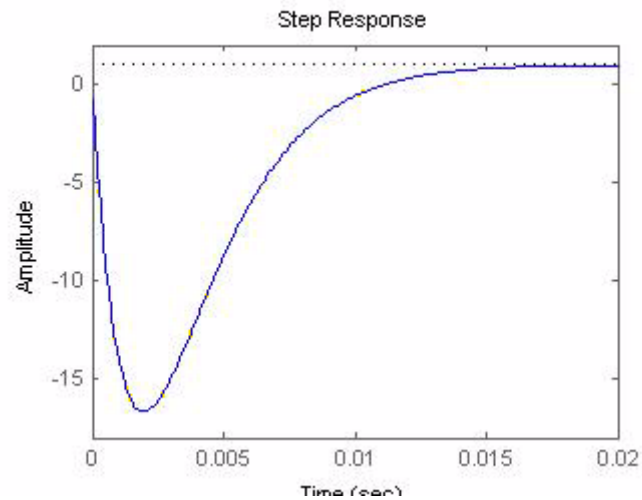
- solve the diophantine equation for the controller  $\frac{S}{R} = \frac{Ps + I}{s}$  and  $\frac{B}{A} = \frac{1}{R + Ls}$

$$AR + BS = s^2 + (R_e/L + P/L)s + I/L = s^2 + (\omega_1 + \omega_2)s + \omega_1\omega_2$$

Control parameters:  $P = L(\omega_1 + \omega_2) - R$   
 $I = L\omega_1\omega_2$

Motor data:  $R = 24\Omega$   
 $L = 1.0\text{mF}$

- Lets try c.l. poles:  $\omega_1 = \omega_2 = 500\text{rad/s}$
- For error feedback we get:  $\frac{S}{R} = \frac{-23s + 250}{s}$
- Observe! we have c.l. zeros at  $BS = 0$  gives a positive zero  $s = 10.9$
- How does the step response look like ?



Not very good!

To get negative zeros and if:

$$\omega_1 = \omega_2 = \omega$$

then

$$BS = (2\omega L - R)s + \omega^2 L = 0$$

$$s = \frac{\omega^2 L}{R - 2\omega L} < 0 \quad \text{gives}$$

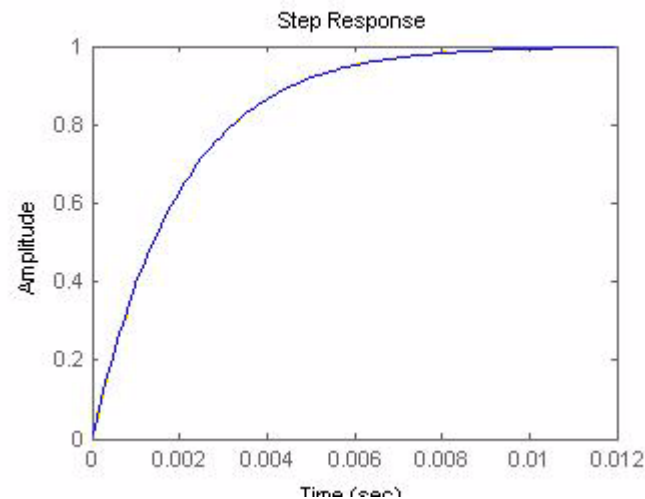
$$\omega > \frac{R}{2L} = \frac{24}{0.002} = 12000$$

- With a c.l. pole at -12000 we need sampling period of approximately 25  $\mu\text{s}$  which is only possible with extremely high performing processors.

