102654 Optical Networking

Survivability in WDM networks

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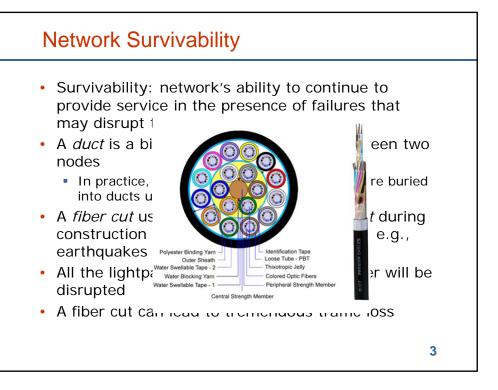
Some of the material is taken from the lecture slides of Prof. Biswanath Mukherjee, University of California, Davis, USA

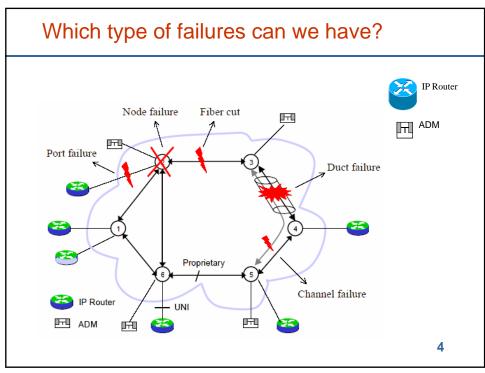
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Objective

- · Concept of survivability in WDM networks
- Overview of the most common failures types:
 - link/fiber vs. node
 - single vs. multiple
- Fault management techniques
 - o Protection vs. restoration

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Failure types – fiber cut

- If a fiber supports:
 - 160 wavelength channels
 - each wavelength operating at 10 Gbps (OC-192)
 - a fiber cut can lead to 1.6 Tbps data loss
- Fiber is laid in bundles (cables),
 - each cable carrying as many as 864 fiber strands,
 - each duct carrying many bundles (perhaps 10 or higher),
- a duct cut can lead to huge data loss

Failure types – node and channel failures

- A central office (CO) can also fail where OXCs are located, because of catastrophic events such as fire or flooding. This is referred to as node failure
- Node failures are rare but the disruption will be very significant
- A channel failure is also possible in optical WDM networks
 - caused by the failure of transmitting and/or receiving equipment operating on that channel

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Failure Rates

- The table shows some typical data on network component failure rates and failure-repair times, according to Bellcore (1994)
 - FIT (failure-in-time): the average number of failures in 109 hours
 - Tx: optical transmitters
 - Rx: optical receivers
 - MTTR: mean time to repair

Metric	Bellcore Statistics
Equipment MTTR	2 hrs
Cable-Cut MTTR	12 hrs
Cable-Cut Rate	4.39/yr/1000 sheath miles
Tx failure rate	10867 FIT
Rx failure rate	4311 FIT

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Why survivability is important?

- With the high frequency of fiber cut and the tremendous traffic loss a failure may cause, network survivability becomes a critical concern in network design and its real-time operation
- Need to design effective methods to recover from failures of network links and nodes
- An individual channel failure can be handled locally by quickly switching to another idle local channel, or it can be handled as a link failure when no idle channel is available

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Single vs. Multiple Failures

- Most of the research work on survivability in WDM networks focuses on the recovery from a single link or node failure
 - one failure is repaired before another failure is assumed to occur in the network
 - this is known as the assumption of single failure scenario
- Multiple (i.e., near-simultaneous) failures are also possible in a realistic network, and appropriate recovery methods can be designed

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Shared Risk Groups

- Shared Risk Groups (SRG) express the risk relationship that associates all the optical channels with a single failure
- An SRG may consist of:
 - all optical channels in a single fiber
 - all optical channels through all the fibers wrapped in the same cable/duct
- Since a fiber may run through several conduits, an optical channel may belong to several SRG
- The provisioning algorithms must exploit SRG maps to discover SRG-diverse routes so that, after any conduit is cut, there is always at least one viable route remaining
- · This constraint is the SRG constraint

