



HI1027 Object Oriented Programming 8.0 credits

Objektorienterad programmering

This is a translation of the Swedish, legally binding, course syllabus.

If the course is discontinued, students may request to be examined during the following two academic years

Establishment

Course syllabus for HI1027 valid from Autumn 2011

Grading scale

A, B, C, D, E, FX, F

Education cycle

First cycle

Main field of study

Technology

Specific prerequisites

HI1024 Computer Programming, Basic Course, or corresponding course

Language of instruction

The language of instruction is specified in the course offering information in the course catalogue.

Intended learning outcomes

The aims of this course are to provide the participants basic knowledge about object-oriented development and in-depth knowledge about syntax and programming techniques in an object-oriented programming language.

To obtain the grade E, the student should be able to

- describe the different phases in object-oriented software development.
- develop simple models, that can be used for implementation of applications, using the concepts of object-orientation.
- describe the model using the Unified Modelling Language,
- implement classes that, when possible, can be reused in similar contexts.

To obtain the grade E, the student should also, using an object-oriented language, be able to

- use an IDE to implement, debug and execute object-oriented applications.
- implement structured applications, using object-oriented principles like data abstraction and encapsulation, that are easy to maintain and further develop.
- use inheritance to extend and override the functionality of classes.
- implement polymorphic code.
- use exception-handling to handle run-time errors.
- use streams to read and write data from/to different types of sources/targets.
- implement concurrent applications using threads, describe problems related to concurrent programming and how to solve these problems.
- implement event driven applications.
- implement applications with simple graphical user interfaces.
- Describe, and in simple cases implement, the Model-View-Controller pattern.
- Identify and use basic object-oriented design patterns

To obtain higher grades, the student should also be able to

- use the methods in object-oriented analysis and design to develop models of more complex applications.
- design and implement flexible and reusable software solutions using object-oriented principles.

Course contents

- Basic concepts in object-oriented programming: abstract data types, encapsulation, reuse.
- Principles of object-oriented programming: classes/objects, relations, inheritance, polymorphism.
- Object-oriented software development: analysis, design and implementation.
- Unified Modelling Language: use cases, class diagrams and sequence diagrams.

- Syntax and implementation in an object-oriented language
- Exception-handling.
- Streams.
- Concurrent programming.
- Graphical user interfaces and event driven programming.
- Introduction to Design Patterns

Course literature

Introduction to Java Programming, Comprehensive version, 10th edition, Y. Daniel Liang, Pearson Education, ISBN 1-292-07001-3

Examination

- TEN1 - Written examination, 3.5 credits, grading scale: A, B, C, D, E, FX, F
- ÖVN1 - Exercises, 4.5 credits, grading scale: A, B, C, D, E, FX, F

Based on recommendation from KTH's coordinator for disabilities, the examiner will decide how to adapt an examination for students with documented disability.

The examiner may apply another examination format when re-examining individual students.

Written exam, TEN1, 3.5 credits (ECTS) A-F. The exam contains both theoretical and practical portions.

Lab assignments, ÖVN1, 4.5 credits (ECTS) A-F.

The final grade is based on all parts of the examination.

Ethical approach

- All members of a group are responsible for the group's work.
- In any assessment, every student shall honestly disclose any help received and sources used.
- In an oral assessment, every student shall be able to present and answer questions about the entire assignment and solution.