## 3.7.6 Example current loop cont.

- Instead do a 2 DOF design:  $u = \frac{T}{R}r - \frac{S}{R}i$

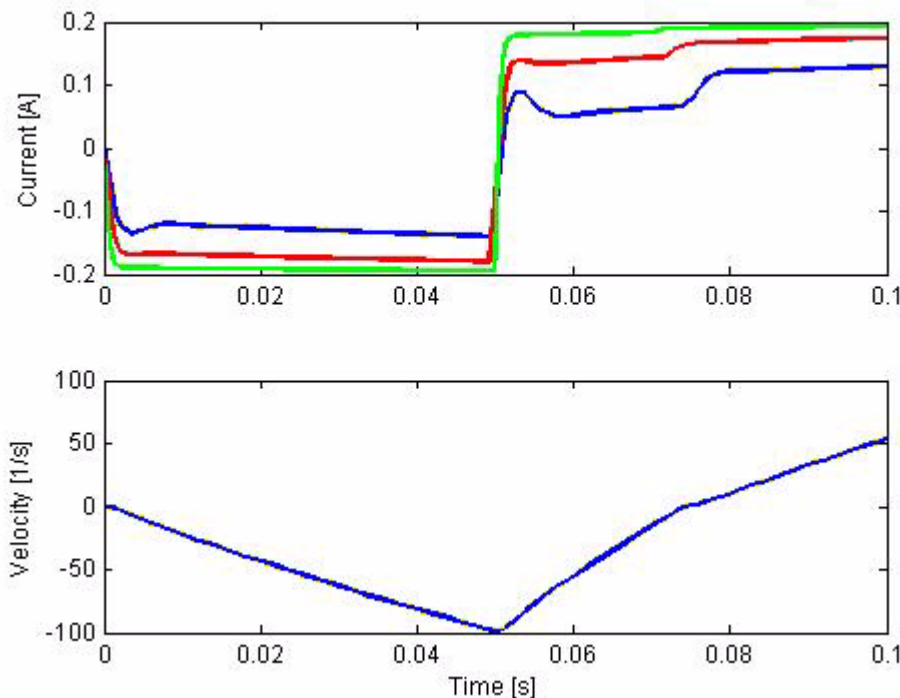
select  $T = (s + \omega_2)$  and  $t_0 = \omega_1$  gives:  $\frac{BT}{AR + BS} = \frac{\omega_1}{(s + \omega_1)}$



## 3.7.7 Evaluate current response

- The velocity acts as a disturbance:

$$i = \frac{1}{R + Ls}u - \frac{1}{R + Ls}v$$



Blue line:  $\omega = 500$

Red line:  $\omega = 1000$

Green line:  $\omega = 2000$

## 3.7.8 Ex. cont. next step velocity loop

- The model for designing the velocity loop is  $v(s) = \frac{k_T}{Js + d}i(s)$

There is no integrator in the model, select the control structure  $\frac{S}{R} = \frac{Ps + I}{s}$

solve the diophantine equation:

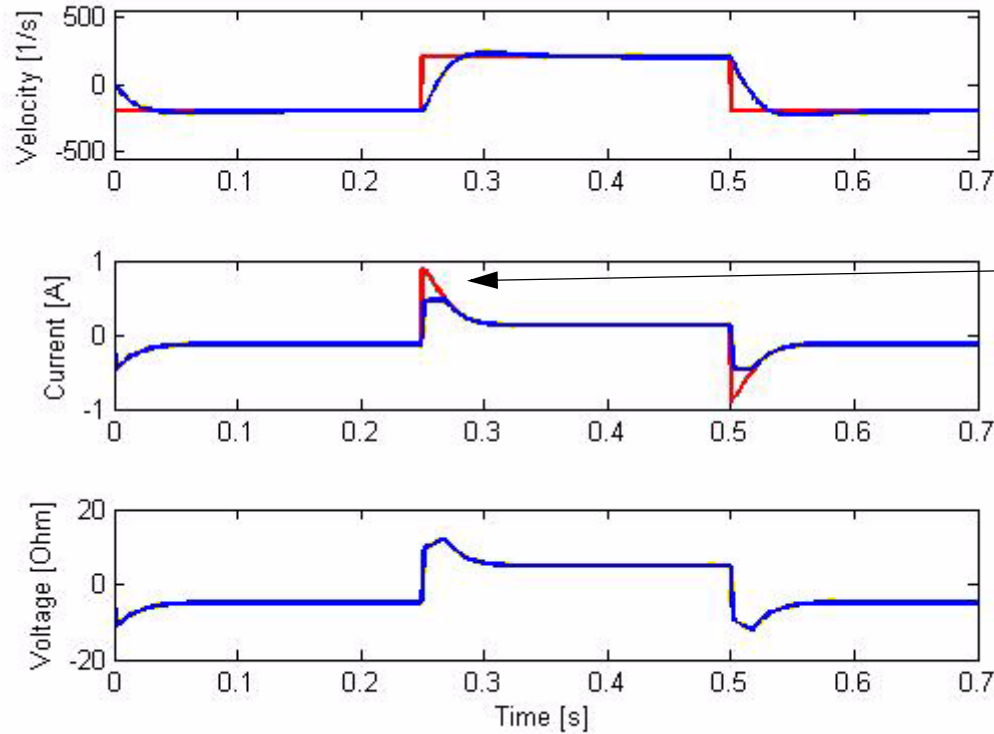
$$AR + BS = s^2 + \left(\frac{d}{J} + \frac{k_T P}{J}\right)s + \frac{k_T I}{J} = (s^2 + (\omega_1 + \omega_2)s + \omega_1 \omega_2) \quad \text{gives:}$$

