EP2200 Queuing theory and teletraffic systems

3rd lecture Markov chains Birth-death process - Poisson process Discrete time Markov chains

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Outline for today

- Markov processes
 - Continuous-time Markov-chains
 - Graph and matrix representation
- Transient and steady state solutions
- Balance equations local and global
- Pure Birth process Poisson process as special case
- Birth-death process as special case
- Outlook: Discrete time Markov-chains

Markov processes

- Stochastic process
 - $p_i(t) = P(X(t) = i)$
- The process is a Markov process if the future of the process depends on the current state only - Markov property
 - $P(X(t_{n+1})=j \mid X(t_n)=i, X(t_{n-1})=i, ..., X(t_0)=m) = P(X(t_{n+1})=j \mid X(t_n)=i)$
 - Homogeneous Markov process: the probability of state change is unchanged by time shift, depends only on the time interval $P(X(t_{n+1})=j \mid X(t_n)=i) = p_{ij}(t_{n+1}-t_n)$
- Markov chain: if the state space is discrete
 - A homogeneous Markov chain can be represented by a graph:
 - States: nodes
 - State changes: edges



Continuous-time Markov chains (homogeneous case)

Continuous time, discrete space stochastic process, with Markov property, that is:

$$P(X(t_{n+1}) = j | X(t_n) = i, X(t_{n-1}) = l, \dots X(t_0) = m) =$$

$$P(X(t_{n+1}) = j | X(t_n) = i), \quad t_0 < t_1 < \dots < t_n < t_{n+1}$$



State transition can happen in any point of time Example:

- number of packets waiting at the output buffer of a router
- number of customers waiting in a bank
- The time spent in a state has to be exponential to ensure Markov property:
 - the probability of moving from state *i* to state *j* sometime between t_n and t_{n+1} does not depend on the time the process already spent in state *i* before t_n .

Continuous-time Markov chains (homogeneous case)

- State change probability depends on the time interval: $P(X(t_{n+1})=j | X(t_n)=i) = p_{ij}(t_{n+1}-t_n)$
- Characterize the Markov chain with the state transition rates instead:

 $q_{ij} = \lim_{\substack{\Delta t \to 0 \\ j \neq i}} \frac{P(X(t + \Delta t) = j/X(t) = i)}{\Delta t}, \quad i \neq j$ - rate (intensity) of state change $q_{ii} = -\sum_{\substack{j \neq i}} q_{ij}$ - defined to easy calculation later on

Transition rate matrix **Q**:



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Transient solution

- The transient time dependent state probability distribution
- $\underline{p}(t) = \{p_0(t), p_1(t), p_2(t), ...\}$ probability of being in state *i* at time t, given $\underline{p}(0)$.

$$\begin{aligned} q_{ij} &= \lim_{\Delta t \to 0} \frac{P(X(t + \Delta t) = j \mid X(t) = i)}{\Delta t} \implies P(X(t + \Delta t) = j \mid X(t) = i) = q_{ij}\Delta t + o(\Delta t) \\ p_i(t + \Delta t) &= p_i(t) - \underbrace{p_i(t)}_{j \neq i} \underbrace{q_{ij}\Delta t}_{j \neq i} + \underbrace{\sum_{j \neq i} p_j(t) q_{ji}\Delta t}_{\text{arrives to the state}} = 0 \\ \text{leaves the state} \qquad \text{arrives to the state} \end{aligned}$$

$$\begin{aligned} p_i(t + \Delta t) - p_i(t) &= p_i(t) q_{ii}\Delta t + \sum_{j \neq i} p_j(t) q_{ji}\Delta t + o(\Delta t) = \sum_j p_j(t) q_{ji}\Delta t + o(\Delta t) & (-\sum_{j \neq i} q_{ij} = q_{ii}) \\ \underbrace{p_i(t + \Delta t) - p_i(t)}_{\Delta t} &= \sum_j p_j(t) q_{ji} + \underbrace{o(\Delta t)}_{\Delta t} \implies \underbrace{dp_i(t)}_{dt} = \sum_j p_j(t) q_{ji} \\ \underbrace{dp(t)}_{dt} &= p(t) \mathbf{Q}, \quad p(t) = p(0) \cdot e^{\mathbf{Q}t} \end{aligned}$$
Transient solution

Example – transient solution



Transient solution - comment

- Matrix exponential
- Matrix exponentials are defined as:

$$e^{\mathbf{X}} = \sum_{k=0}^{\infty} \frac{1}{k!} \mathbf{X}^k$$

And are difficult to calculate.