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Shared Risk Groups

- The SRG concept can be generalized to include a group of nodes and links that are in close proximity
- A large scale disaster covering a wide geographical region may disrupt all members of the SRG simultaneously
- Since link failure is the dominant failure scenario, shared-risk link group (SRLG) is a commonly-used form of SRG

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Fault Management

- Survivability can be provided in many layers in the network
 - e.g., ATM, IP, SONET/SDH
- The fault-management schemes in each layer have their own functionalities and characteristics
- In an optical network, line terminals can detect the failures in milliseconds:
 - e.g., a loss of signal on an optical link
- The optical layer can handle some faults more efficiently
 - a fiber cut results in the loss of all the traffic streams carried by the fiber
 - without optical-layer protection, each traffic stream will be restored independently by the client layers
 - the network-management system may be flooded with a large number of messages (failure notification, traffic rerouting, etc.) for this single failure
- Fewer entities need to be rerouted if the optical layer can quickly restore the traffic

Fault Management in WDM Mesh Networks

- There are two types of fault-recovery mechanisms:
 - protection
 - restoration
- If backup resources are pre-computed and reserved in advance-> protection scheme
- If another route and a free wavelength have to be discovered dynamically whenever a failure occurs -> restoration scheme

Protection vs. Restoration

- Dynamic restoration schemes are more <u>efficient</u> in utilizing network capacity
 - they do not allocate spare capacity in advance
 - they provide resilience against different kinds of failures (including multiple failures)
- Protection schemes have faster recovery time
 - they can <u>guarantee</u> recovery from disrupted services they are designed to protect against

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Path vs. Link Protection

- Protection can be divided into two groups:
 - path protection
 - link protection
- - the primary and backup paths for a connection must be link/node/SRLG-disjoint
 - no single link/node failure can affect both paths
- In link protection, the traffic is rerouted only around the failed link
 - new route needs to be also link/node/SRLG disjoint
- Path protection leads to efficient utilization of backup resources and lower end-to-end propagation delay for the recovered route
- Link protection provides faster protection-switching time

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Path vs. Link Protection Example Mesh Protection Path Protection (P.P.) Link Protection (L.P.) Primary lightpath Primary lightpath Backup (end-to-end) lightpath Resources to back up "link (2,3)" failure (backup for other links not shown here) · Inefficient use of backup resources · Lot more efficient than L. P. Fast protection-switching time · Long routes may require somewhat longer switching time Dedicated L.P. Shared L.P. Dedicated P.P. (1+1, 1:1) Shared P.P. (M:N) 16

Dedicated vs. Shared Protection

- Protection schemes can be:
 - dedicated
 - shared
- In dedicated protection, sharing is not allowed between backup bandwidth
- In shared protection, backup bandwidth can be shared on some links,
 - as long as their protected segments (links, paths) are mutually diverse or not in the same SRG
- OXCs on backup paths are not configured until the failure occurs if shared protection is used
- Recovery time in shared protection is longer but it can achieve better resource efficiency than dedicated protection

1+1 Protection (Dedicated)

- If traffic is transmitted simultaneously on both primary and backup paths, the destination simply selects one of the two signals for reception
- If one path is cut, the destination switches over to the other path and continues to receive the data
- This form of protection is usually referred to as 1+1 protection
 - provides very <u>fast</u> recovery and requires <u>no signaling</u> protocol between the two end nodes

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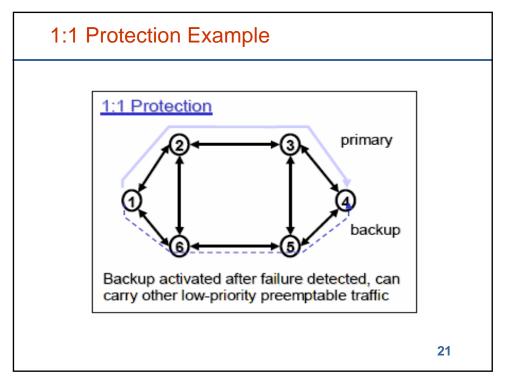
1:1 Protection