$$P = \frac{(\omega_1 + \omega_2)J - d}{k_T} \quad \text{select e.g. } \omega_1 = \omega_2 = 50$$

$$I = \frac{\omega_1 \omega_2 J}{k_T} \quad \text{Check if the zeros are OK } \rightarrow s_z = -30$$

Perhaps OK! Lets check

## Step response with velocity reference = 200 rad/s



max current is 0.5A

max voltage is 12V

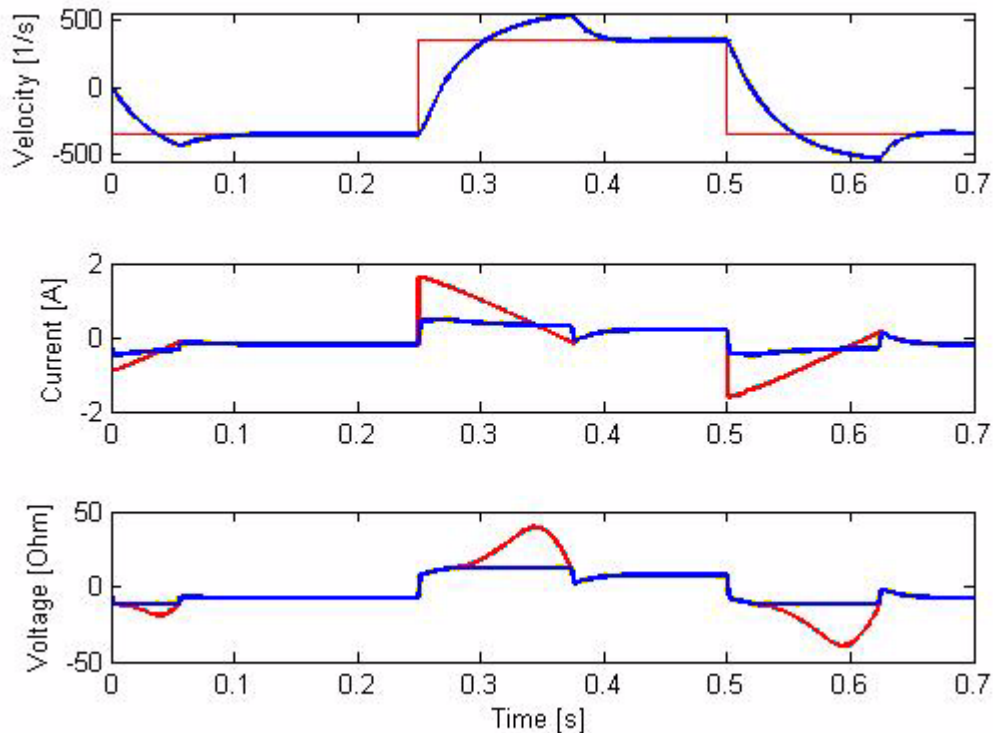
Red lines: reference signals

Blue lines: Actual signals

## 3.7.9 Saturation problem

reference velocity = 350 rad/s

