EP2200 Queuing theory and teletraffic systems

Lecture 4-5 Queuing systems Little's result M/M/1

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Outline for today and for next lecture

- Queuing systems
 - Categories, Kendall notation
 - Markovian queuing systems
- Little's result
- M/M/1 queuing systems

Queuing system: Kendall's notation A/S/m/c/p/O



- A: arrival process (distribution of interarrival times)
- S: distribution of the service times
- m: number of servers
- c: system capacity buffer positions and servers included (omitted if infinite)
- p: population generating requests (omitted if infinite)
- O: order of service (omitted if FCFS)
- Inter arrival or service time:
 - M: Markovian (exponentially distributed)
 - D: Deterministic (same known value)
 - E_r : Erlang with *r* stages (sum of r exponentials)
 - H_k : Hyper exponential with k branches (mix of k exponentials)
 - G: General (but known), some times GI for general, independent

Markovian queuing systems

- State of the queuing system: number of customers in the system
- Markovian queuing system: if the Markovian property holds
 - the next state of the system depends on the present state only
- Interarrival and service times have to be exponential: M/M/*/*
 - arrival: birth process (intensity: λ_i)
 - service: death process (intensity: μ_i)
 - B-D process to model the queuing system
 - State: number of customers in the system



Markovian queuing systems (M/M/*/*)

- Markovian property holds:
 - -interarrival times are exponential (Poisson process)
 - -service times are exponential

-arrival and service intensity may depend on the state of the system

- Poisson arrival process motivation
 - -Models a population of independent customers
 - -Each customer access the system at a low rate

-The total arrival process tends towards a Poisson process for a large population

- Exponential service time motivation is not that straightforward...
- Queuing system described with a Markov chain (often B-D)

Group-work

- Can we model these queuing systems with a B-D process?
 - 1. Packets of exponential length are multiplexed from a high number of input ports. The arrival processes at the input ports are Poisson.
 - 2. Packets of fixed length are multiplexed at the same router as in 1. The input process in Poisson.
 - 3. Packets of exponential length are multiplexed and the transmission bandwidth is increased as the queue length increases (dedicated bandwidth for this service). The input process is Poisson.

System variables

 $p_k(t)$: probability of k customers in the system at time t, stationary p_k

- λ : arrival intensity, average interarrival time $1/\lambda$ (offered traffic)
- *x_n*: service time requirement of customer *n*, average *x* (or \overline{x}) μ : service intensity, $\overline{x} = 1/\mu$
- *T_n*: time customer *n* spends in the system (system time), average *T W_n*: waiting time of customer *n*, average *W* Relation: T = W + x
- *N*(*t*): number of customers in system at time *t*, average *N* $N_q(t)$: number of customers waiting at time *t*, average N_q $N_s(t)$: number of customers in service at time *t*, average N_s Relation: $N = N_q + N_s$

Offered load and utilization

- **Offered load:** $a = \lambda \overline{x} = \lambda / \mu$, (arrival intensity * length of service)
 - is expressed in Erlang (E) [no unit]
 - sometimes denoted by p.
- Server utilization in systems with infinite buffer capacity, m servers

 $\rho = \frac{\text{time server occupied}}{\text{total time}} = \frac{\lambda T \, \bar{x}/m}{T} = \frac{\lambda}{m\mu} = \frac{a}{m}$ Stability requires $\rho < 1$

- For systems with blocking:
 - -Effective traffic: λ_{eff}
 - -Blocked traffic: λ_{b} , $\lambda_{eff} + \lambda_{b} = \lambda$
 - -Effective load: $\lambda_{eff} \overline{x} = \lambda_{eff} / \mu$
 - -Server utilization: $\lambda_{eff} \bar{x}/m = \lambda_{eff}/(m\mu)$



Group work: 2 dentists

- 4 arrivals per hour in average
- 20 minutes "service" in average Offered load?

Part of time the dentist is busy (utilization)?

Little's result

- First for systems without blocking
- The average number of customers in the system is equal to the arrival rate times the average time spent in the system $N = \lambda T$
- Likewise $N_q = \lambda W$

 $N_s = \lambda \overline{x}$

- General result for G/G/m systems
 - applies for all queuing systems we will consider



Little's result - justification



Little's result for loss systems

- Some of the requests get blocked
- Little's result holds
 - 1. for the effective traffic (considering the accepted costumers): $N = \lambda_{eff}T$
 - Since Little's result holds for the arrival process "after" the blocking
 - 2. for the offered traffic (considering both the accepted and the blocked costumers: $N = \lambda T'$, where T' is the average system time, including 0 system time for blocked requests, T' \neq T
 - Proof below



Queuing systems - summary

- Kendall notation A/S/m/c/p/O
- Markovian (M/M/*/*) systems and B-D processes
- Offered load and utilization
- Little's result: $N = \lambda T$

M/M/1 queuing systems

- Single server, infinite waiting room
- Service times are exponentially distributed (μ)
- Arrival process Poisson (λ)
- The queuing system can be modeled by a homogeneous (time-independent) birth-death process
- Here basic case: state independent arrival and service
- On the recitation: M/M/1 with state dependent arrival and service (λ_i , μ_i)

M/M/1 queuing systems

- State transition diagram: BD process
- What is the lifetime of a state?
 - Also called holding time
 - Process leaves a state if there is an arrival or a service
 - Exponential interarrival and service time
 - Lifetime: minimum of two independent exponential random variables:

$$P(\tau < t) = 1 - e^{-(\lambda + \mu)t}, \quad \overline{\tau} = \frac{1}{\lambda + \mu}$$

- For state 0: only arrival, no service

$$P(\tau_0 < t) = 1 - e^{-\lambda t}, \quad \overline{\tau} = \frac{1}{\lambda}$$

M/M/1 queuing systems - performance

- 1. Stationary state probabilities
 - Condition of stability
- 2. Average number of customers in the system
- 3. Other average measures
- 4. Scheduling discipline?
- 5. Distribution of system time (and waiting time)
- The derivation of these expressions *is* exam material. See your lecture notes, or parts of the Virtamo notes.

Markovian queuing systems

State probability

- p_k(t)=P(N(t)=k)=
 P(number of customers in the system is k at time t)
- Stationary state probabilities p_k
 - fraction of processes in state k
 - fraction of time the system is in state k (due to ergodicity)
 - P(a random observer finds the system in state k)
- PASTA (Poisson Arrivals See Time Average)

– define $a_k(t) = P(arriving customer finds the system in state k at time t, given that a customer arrives at time t)$

- for Poisson arrivals $a_k(t) = p_k(t)$ (The arrival rate has to be state independent!)

- not true for all arrival processes! E.g., deterministic arrivals

Performance results

- The system is in state k with probability $p_k = (1-\rho)\rho^k$
- An arriving customer finds k customers in the system with probability p_k (PASTA)
- Expected number of customers in the system is N=ρ/(1-ρ)
 –Time measures by Little's law
- Service discipline: state probability and average performance measures do not depend on the service discipline
- System time and waiting time distribution under FIFO

$$P(T < t) = T(t) = 1 - e^{-(\mu - \lambda)t}, t \ge 0$$

$$P(W < t) = W(t) = 1 - \rho e^{-(\mu - \lambda)t}, t \ge 0$$

- Terminology in the Virtamo notes:
 - System time = sojourn time (M/M/* p7-10)

Summary

- Queuing systems
 - Categories, Kendall notation
- Little's result, without and with blocking
- M/M/1 queuing systems and performance results
- Continuation: Markovian queuing systems
 - With blocking
 - With more servers