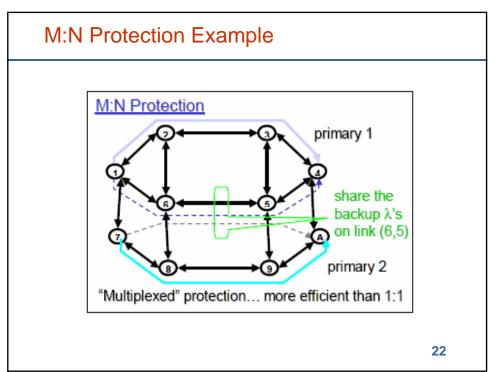
- If traffic is only transmitted on the primary path, the source and destination nodes both switch over to the backup path when the primary path is cut
- This form of protection is referred to as 1:1 protection
 - the backup bandwidth can be used to carry low priority preemptable traffic during normal operation
- Shared protection scheme is also referred to as M:N protection
 - M primary paths may share N backup paths

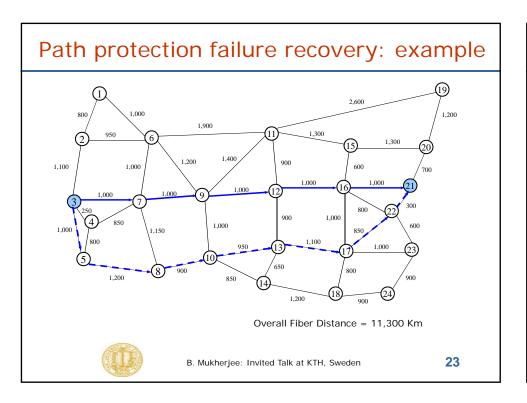
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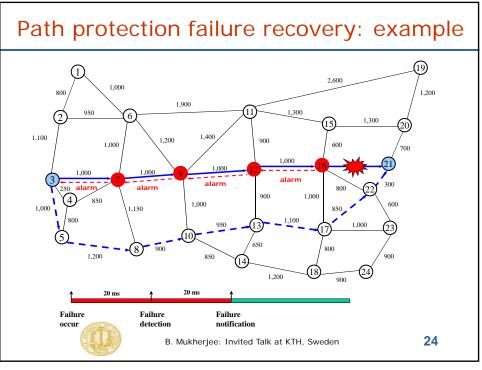
1+1 Protection 1+1 Protection primary backup Both primary and backup are carrying "live" traffic

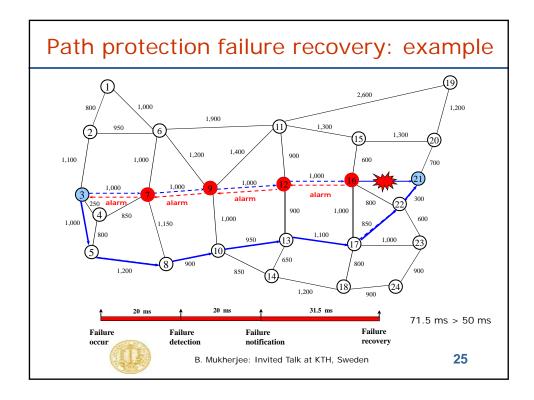
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Reverting vs. non-reverting

- Protection schemes can be:
 - reverting or
 - non-reverting
- In both schemes, if a failure occurs, traffic is switched from the primary path to the backup path
- In <u>reverting</u>, the traffic is switched back to its primary path after the failure on the primary path is repaired
- In <u>non-reverting</u>, the traffic stays on the backup path for the remaining service time
- Reverting allows the network to return to its original state once the failure is restored