integral windup due to saturation of both current and voltage

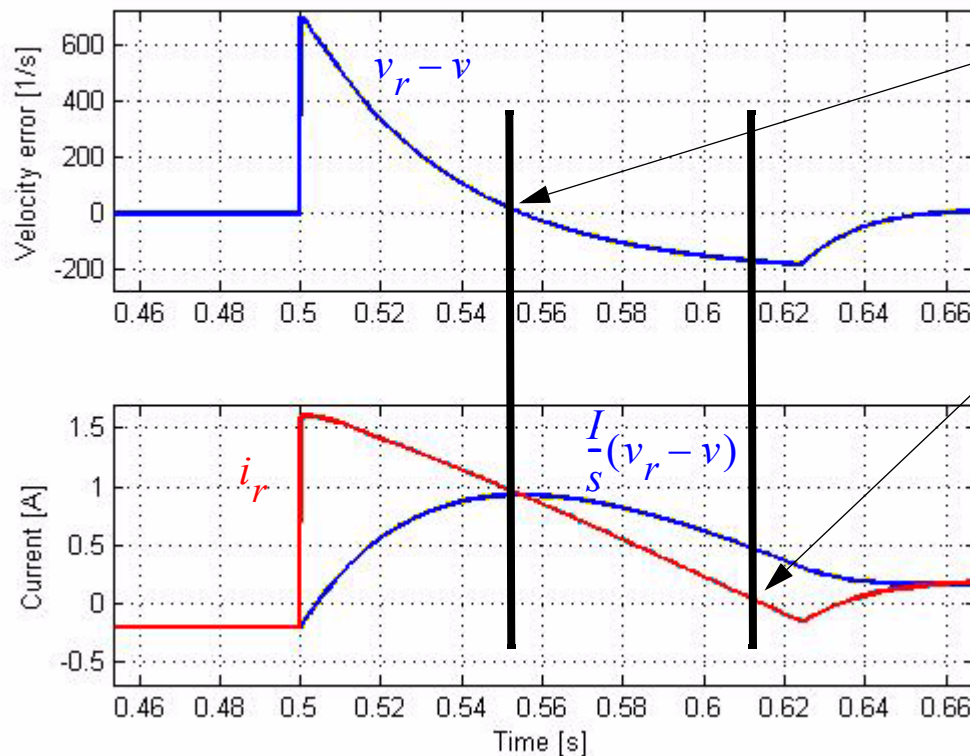


max voltage: 12V

max current: 0.5A

## 3.7.10 Integral windup- the reason why

- Velocity loop control law:  $i_r = \left( P + \frac{I}{s} \right) (v_r - v)$  (PI error feedback)



the velocity error  $v_r - v$  is negative for time  $t > 0.55$ .

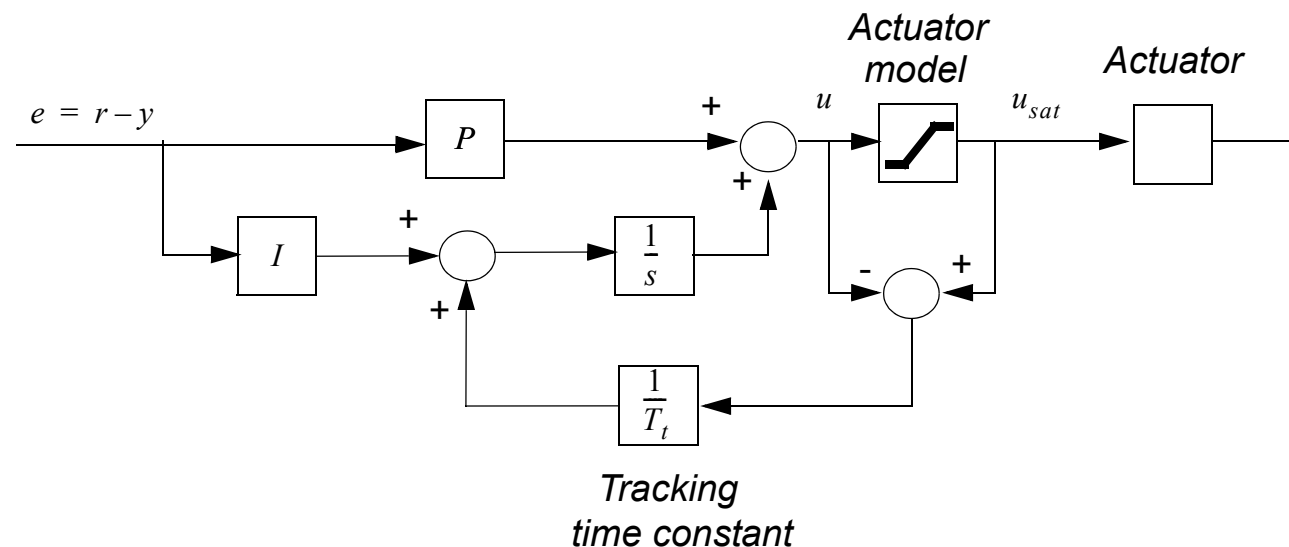
However the control signal  $i_r$  is positive until time  $t \approx 0.61$ .