 Therefore, for the small case on the 2-state MC I solved the original set of differential equations instead:

$$\frac{dp(t)}{dt} = p(t)\mathbf{Q}$$

$$p_0'(t) = p_0(t)q_{00} + p_1(t)q_{10}$$

$$p_1'(t) = p_0(t)q_{01} + p_1(t)q_{11}$$

$$p_0(t) + p_1(t) = 1$$

- To solve linear differential equations is still tough. See relevant course books.
- Fortunately, math programs can do it for you (I used Mathematica).

Stationary solution (steady state)

- Def: stationary state probability distribution (stationary solution)
 - $p = \lim_{t \to \infty} p(t)$ exists
 - <u>p</u> is independent from <u>p(0)</u>
- The stationary solution <u>p</u> has to satisfy:

$$p(t)\mathbf{Q} = \frac{dp(t)}{dt} = 0, \quad \sum p_i(t) = 1$$

Note: the rank of Q_{MM} is M-1!
$$\mathbf{Q} = \begin{bmatrix} q_{00} & q_{01} & \cdots \\ \vdots & \ddots & \\ q_{M0} & \cdots & q_{M(M-1)} \end{bmatrix}$$

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 q_{01}=4 \\
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 0 \\
 q_{10}=6
\end{array}$$

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 q_{0M}

 $q_{(M-1)M}$

 q_{MM}

Stationary solution (steady state)

Important theorems – without the proof

- Stationary solution exists, if
 - The Markov chain is irreducible (there is a path between any two states) and
 - $p\mathbf{Q} = 0$, $p \times \mathbf{1} = 1$ has positive solution
- Equivalently, stationary solution exists, if
 - The Markov chain is irreducible
 - For all states: the mean time to return to the state is finite
- Finite state, irreducible Markov chains always have stationary solution.
- Markov chains with stationary solution are also ergodic:
 - p_i gives the portion of time a single realization spends in state *i*, and
 - the probability that one out of many realizations are in state *i* at arbitrary point of time

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Balance equations

• How can we find the stationary solution? $\underline{p}\mathbf{Q} = \underline{0}$ $0 = p\mathbf{Q} \implies$

State 1:

 $0 = -(q_{12} + q_{14})p_1 + q_{21}p_2$ $q_{21}p_2 = (q_{12} + q_{14})p_1$

State 2:

$$0 = q_{12}p_1 - q_{21}p_2 + q_{32}p_3$$

 $\underbrace{q_{12}p_1 + q_{32}p_3}_{\text{flow in}} = \underbrace{q_{21}p_2}_{\text{flow out}}$



- Global balance conditions
 - In equilibrium (for the stationary solution)
 - the transition rate out of a state or a group of states must equal the transition rate into the state (or states)
 - flow in = flow out
 - defines a global balance equation

Group work

• Global balance equation for state 1 and 2:

 $0 = p\mathbf{Q} \implies$ State 1: $0 = -(q_{12} + q_{14})p_1 + q_{21}p_2$ $q_{21}p_2 = (q_{12} + q_{14})p_1$ State 2: $0 = q_{12}p_1 - q_{21}p_2 + q_{32}p_3$ $q_{12}p_1 + q_{32}p_3 = q_{21}p_2$



• Is there a global balance equation for the circle around states 1 and 2?

Balance equations

- Local balance conditions in equilibrium
 - the local balance means that the total flow from one part of the chain must be equal to the flow back from the other part
 - for all possible cuts
 - defines a local balance equation
- The local balance equation is the same as a global balance equation around a set of states!



Balance equations

• Set of linear equations instead of a matrix equation

$$0 = pQ \implies$$

$$0 = q_{12}p_1 - q_{21}p_2 + q_{32}p_3$$

$$\underbrace{q_{12}p_1 + q_{32}p_3}_{\text{flow in flow out}} = \underbrace{q_{21}p_2}_{\text{flow out}}$$

- Global balance :
 - flow in = flow out around a state
 - or around many states
- Local balance equation:
 - flow in = flow out across a cut

 $q_{43}p_4 = q_{32}p_3$

- M states
 - M-1 independent equations

$$-\Sigma p_i = 1$$



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Pure birth process

- Continuous time Markov-chain, infinite state space
- Transitions occur only between neighboring states
 - State independent birth intensity: $\lambda_i = \lambda$, $\forall i$



- No stationary solution
- Transient solution:
 - $p_k(t) = P(system in state k at time t)$
 - number of events (births) in an interval t

Pure birth process

Transient solution – number of events (births) in an interval (0,t]

$$p'_{0}(t) = -\lambda p_{0}(t) \longrightarrow p_{0}(t) = e^{-\lambda t}$$

$$p'_{1}(t) = \lambda p_{0}(t) - \lambda p_{1}(t) \longrightarrow p'_{1}(t) = \lambda e^{-\lambda t} - \lambda p_{1}(t) \longrightarrow p_{1}(t) = \lambda t e^{-\lambda t}$$

$$\vdots$$

$$p'_{k}(t) = \lambda p_{k-1}(t) - \lambda p_{k}(t) \implies p_{k}(t) = \frac{(\lambda t)^{k}}{k!} e^{-\lambda t}$$

