



FDH3372 Interaction: Konst, forskning och kreatörer 3,0 hp

Interacting: Art, Research and the Creative Practitioner

När kurs inte längre ges har student möjlighet att examineras under ytterligare två läsår.

Fastställande

Kursplan för FDH3372 gäller från och med HT12

Betygsskala

Utbildningsnivå

Forskarnivå

Särskild behörighet

Undervisningsspråk

Undervisningsspråk anges i kurstillfällesinformationen i kurs- och programkatalogen.

Lärandemål

The course discusses how to combine art and research. Questions include:

- What is the difference between an artist and an artist doing research?
- What is interactive art?
- What are the knowledge contribution an artist research can bring forth?

- How can those knowledge contributions be articulated?

Kursinnehåll

Abstract from the book:

While other books have presented interactive works and interrogated engagement with interactive art, this book is distinguished by its unique contribution to the integration of research and creative practice. This includes the understanding of art and creative practitioners in a broader scholarly context through new research approaches; its insights based on the researchers' first-hand experience. While this book's contribution is of collegial relevance at UTS, it's also important to research students and arts researchers globally. It investigates ways in which creative people develop ideas and embrace new technologies. It also illuminates methods for creative productivity, methodologies for researching creative practice, and how we can use creativity as a vehicle for exploration of the public and audience, engagement and curatorial practice. Scarce literature exists on this subject. Linda Candy's chapter 'Research and creative practice' frames the major themes: the role of the creative practitioner (for example, artists, musicians, designers, curators, teachers and software designers), the practitioner as the subject of the research, as the researcher, or as the developer of artefacts and processes on which research is based – investigating topics such as novelty, processes and techniques, and conception. Interacting spans curatorial and reflective practice, collaboration, creative engagement and creative practice.

Kurslitteratur

The course involves reading the following literature:

- Book: *Interacting: Art, research and the creative practitioner*, Edited by Linda Candy and Ernest Edmonds, Libri Publishing.
- Paper: *The art object does not embody a form of knowledge*, S Scrivener, 2002
- Paper: *Sense and sensibility: evaluation and interactive art*, Kristina Höök, Phoebe Sengers, Gerd Andersson, *Proceedings of the SIGCHI conference on Human factors in computing systems*, Pages 241-248, ACM New York, NY, USA 2003
- Paper: *Research through design as a method for interaction design research in HCI*, J Zimmerman, J Forlizzi, S Evenson - *Proceedings of the SIGCHI conf 2007*
- Paper *Strong concepts*, Höök and Löwgren, ToCHI, Oct 2012

Examination

Examinator beslutar, baserat på rekommendation från KTH:s handläggare av stöd till studenter med funktionsnedsättning, om eventuell anpassad examination för studenter med dokumenterad, varaktig funktionsnedsättning.

Examinator får medge annan examinationsform vid omexamination av enstaka studenter.

Etiskt förhållningssätt

- Vid grupparbete har alla i gruppen ansvar för gruppens arbete.
- Vid examination ska varje student ärligt redovisa hjälp som erhållits och källor som använts.
- Vid muntlig examination ska varje student kunna redogöra för hela uppgiften och hela lösningen.