Because, the integral part  $\frac{I}{s}(v_r - v)$  of the controller has accumulated a high value and it takes time before it decreases.  
**The area of the velocity error.**



## 3.8. Windup and Anti windup control

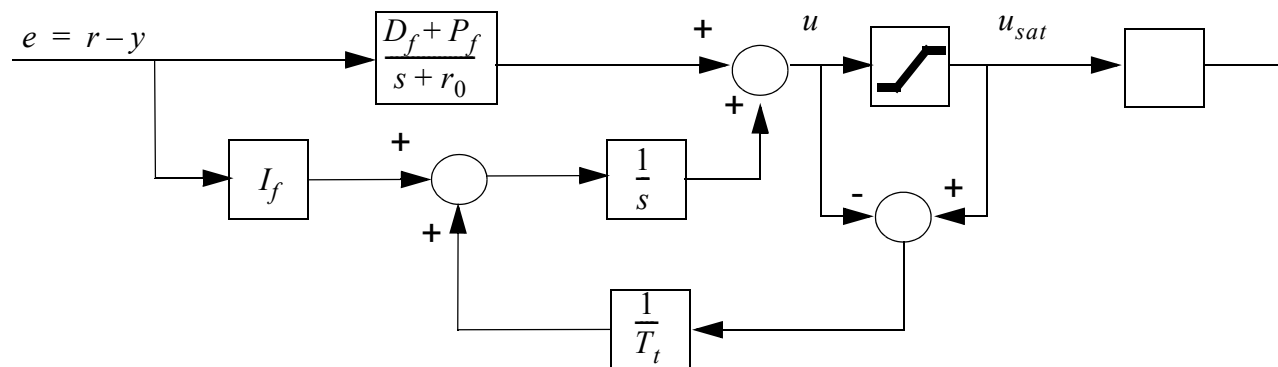
- Windup in the integrator is caused by saturation in the actuator.
- Saturation is caused by, either a large reference step input, a large disturbance or an initial value error.
- Standard antiwindup technic is called Back-Calculation



## 3.8.1 Antiwindup for general controllers

- If the control has more terms than just the integrator in the denominator must it be factorized in two parts, one with only the integrator and the other with the rest.
- Example PID controller with a low pass filter,