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Reverting vs. non-reverting

- Dedicated protection schemes can be either reverting or non-reverting
- Only reverting may be applied for a shared protection scheme
 - since multiple connections are sharing the common backup bandwidth, the backup bandwidth must be freed up as soon as possible after the original failure has been repaired
- Reverting, however, will cause an additional distraction on the data flow

Restoration

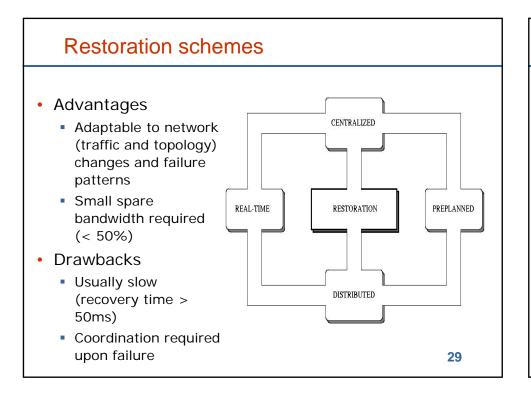
- Restoration can be classified as *link*, *sub-path*, or *path* based, depending on the type of rerouting
- In <u>link restoration</u>, the end nodes of the failed link dynamically discover a route around the link, for each connection that traverses the link
- In <u>path restoration</u>, when a link fails, the source and the destination node of each connection that traverses the failed link are informed about the failure
 - the source and destination nodes of each connection independently discover a backup route on an end-to-end basis
- In <u>sub-path restoration</u>, when a link fails, the upstream node of the failed link detects the failure and discovers a backup route from itself to the corresponding destination node for each disrupted connection

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Restoration schemes characteristics

- <u>Centralized Real-Time</u>: paths are computed and spare resources reserved upon failure occurrence
 - central controller with network state global knowledge
- <u>Centralized Pre-planned</u>: paths are pre-computed before failure while spare resources are reserved upon failure occurrence
 - central controller chooses the path for the failed connections based on network state global knowledge and specific failure
- <u>Distributed Real-Time</u>: paths are computed and spare resources reserved upon failure occurrence
 - each node to which connections involved in the failure belong acts independently
- <u>Distributed Pre-planned</u>: paths are pre-computed before failure at each node while spare resources are reserved upon failure occurrence.
 - each node chooses the path based on his most updated network state information

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Restoration schemes pros and cons

Centralized

- © Simplicity of a central controller + possible optimal solution
- Need for reliable controller + reliable controller communication network

Distributed

- © High restorability + capacity efficiency
- © Difficult protocol implementation + high message contention degree

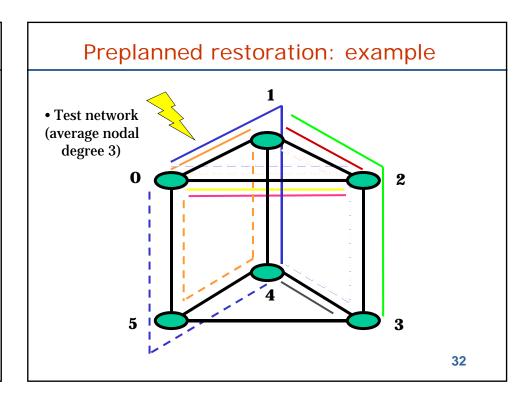
Real-time

- © High restorability because up-to-date information
- ⊗ Slow recovery time + high resource contention

Preplanned

- © Fast recovery time
- $\ensuremath{\otimes}$ Low restorability because out-of-date information

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Algorithmic solutions for resilient provisioning

- Fixed routing solutions:
 - Dijkstra Algorithm
 - Surballe Algorithm
- Fixed Alternate routing solutions:
 - K-shortest path
 - K-shortest link-disjoint paths algorithm
- Adaptive routing solutions:
 - Dijkstra algorithm
 - Surballe Algorithm

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