• Pure birth process gives Poisson process! – time between state transitions is $\text{Exp}(\lambda)$

Equivalent definitions of Poisson process

- **1**. Pure birth process with intensity λ
- 2. The number of events in period (0,t] has Poisson distribution with parameter λ
- **3.** The time between events is exponentially distributed with parameter λ

 $P(X < t) = 1 - e^{-\lambda t}$



Pure death process

- Continuous time Markov-chain, infinite state space
- Transitions occur only between neighboring states
 - State independent death intensity: $\mu_i = \mu$, $\forall i \neq 0$



- No stationary solution
- Pure death process gives Poisson process until reaching state 0
- Time between state transitions is Exp(µ)

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Birth-death process

- Continuous time Markov-chain
- Transitions occur only between neighboring states





- State holding time length of time spent in a state k
 - Until transition to states k-1 or k+1
 - Minimum of the times to the first birth or first deaths \rightarrow minimum of two Exponentially distributed random variables: Exp $(\lambda_k + \mu_k)$

B-D process - stationary solution

- Local balance equations, like for general Markov-chains
- Stability: positive solution for <u>p</u> (since the MC is irreducible)

i=0 μ_i

oup work: stationary solution for state independent transition rates:

$$\lambda_{_i}=\lambda,\,\mu_{_i}=\mu.$$

Markov-chains and queuing systems

- Why do we like Poisson and B-D processes? How are they related to queuing systems?
 - If arrivals in a queuing system can be modeled as Poisson process \rightarrow also as a pure birth process
 - If services in a queuing systems can be modeled with exponential service times \rightarrow also as a (pure) death process
 - Then the queuing system can be modeled as a birth-death process



Summary – Continuous time Markov-chains

- Markovian property: next state depends on the present state only
- State lifetime: exponential
- State transition intensity matrix Q
- Stationary solution: <u>p</u>**Q**=<u>0</u>, or balance equations
- Poisson process
 - pure birth process (λ)
 - number of events has Poisson distribution, $E[X] = \lambda t$
 - interarrival times are exponential $E(\tau)=1/\lambda$
- Birth-death process: transition between neighboring states
- B-D process may model queuing systems!

Discrete-time Markov-chains (detour)

- Discrete-time Markov-chain: the time is discrete as well
 - X(0), X(1), ... X(n), ...
 - Single step state transition probability for homogeneous MC: $P(X(n+1)=j | X(n)=i) = p_{ij}, \forall n$
- Example
 - Packet size from packet to packet
 - Number of correctly received bits in a packet
 - Queue length at packet departure instants ...
 (get back to it at non-Markovian queues)



Discrete-Time Markov-chains

- Transition probability matrix:
 - The transitions probabilities can be represented in a matrix
 - Row *i* contains the probabilities to go from *i* to state j=0, 1, ...M
 - *P_{ii} is the probability of staying in the same state*



Discrete-Time Markov-chains

- The probability of finding the process in state *j* at time *n* is denoted by:
 - $p_j^{(n)} = P(X(n) = j)$
 - for all states and time points, we have:

$$p^{(n)} = \begin{bmatrix} p_0^{(n)} & p_1^{(n)} & \cdots & p_M^{(n)} \end{bmatrix}$$

• The time-dependent (transient) solution is given by:

$$p_{i}^{(n+1)} = p_{i}p_{ii} + \sum_{j \neq i} p_{j}^{(n)}p_{ji}$$

$$p^{(n+1)} = p^{(n)}\mathbf{P} = p^{(n-1)}\mathbf{P}\mathbf{P} = \dots = p^{(0)}\mathbf{P}^{n+1}$$



Discrete-Time Markov-chains

- Steady (or stationary) state exists if
 - The limiting probability vector exists
 - And is independent from the initial probability vector

$$\lim_{n\to\infty} p^{(n)} = p = \begin{bmatrix} p_0 & p_1 & \cdots & p_M \end{bmatrix}$$

• Stationary state probability distribution is give by:

$$\boldsymbol{p} = \boldsymbol{p} \, \mathbf{P}, \quad \sum_{j=0}^{M} \boldsymbol{p}_{j} = 1 \qquad \left(\boldsymbol{p}^{(n+1)} = \boldsymbol{p}^{(n)} \mathbf{P} \right)$$

- Note also:
 - The probability to remain in a state *j* for *m* time units has geometric distribution.

$$p_{jj}^{m-1}(1-p_{jj})$$

The geometric distribution is a memoryless discrete probability distribution (the only one)

Summary

- Continuous-time Markov chains
- Balance equations (global, local)
- Pure birth process and Poisson process
- Birth-death process
- Discrete time Markov chains