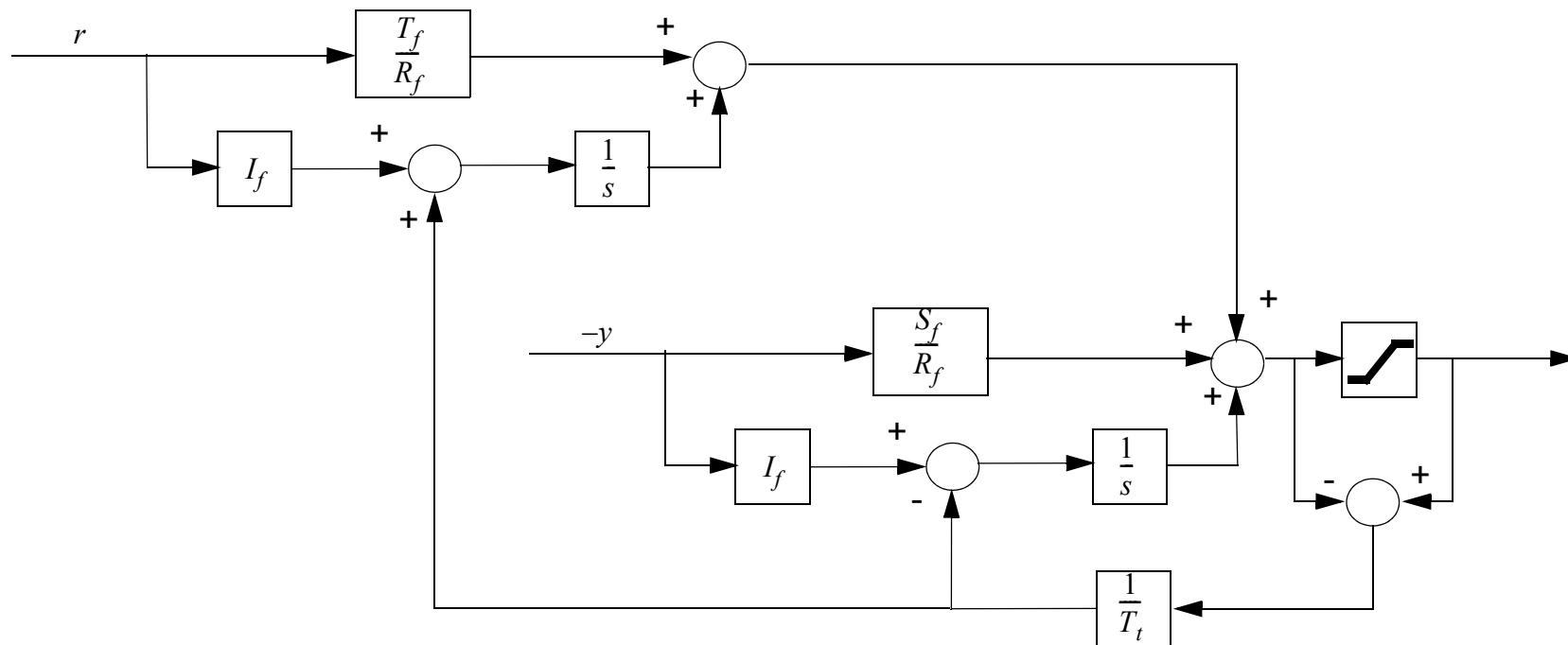
$$C(s) = \frac{Ds^2 + Ps + I}{s(s + r_0)} = \frac{I_f}{s} + \frac{D_f s + P_f}{s + r_0} \quad \text{with:} \quad I_f = \frac{I}{r_0}, P_f = P - I, D_f = D$$



- For a 2DOF control structure with control law:  $u = \frac{T}{R}r - \frac{S}{R}y$

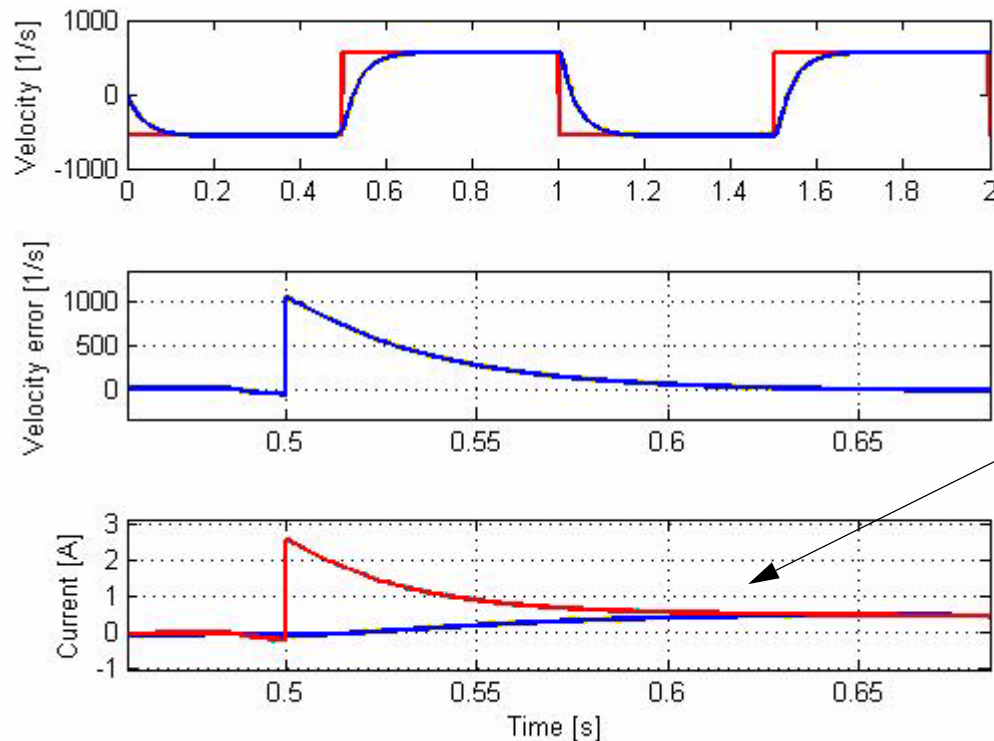
$R_f$  is the part of  $R$  without the integrator.  $T_f$  and  $S_f$  are factorized as above.

$$u = \left( \frac{T_f}{R_f} + \frac{I_f}{s} \right) r - \left( \frac{S_f}{R_f} + \frac{I_f}{s} \right) y$$



## 3.8.2 Antiwindup for the cascaded controller

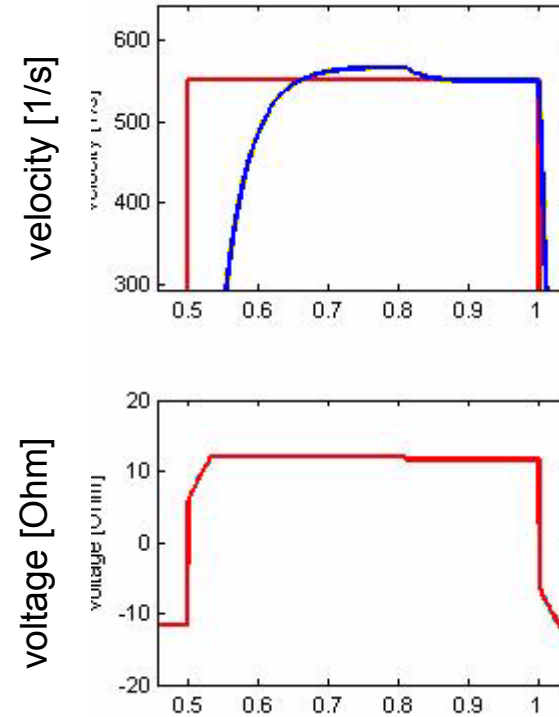
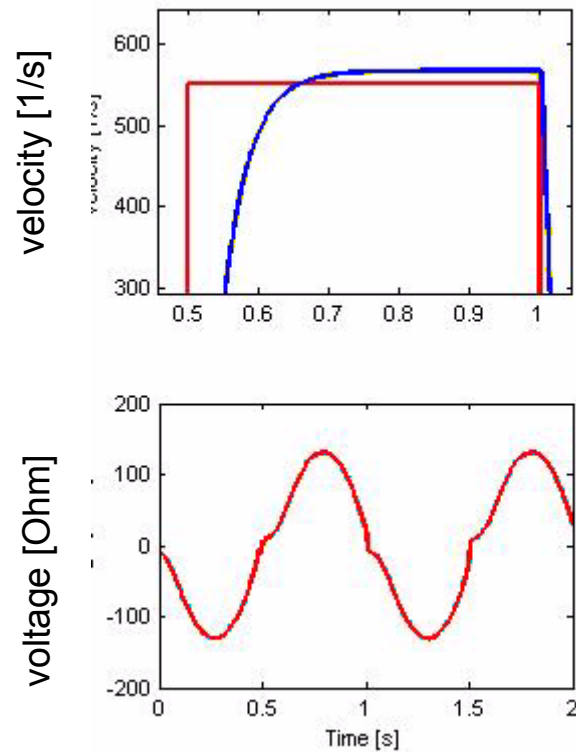
Step response, reference velocity = 550 rad/s with antiwindup



Even though the control signal  $i_r$  (red line) saturates, is the output of the integral part  $\frac{I}{s}(v_r - v)$  (blue line) always below the saturation level of 0.5A.

## 3.8.3 A closer analysis of the response

Steady state error in velocity because of a combination of windup in voltage and static friction.



Left plot is without antiwindup and the right with antiwindup in the voltage signal in the current controller.

## 3.8.4 Summary

- **Polynomial approach to poleplacement feedback design**
- **Mapping of time domain specifications to pole location specifications.**
- **Selection of sample period for a discrete time implementation based on specifications.**
- **Approximation of the continuous time controller to a discrete time controller with e.g., Euler or Tustin.**
- **Evaluate the approximation in time and frequency planes.**